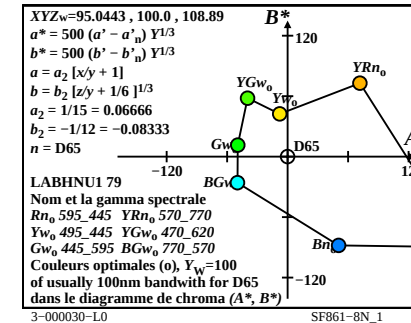
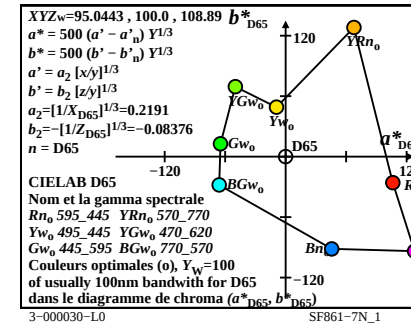
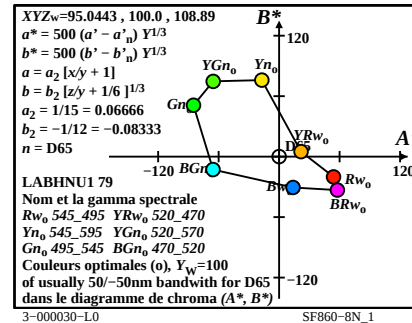
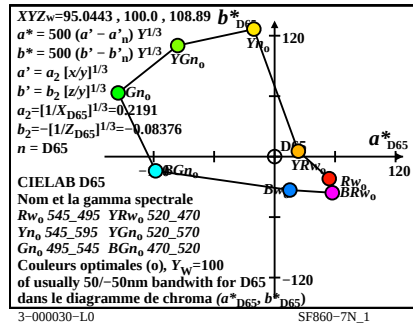
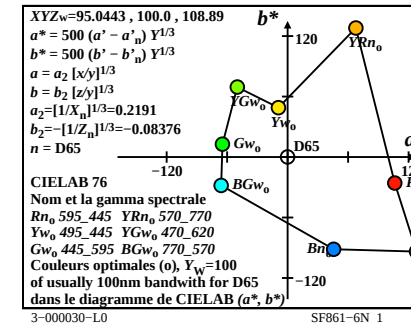
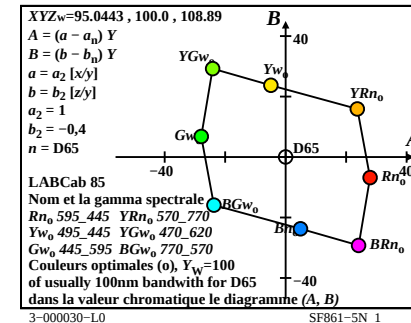
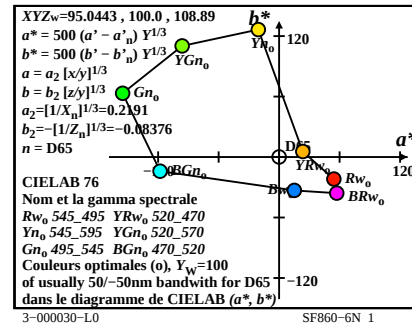
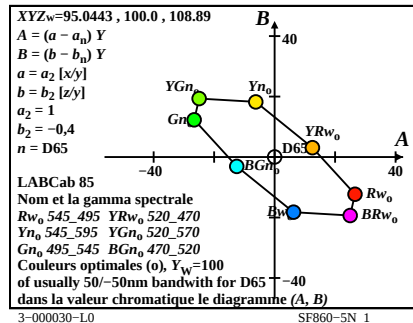
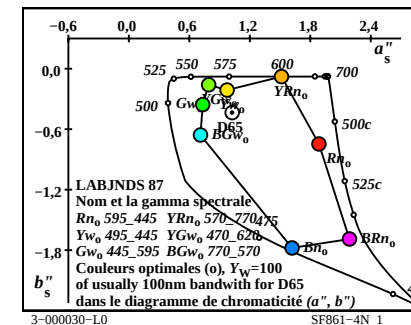
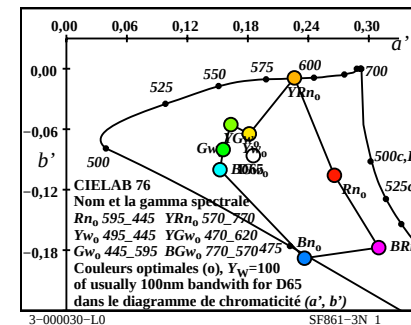
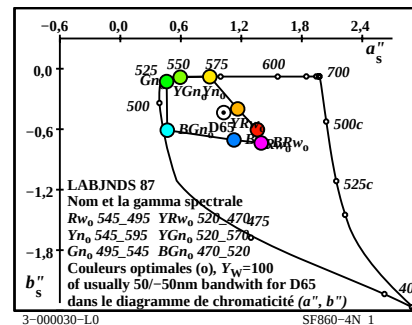
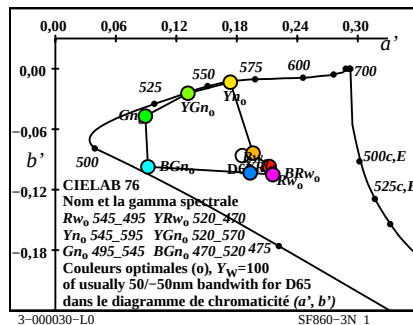
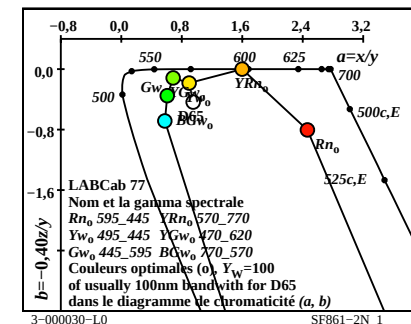
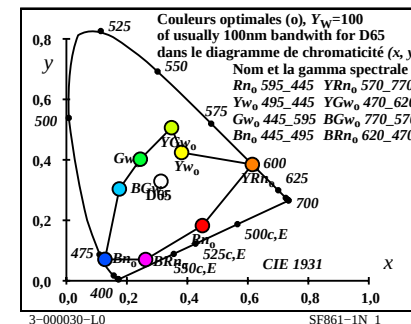
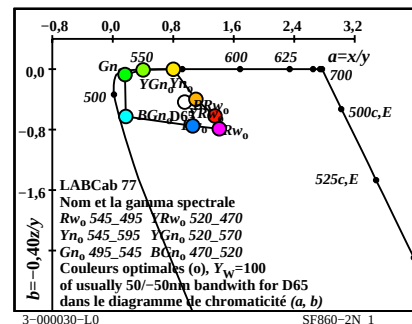
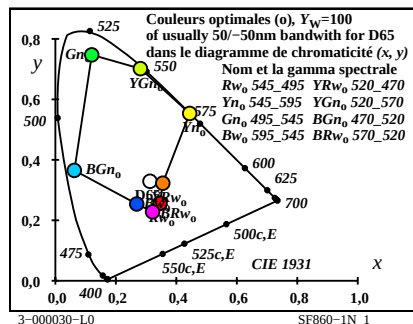
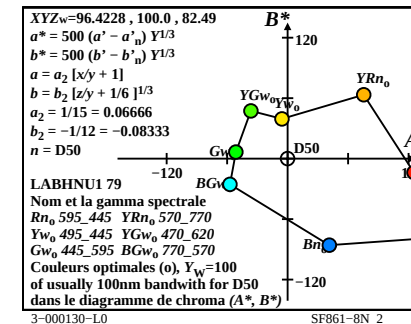
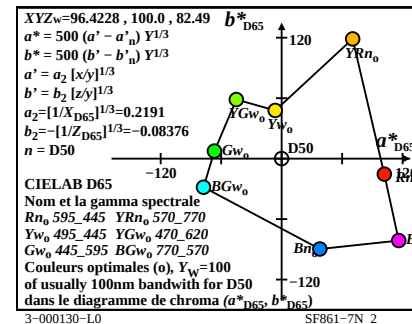
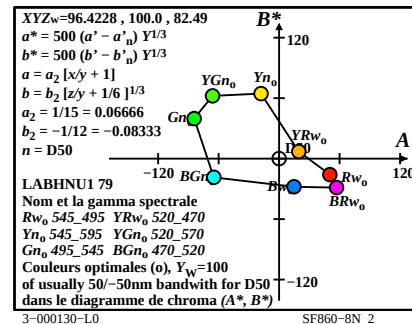
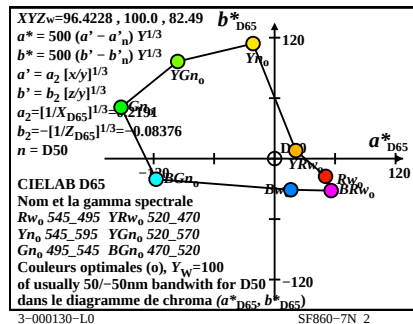
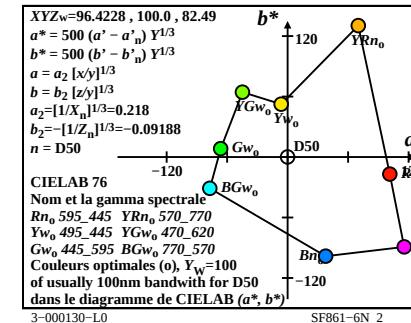
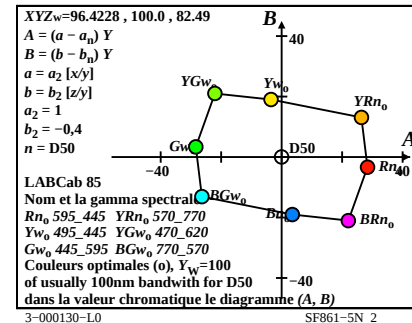
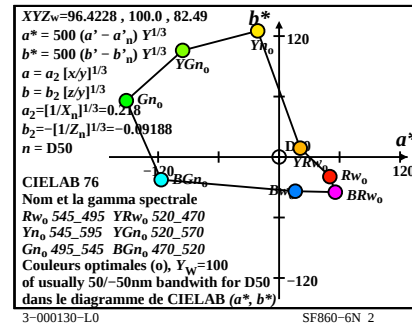
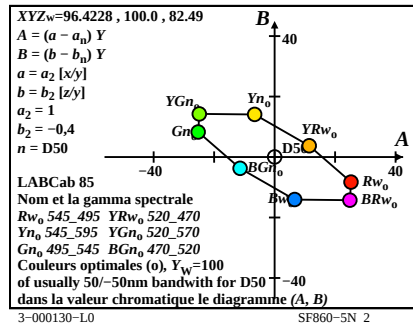
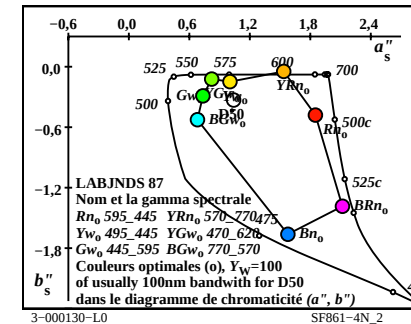
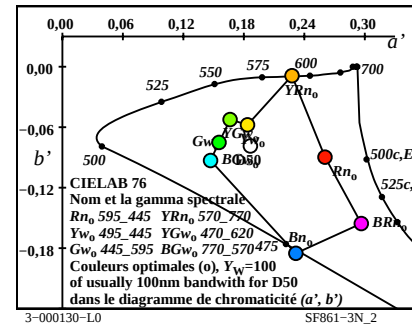
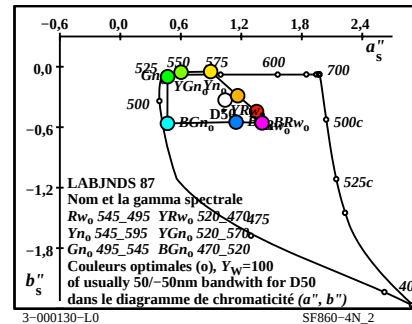
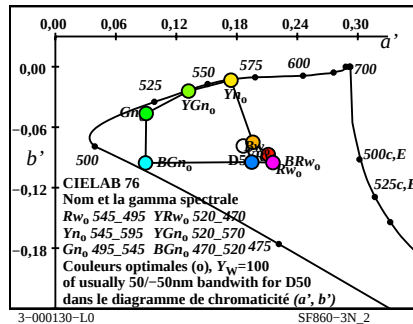
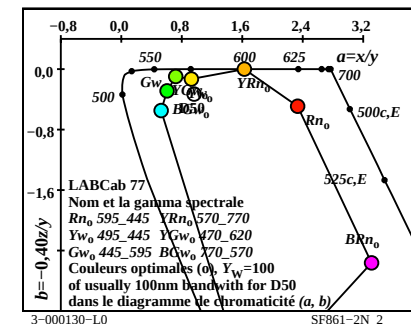
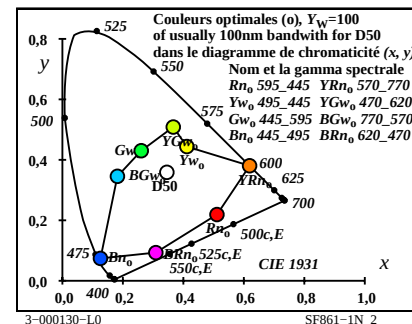
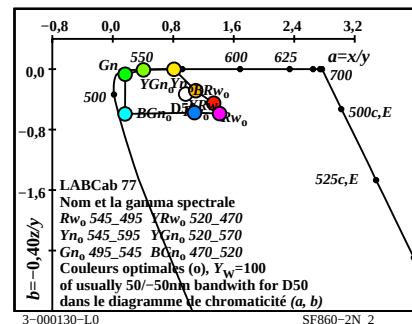
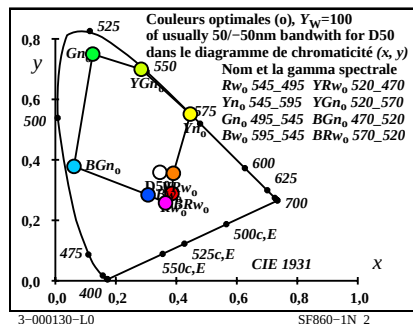




TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant D65, $Y_w=100$

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement



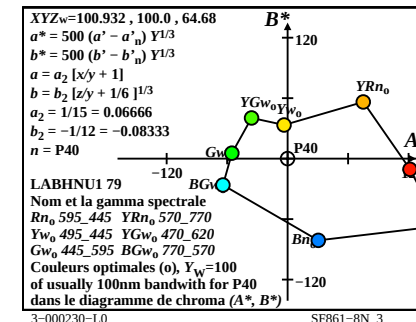
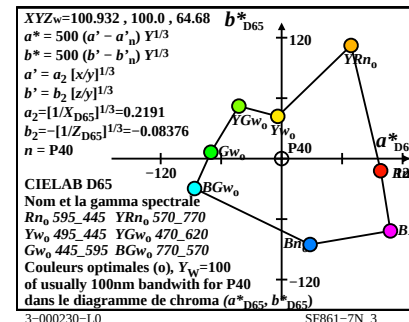
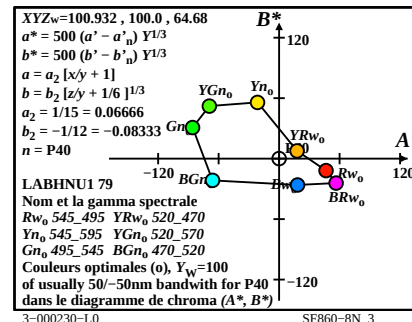
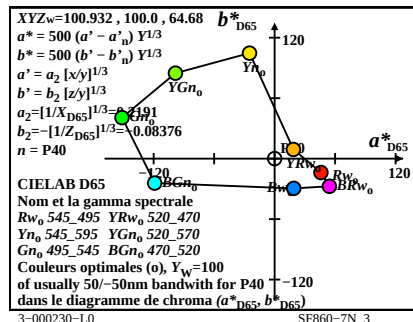
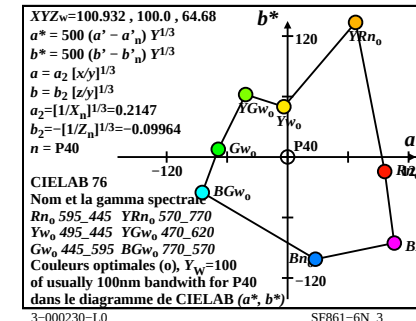
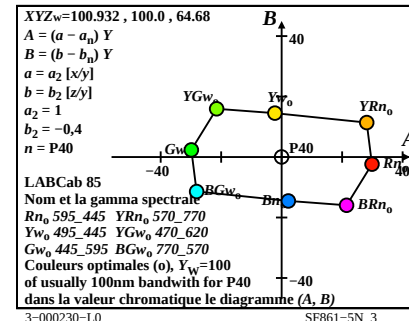
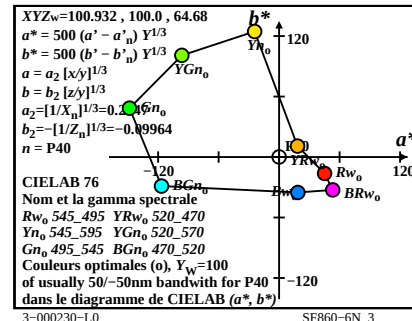
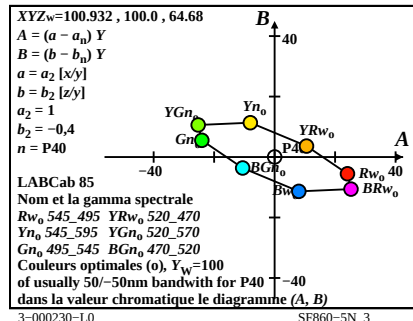
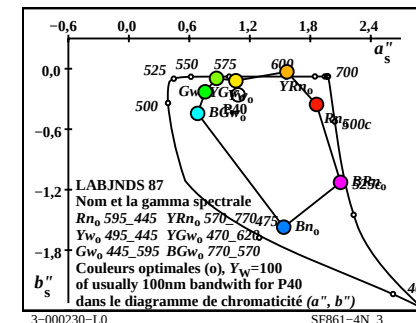
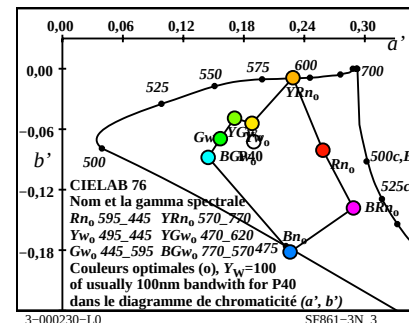
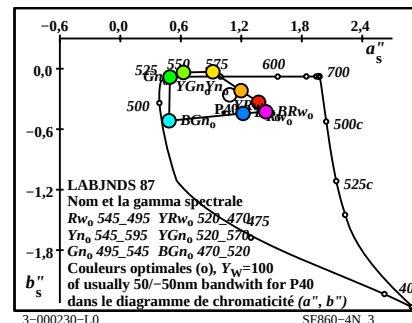
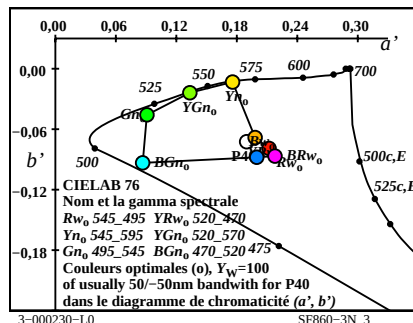
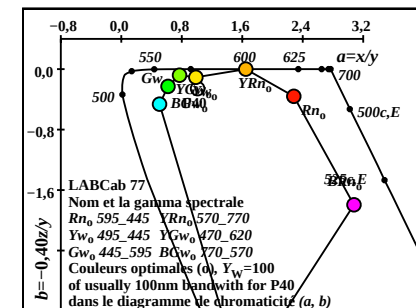
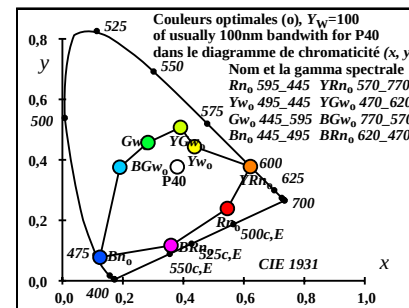
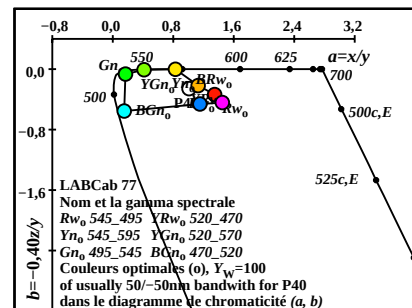
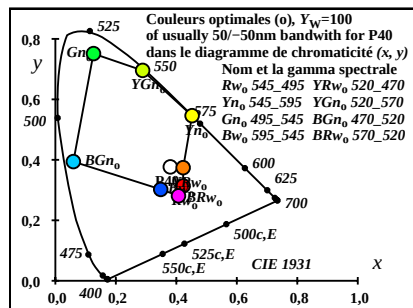
TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant D50, $Y_w=100$

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement

voir des fichiers similaires: <http://130.149.60.45/~farbmetrik/SF86/SF86.HTM>
informations techniques: <http://www.ps.bam.de> ou <http://130.149.60.45/~farbmetrik>

