

```
%*****
%BEG Frame File Linearization Method (FF_LM)
%Combined transfers: setgray, setrgbcolor, setcmykcolor
%
and settransfer, setcolortransfer
```

Beispiel-EPS-Code für EPS-Bilder, vergleiche
<http://farbe.li.tu-berlin.de/f9/f9f1p0.txt>
<http://farbe.li.tu-berlin.de/f9/f9f1p0.pdf>

```
/FF_LM_setgrayF0 {setgray} bind def
/FF_LM_setrgbcolorF0 {setrgbcolor} bind def
/FF_LM_setcmykcolorF0 {setcmykcolor} bind def
/FF_LM_transferF0 {settransfer} bind def
/FF_LM_colortransferF0 {setcolortransfer} bind def
/FF_LM_xchart_gammaF /{xchart where {pop /xchartN xchart 8 idiv def
/xchartP xchart
xchart 8 idiv 8 mul sub def}
/xchartN 2.0 def %default
/xchartP 0.5 def} ifelse
/gammaF 2.4 xchartP 0.18 mul sub 2.4 div
1 2.4 xchartN 0.18 mul sub 2.4 div div mul def
gammaF exp gammaR mul
} def

/FF_LM_setrgbcolorF {%FF_LM_setrgbcolorF
/FF_LM_b0L exch def /FF_LM_g0L exch def
/FF_LM_r0L exch def
FF_LM_r0L 0 le {/FF_LM_r0L 0.0001 def} if
FF_LM_g0L 0 le {/FF_LM_g0L 0.0001 def} if
FF_LM_b0L 0 le {/FF_LM_b0L 0.0001 def} if
/FF_LM_r1F FF_LM_r0L FF_LM_xchart_gammaF def
/FF_LM_g1F FF_LM_g0L FF_LM_xchart_gammaF def
/FF_LM_b1F FF_LM_b0L FF_LM_xchart_gammaF def
FF_LM_r1F FF_LM_g1F FF_LM_b1F
FF_LM_setrgbcolorF0
} def %FF_LM_setrgbcolorF

/FF_LM_transferF {{FF_LM_xchart_gammaF} FF_LM_transferF0} def

/FF_LM_colortransferF {{FF_LM_xchart_gammaF} {FF_LM_xchart_gammaF}
{FF_LM_xchart_gammaF} FF_LM_colortransferF0} def

%END Frame File Linearization Method (FF_LM)
*****
```

Externe Werte der Rahmendatei (FF):
xchart=0, 1, ..., 8
für den Bereich $0,5 \leq \text{gammaF} \leq 2$

Beispiel-GammaR-Werte für HDR-Kopfraum:
gammaR=0,64 (2 Blenden);
gammaR=0,8 (1 Blende); 1,0 (SDR)