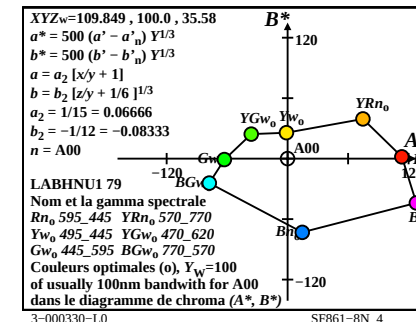
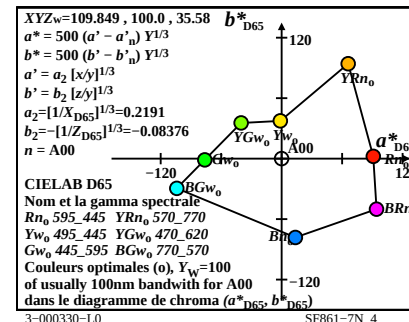
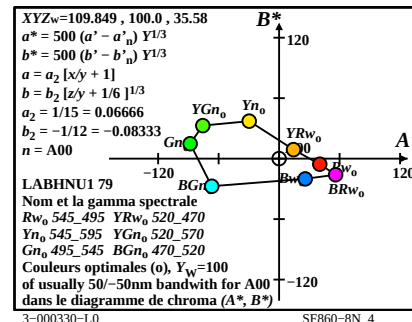
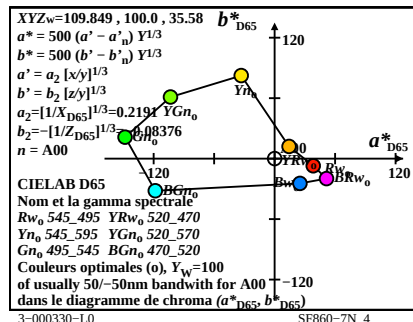
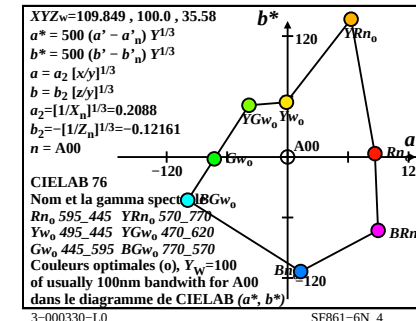
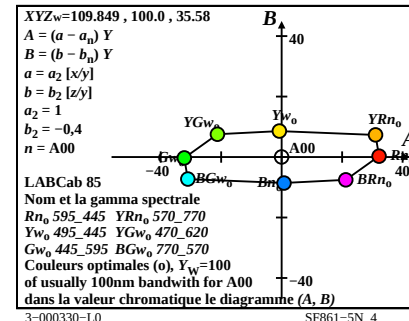
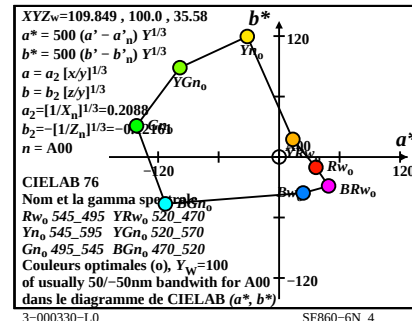
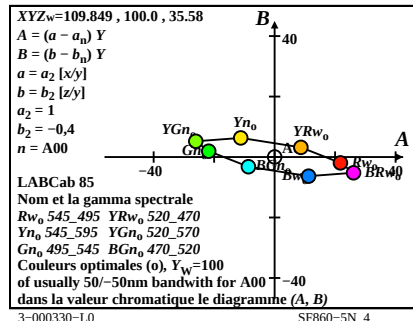
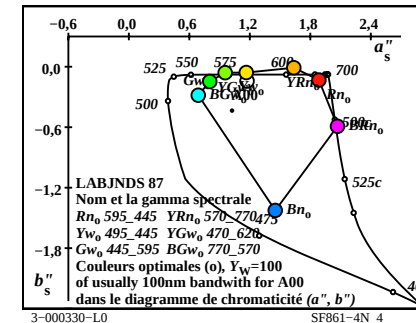
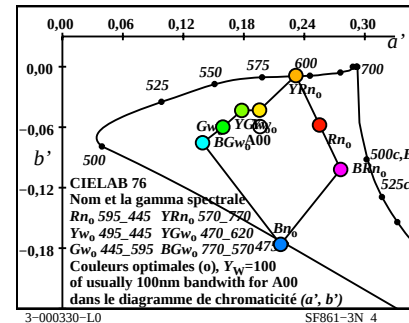
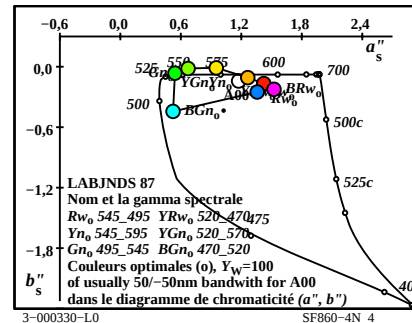
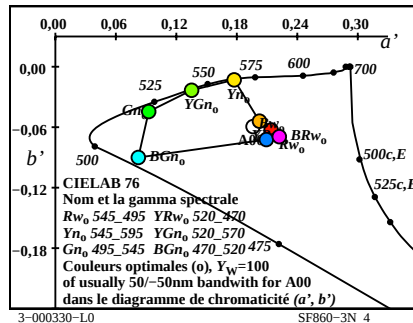
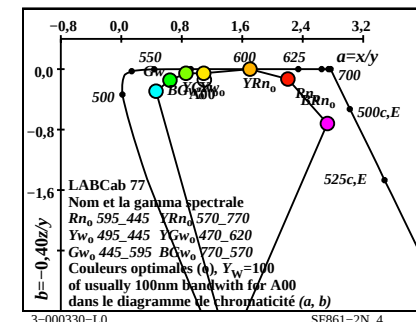
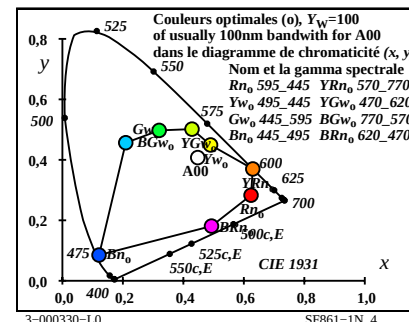
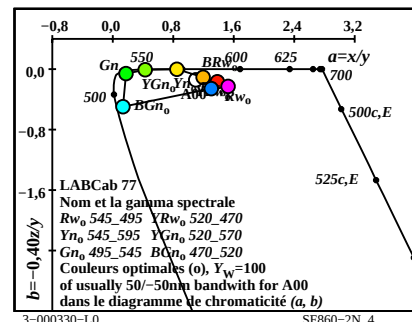
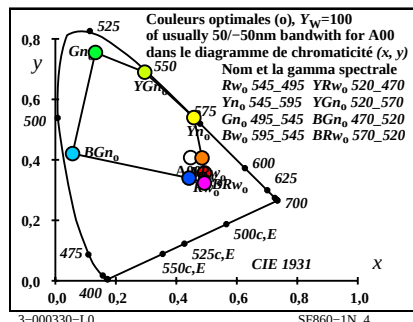
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application pour la mesure de sortie sur écran

TUB matériel: code=rh4ta



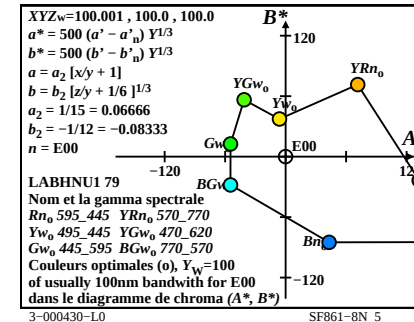
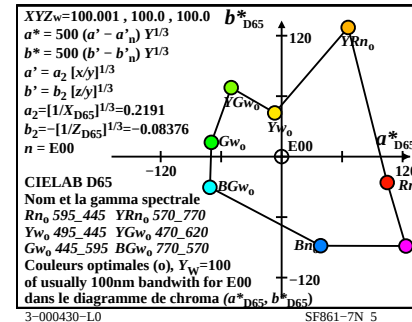
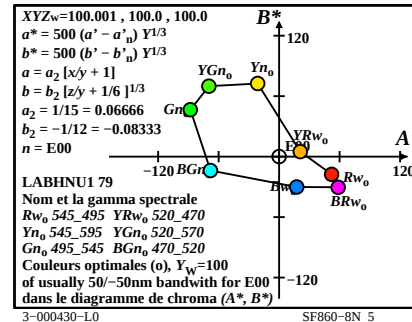
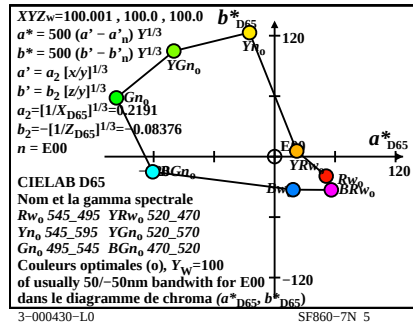
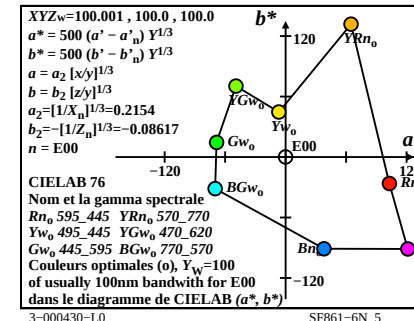
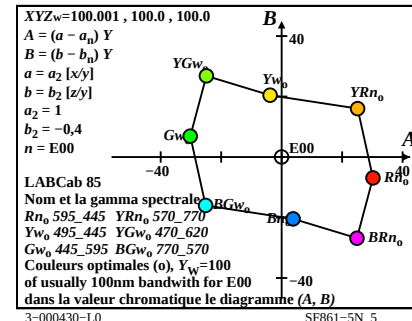
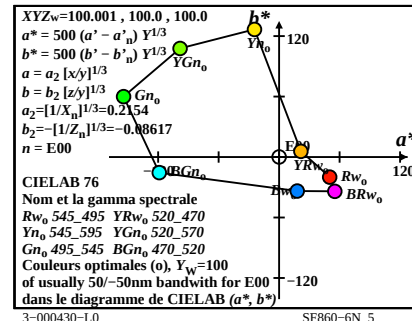
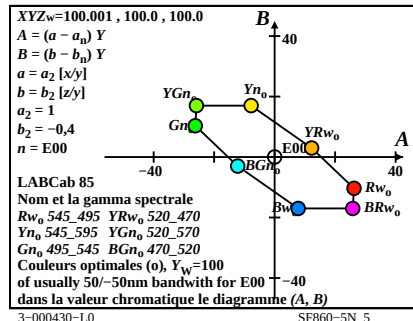
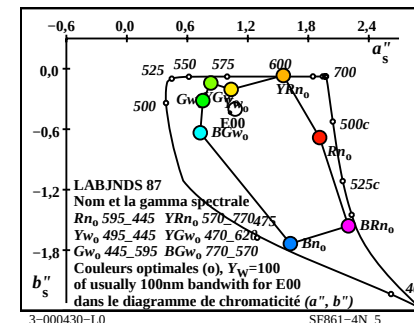
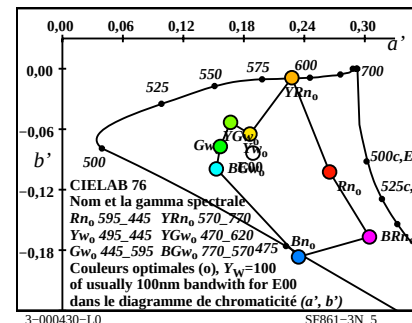
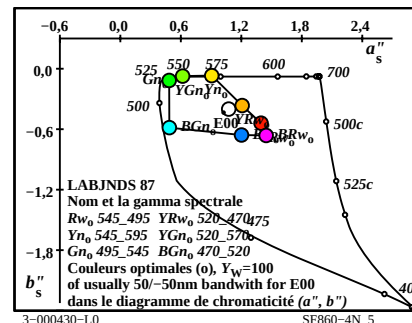
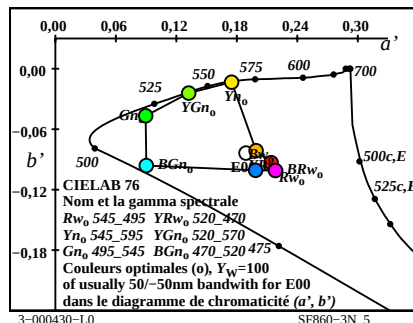
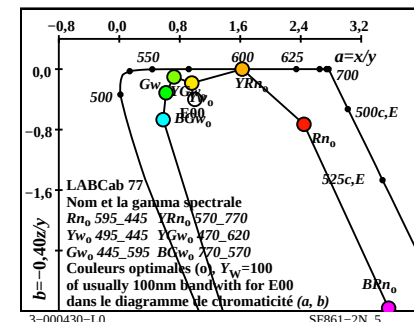
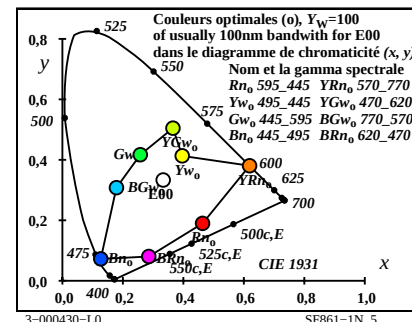
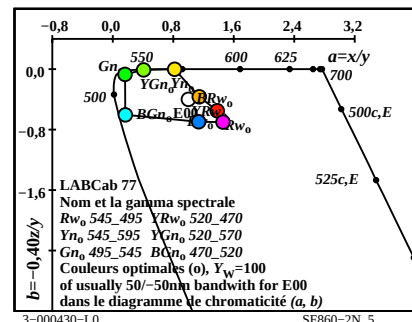
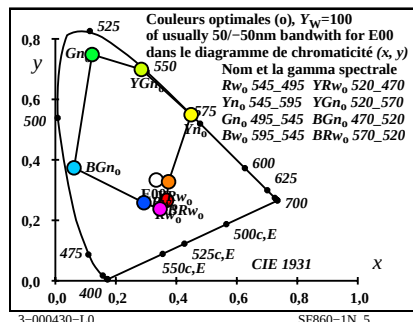
TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant P40, $Y_w=100$

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement



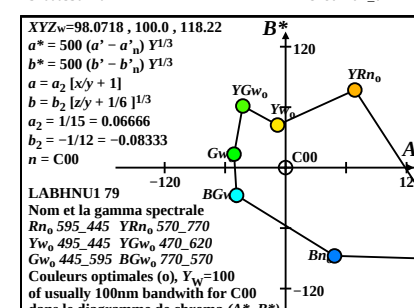
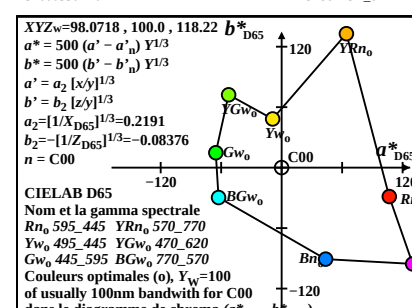
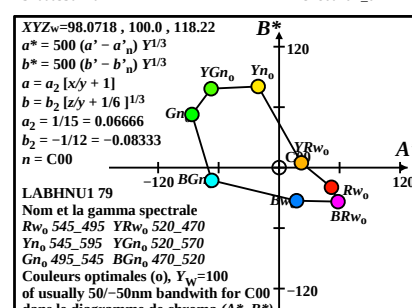
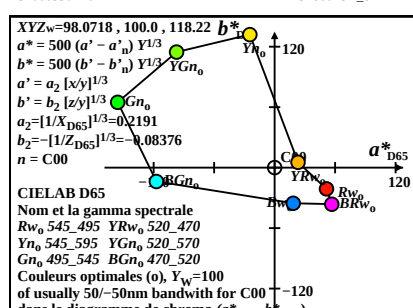
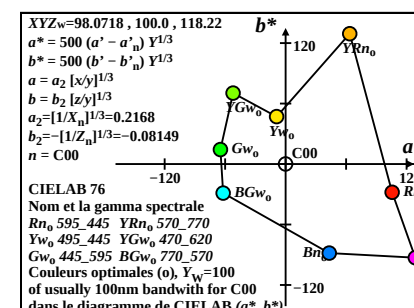
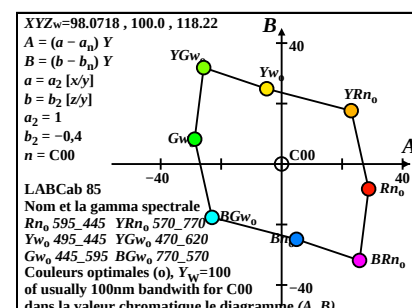
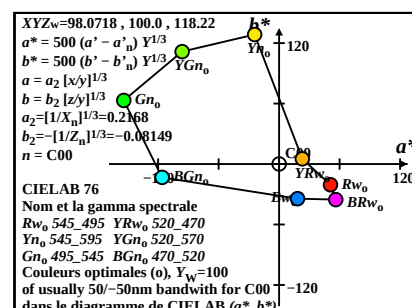
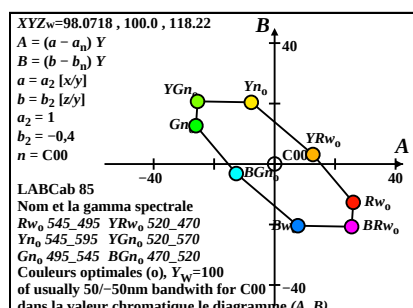
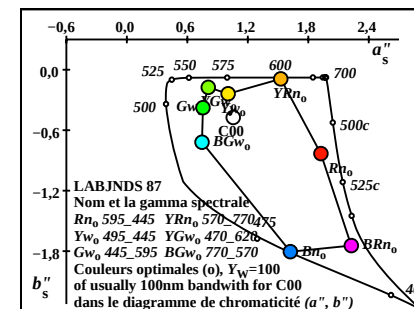
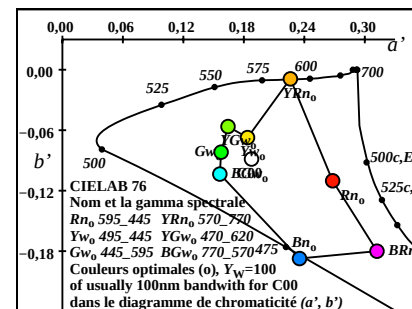
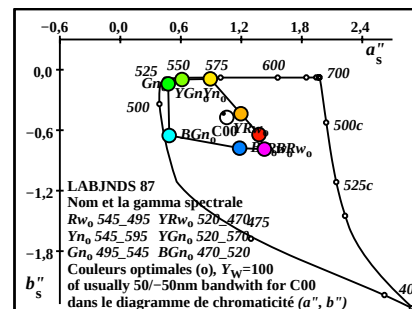
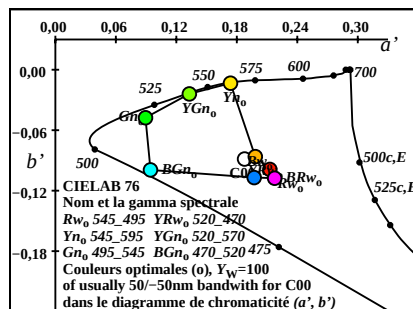
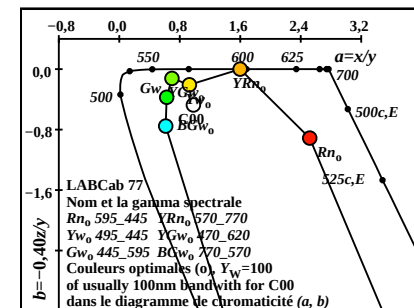
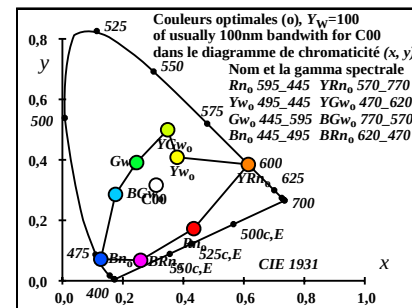
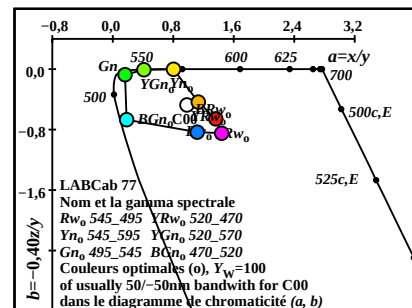
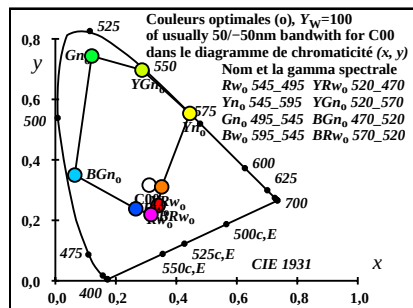
TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant A00, Y_w=100

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement



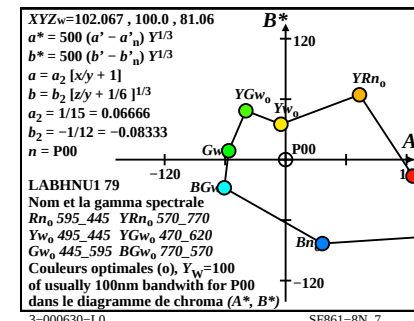
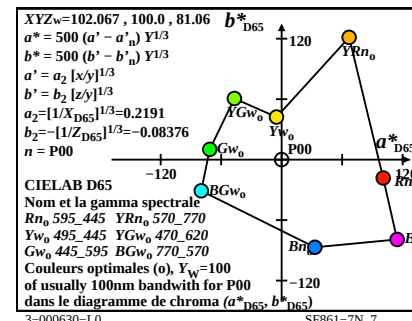
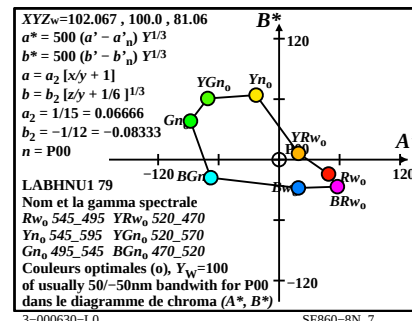
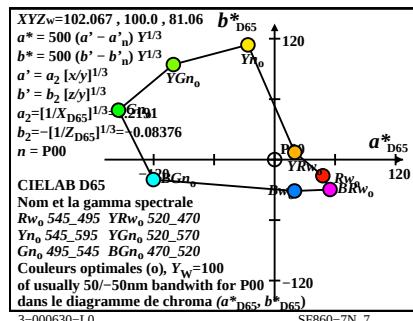
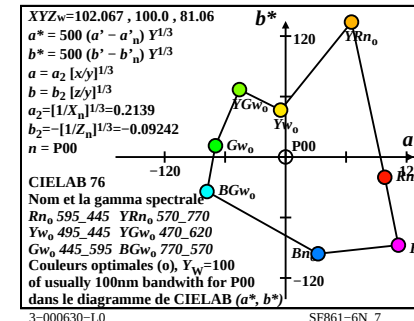
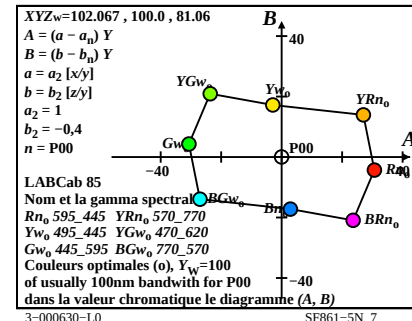
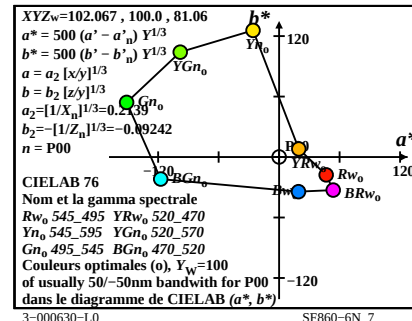
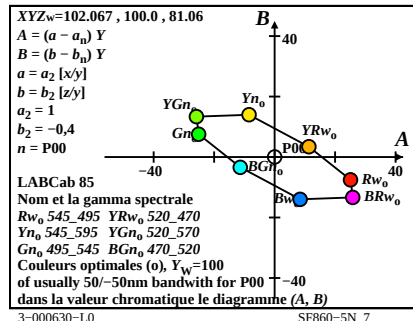
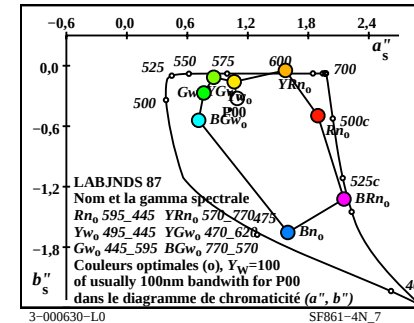
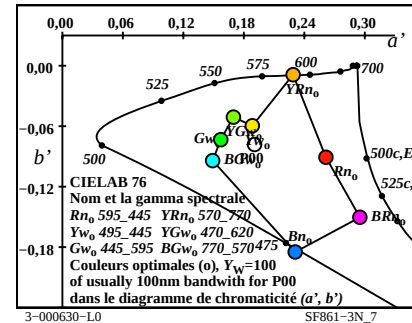
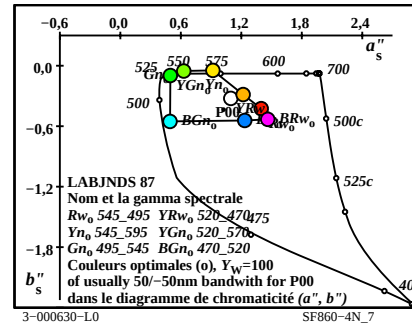
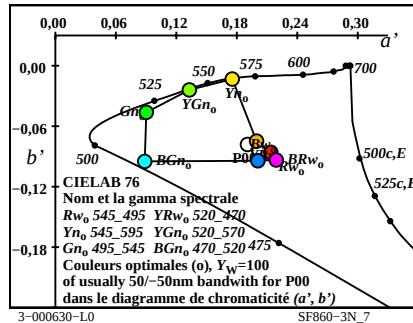
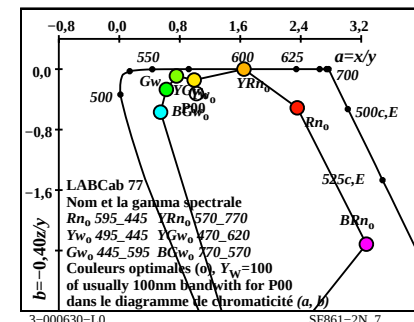
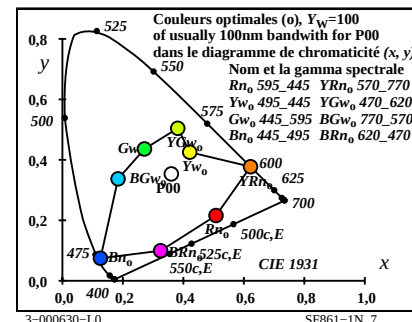
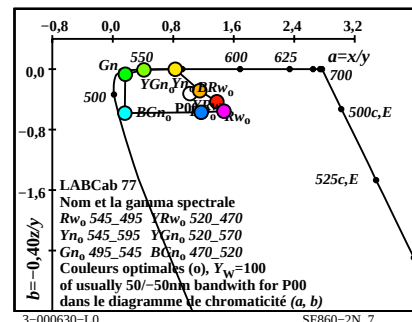
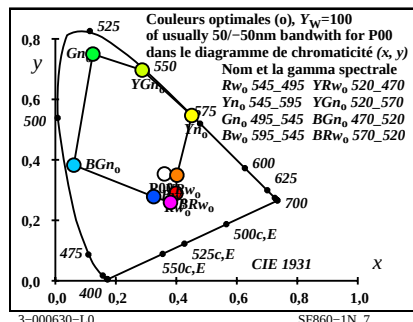
TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant E00, $Y_w=100$

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement



TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant C00, $Y_w=100$

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement



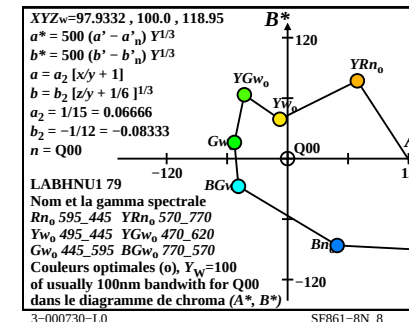
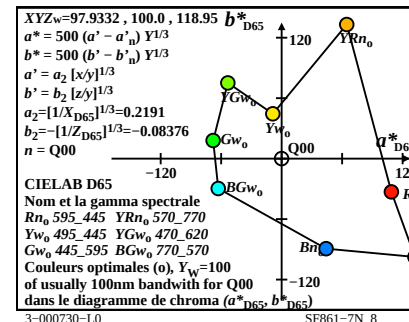
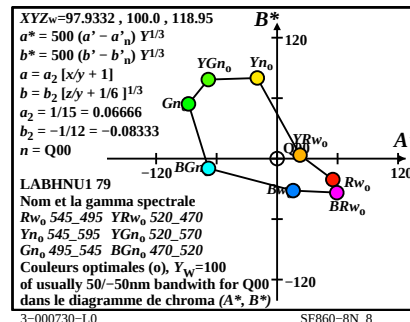
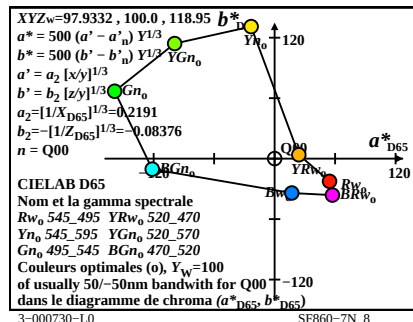
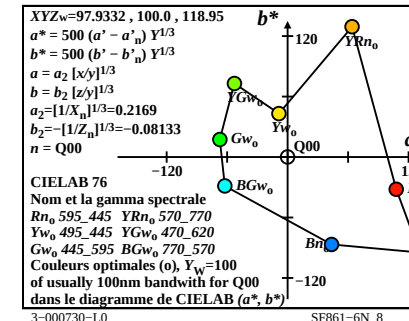
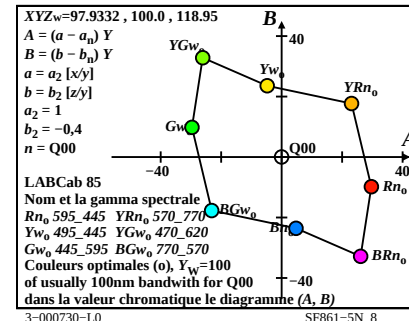
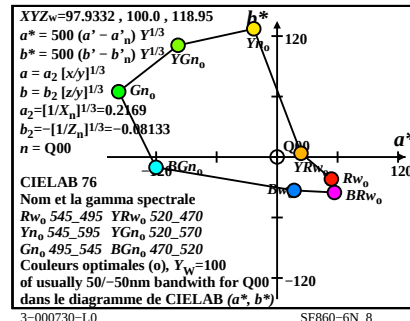
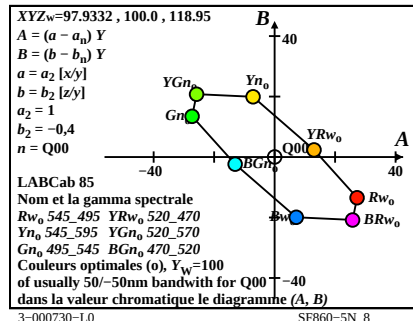
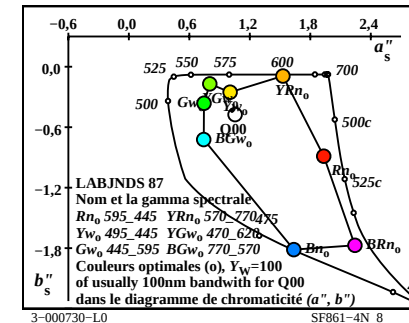
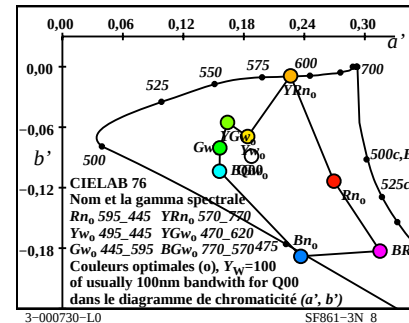
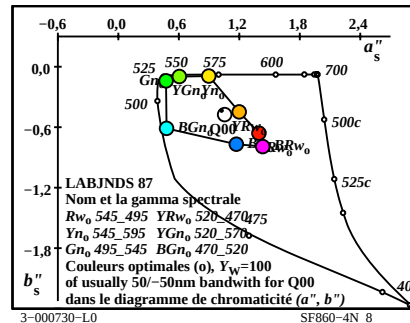
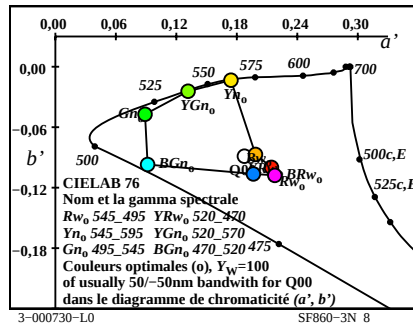
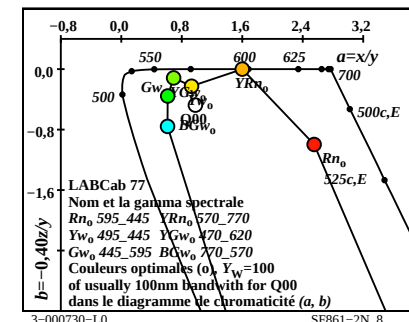
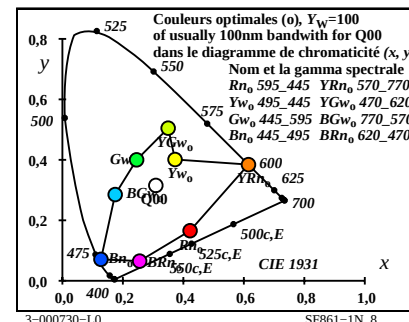
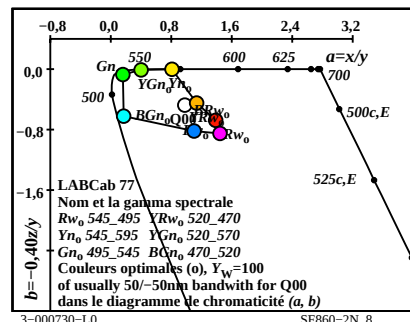
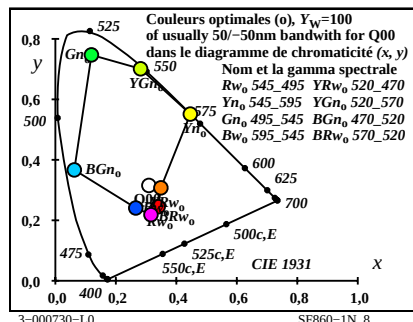
TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant P00, $Y_w=100$

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement

voir des fichiers similaires: <http://130.149.60.45/~farbmetrik/SF86/SF86.HTM>
informations techniques: <http://www.ps.bam.de> ou <http://130.149.60.45/~farbmetrik>

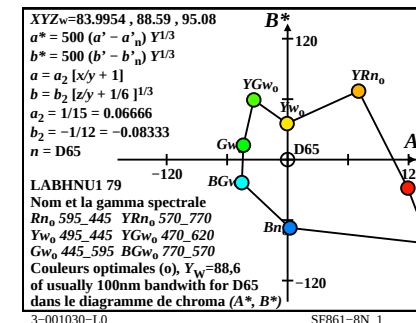
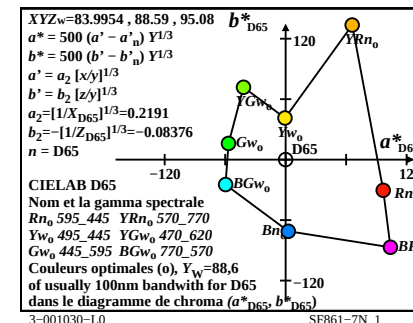
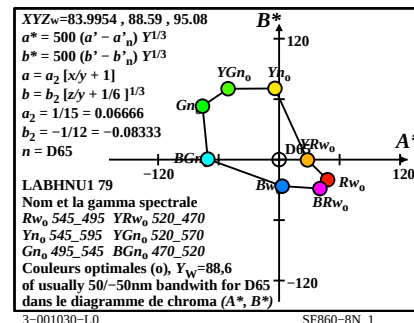
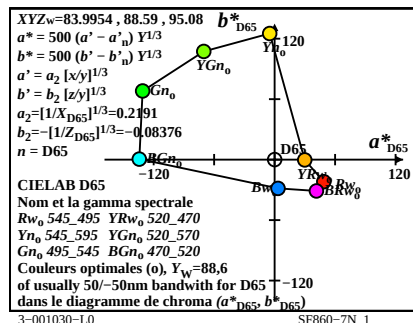
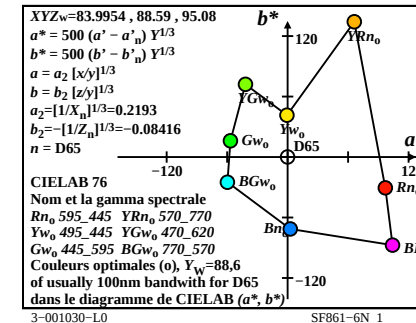
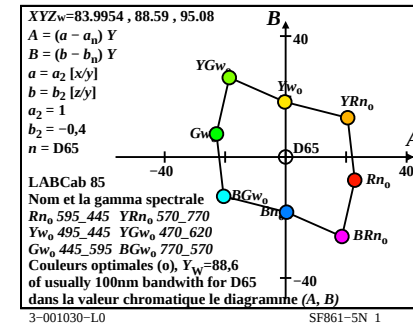
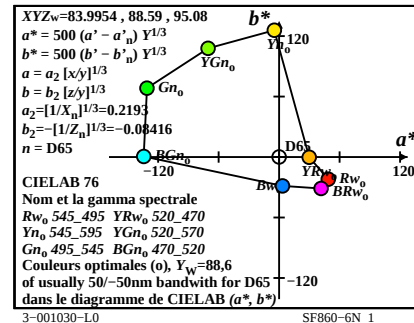
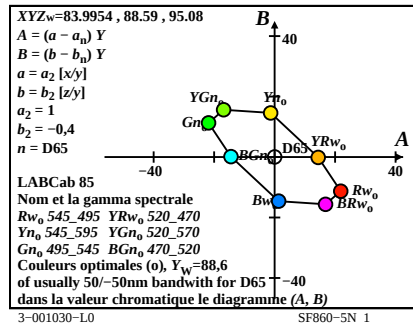
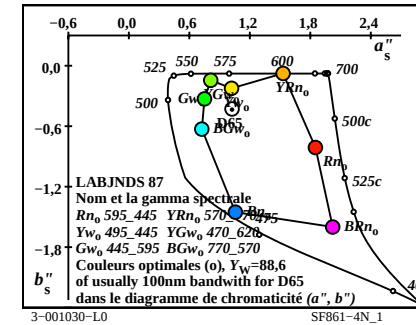
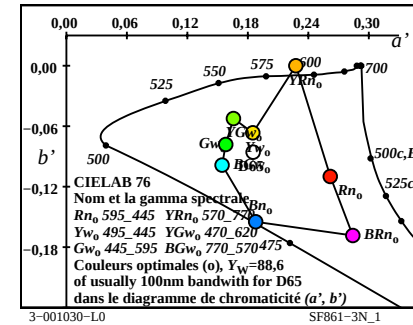
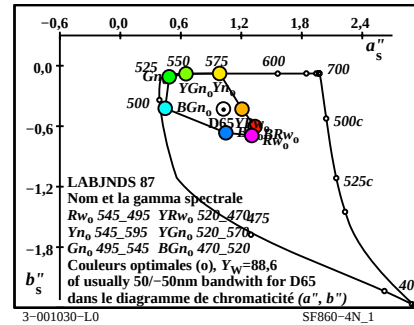
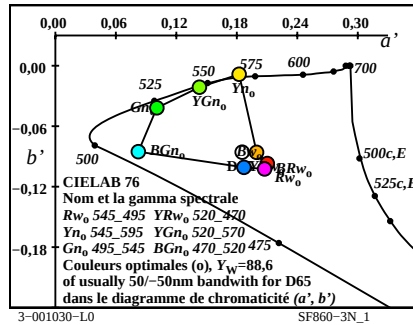
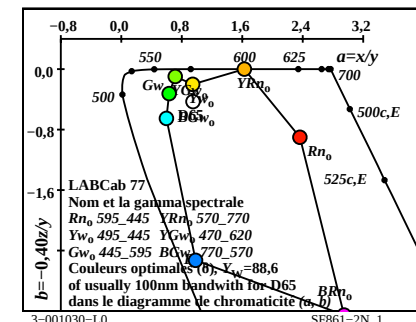
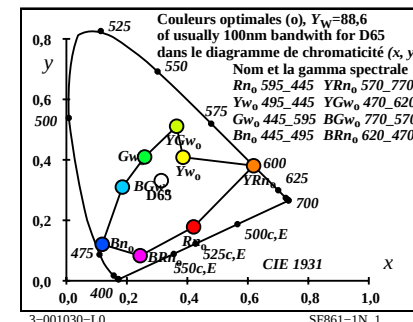
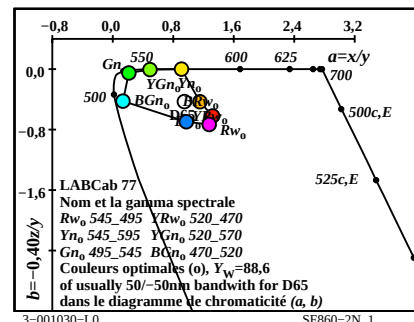
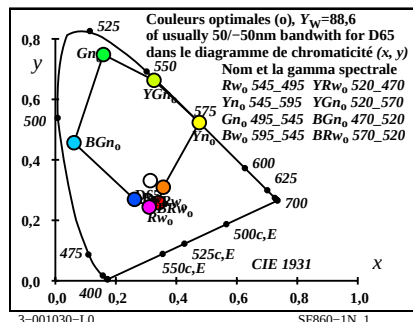
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application pour la mesure de sortie sur écran

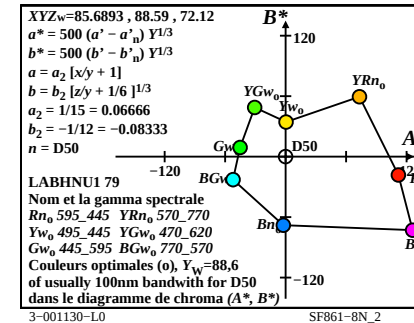
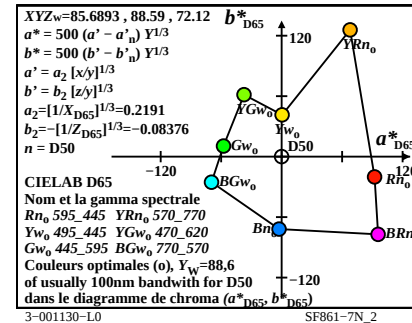
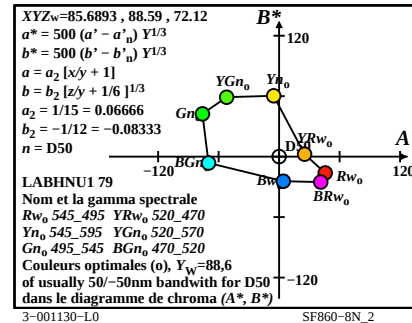
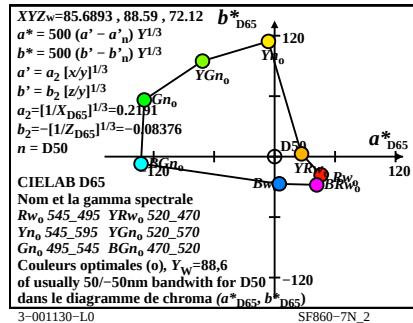
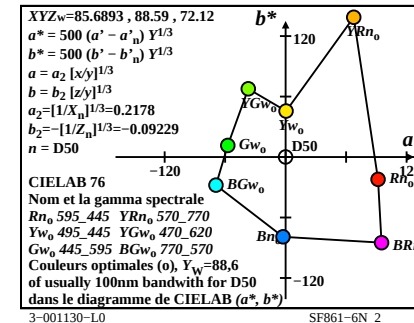
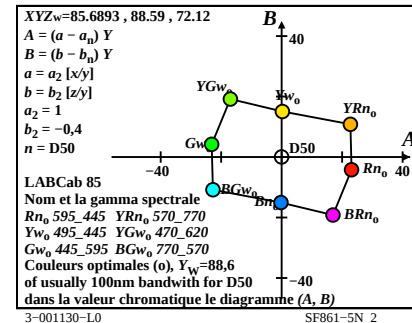
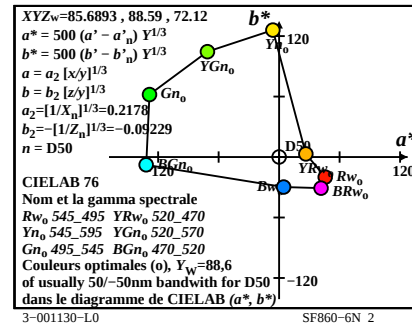
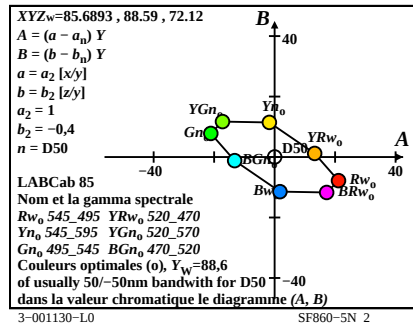
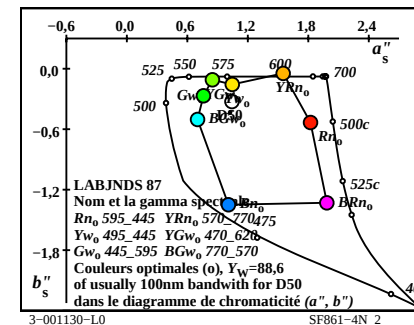
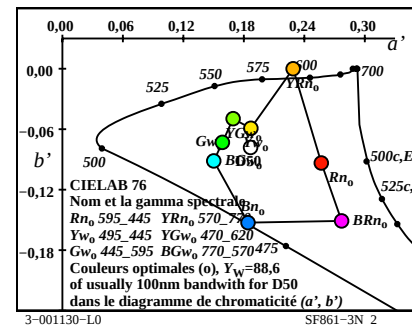
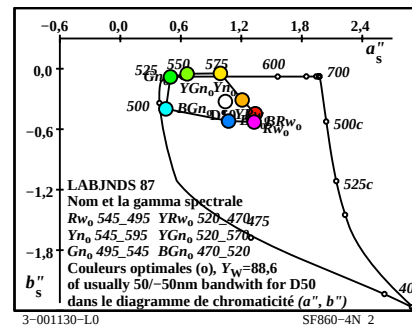
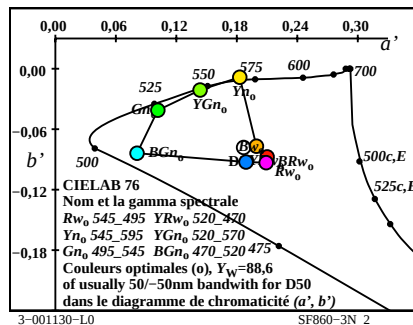
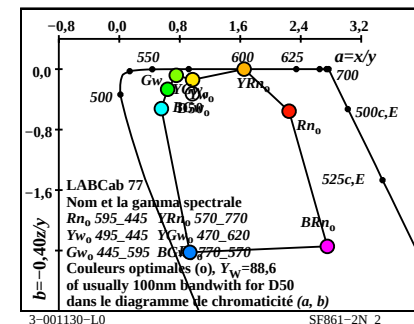
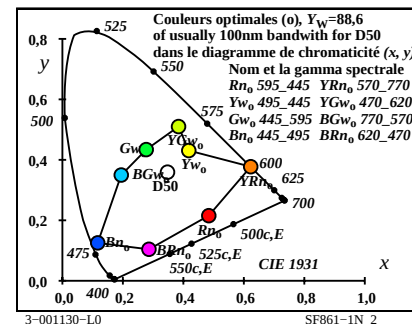
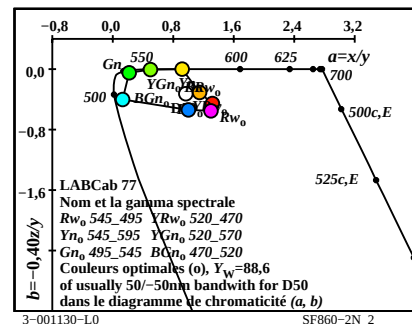
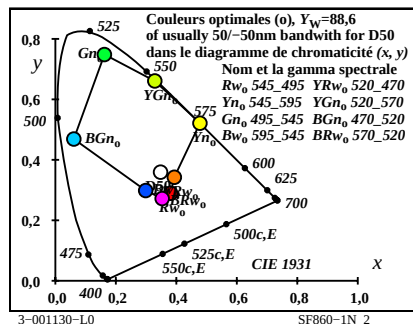
TUB matériel: code=rh4ta



TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant Q00, $Y_w=100$

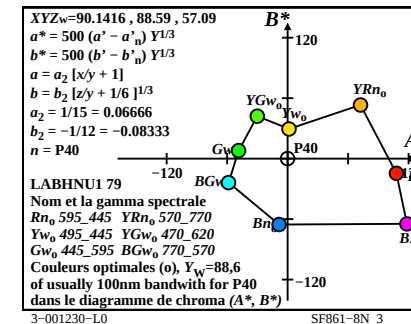
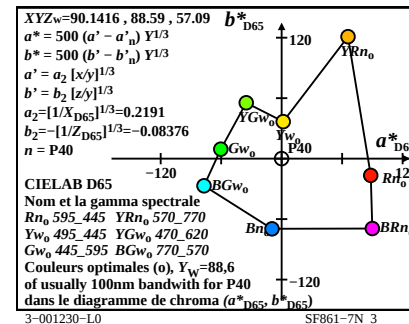
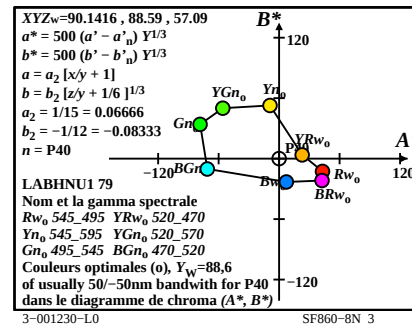
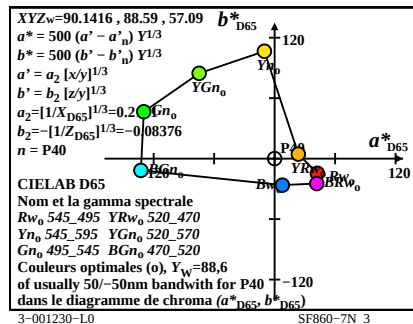
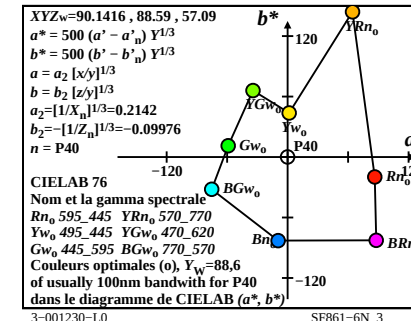
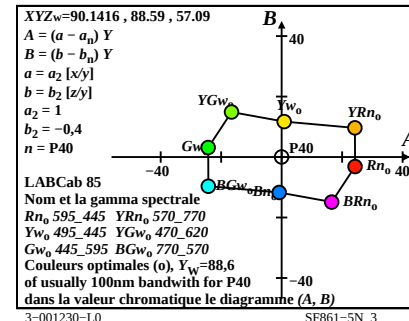
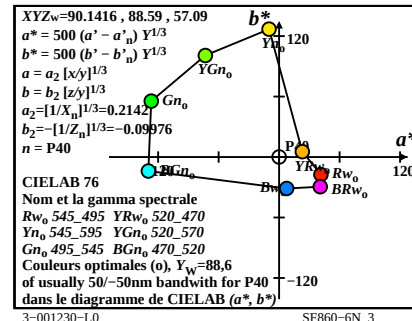
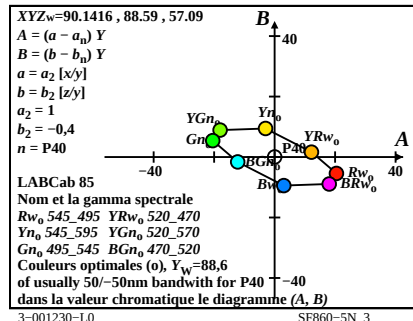
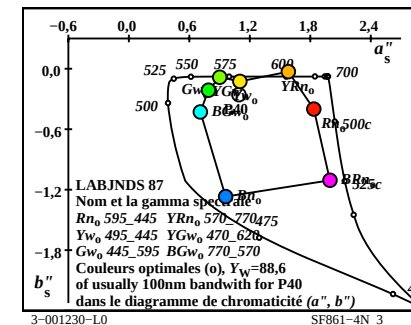
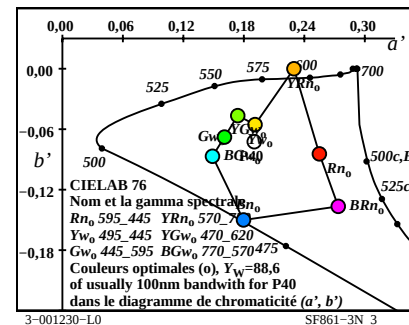
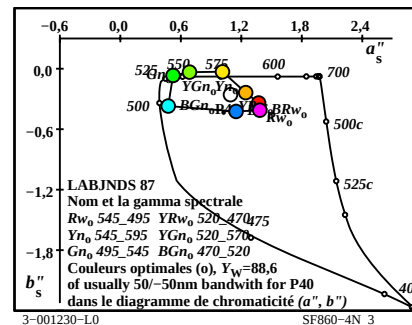
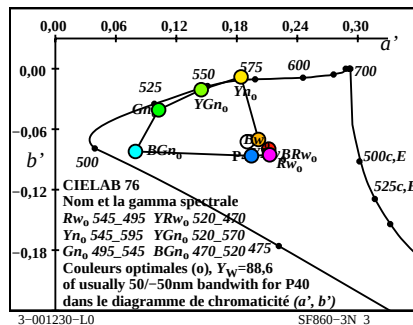
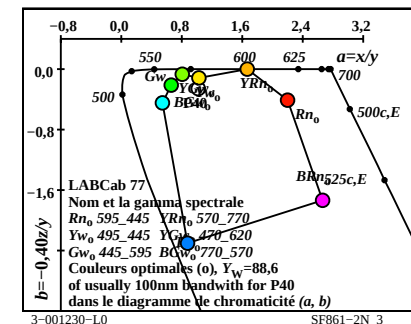
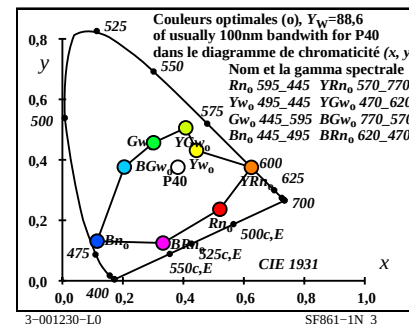
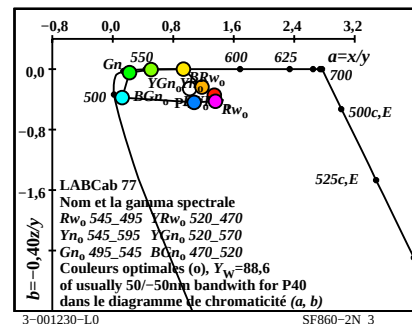
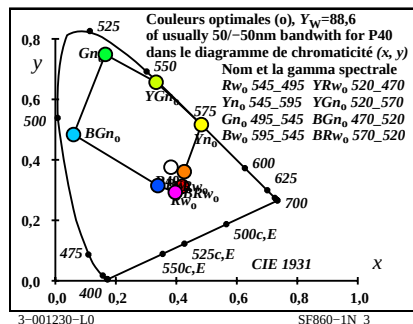
entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement





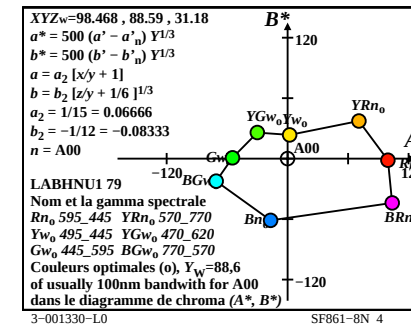
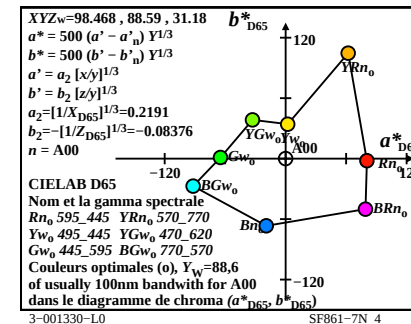
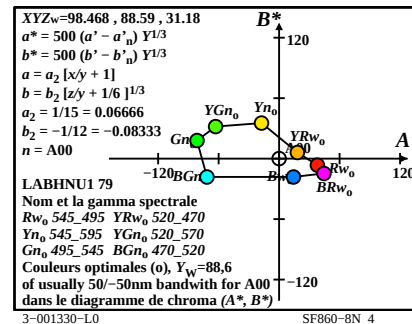
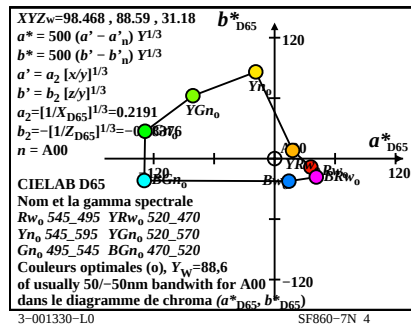
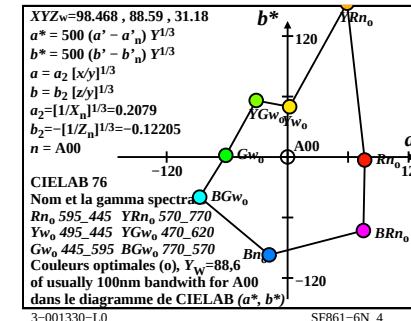
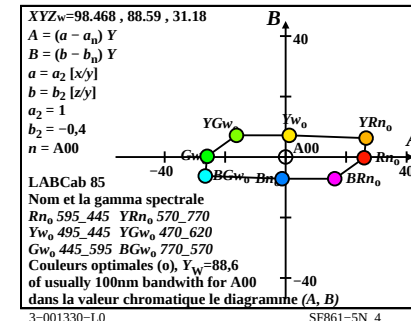
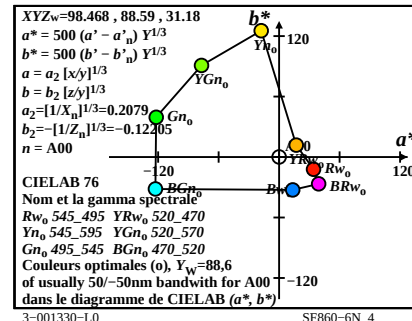
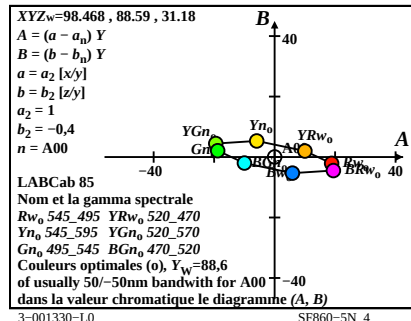
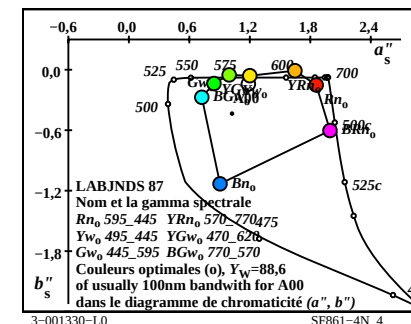
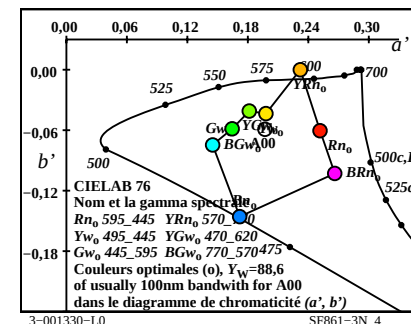
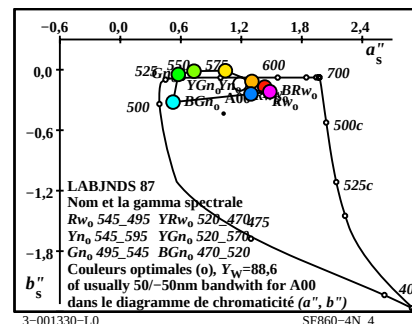
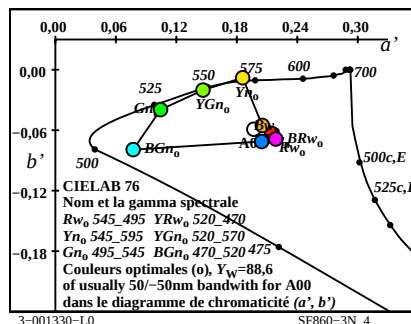
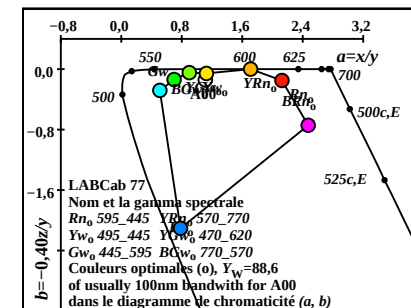
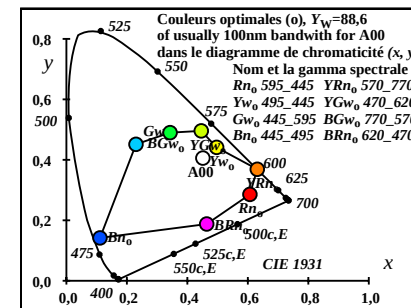
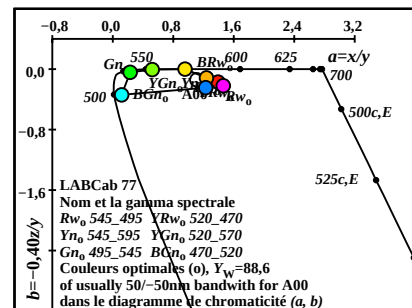
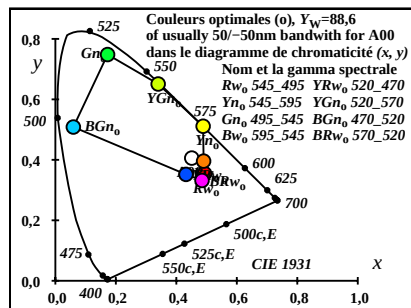
TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant D50, $Y_{w,10}=100$

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement



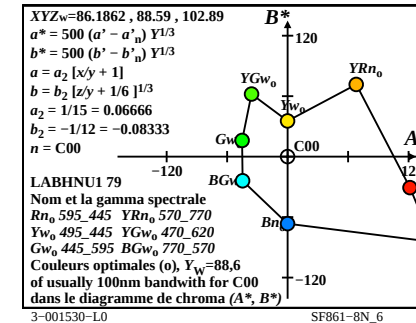
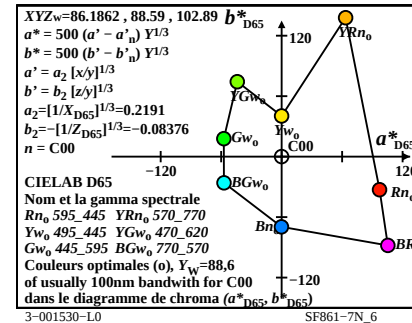
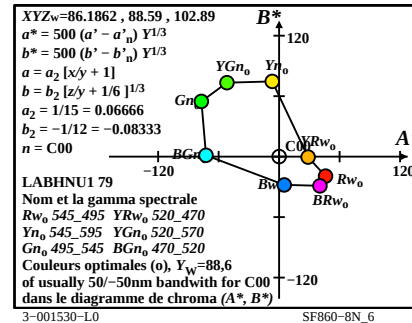
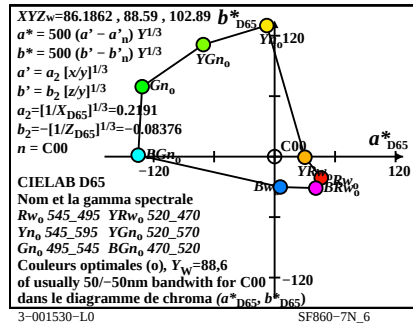
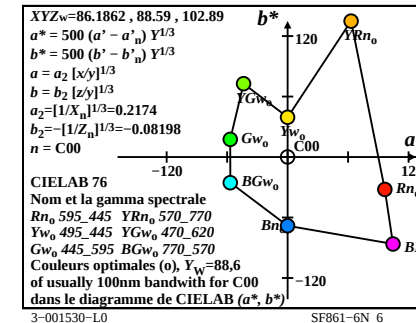
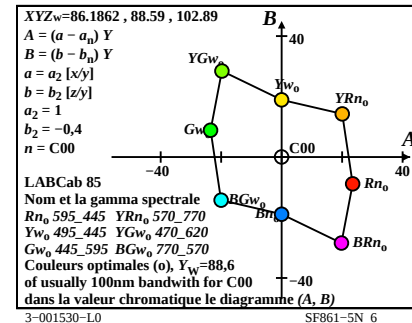
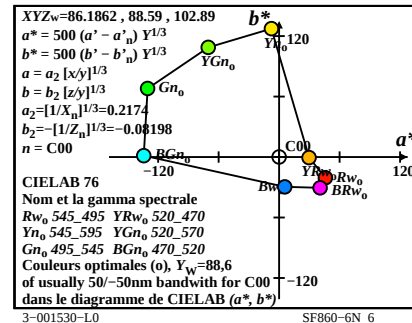
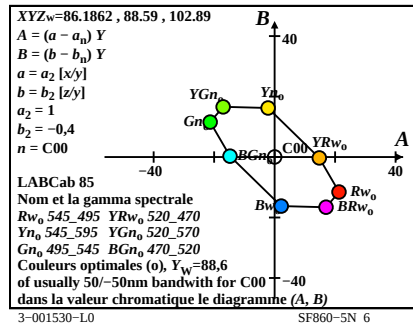
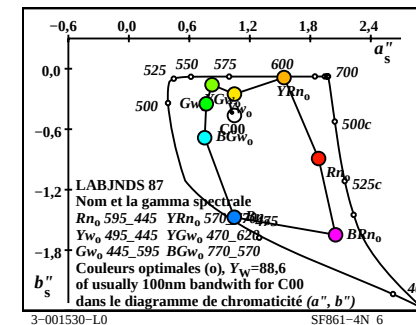
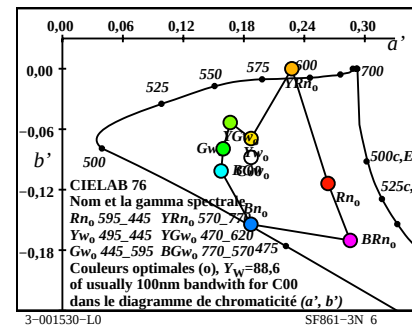
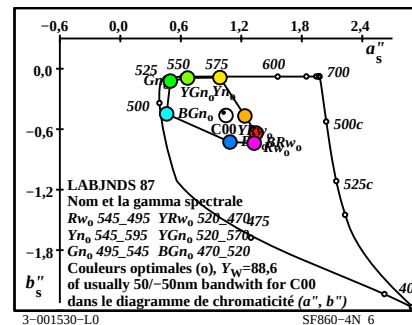
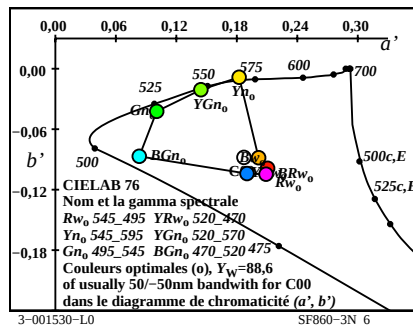
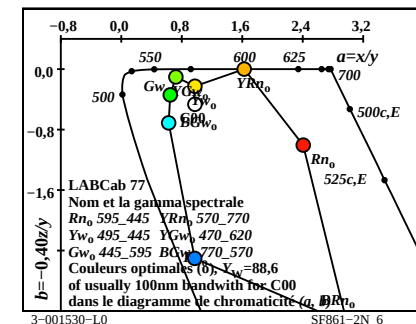
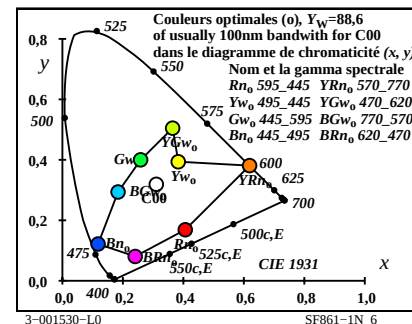
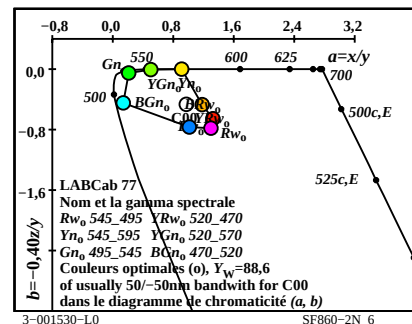
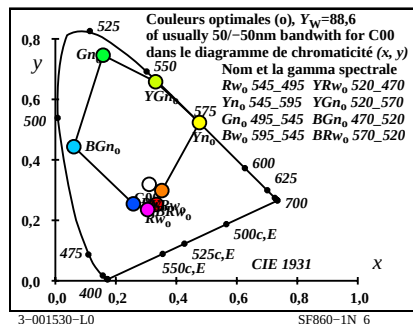
TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant P40, $Y_{w,10}=100$

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement



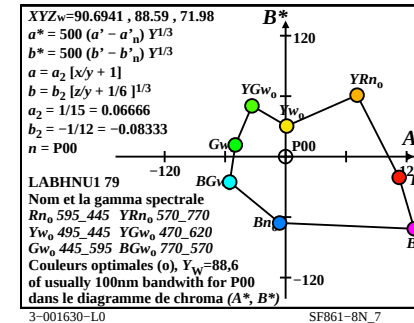
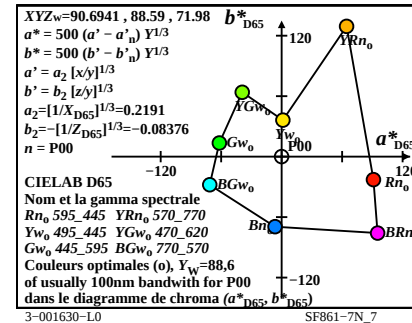
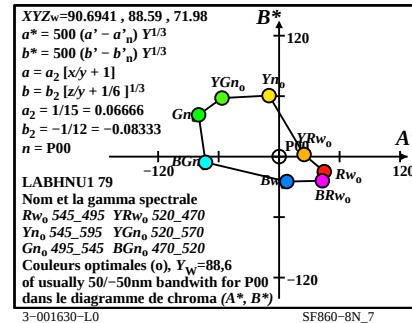
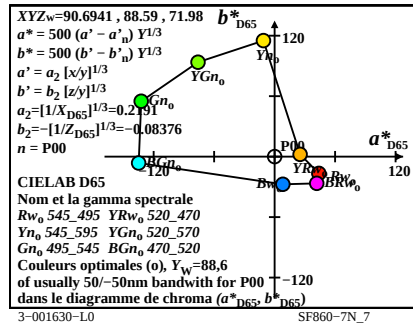
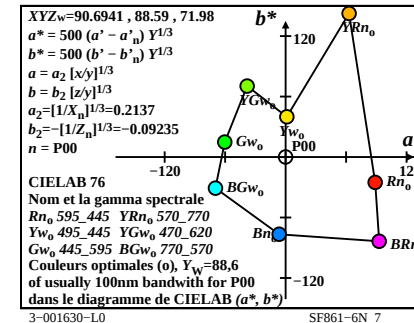
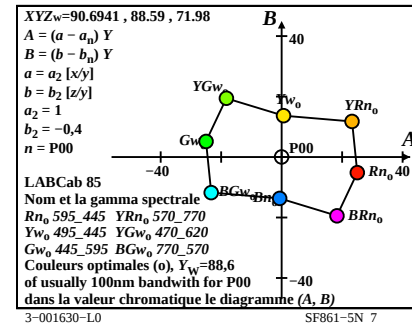
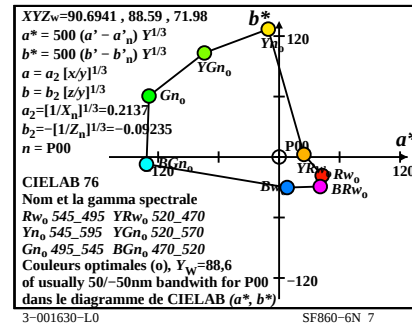
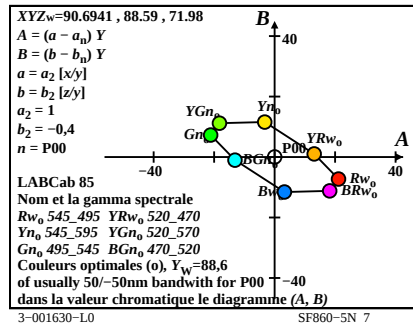
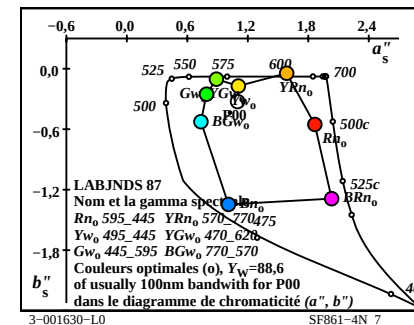
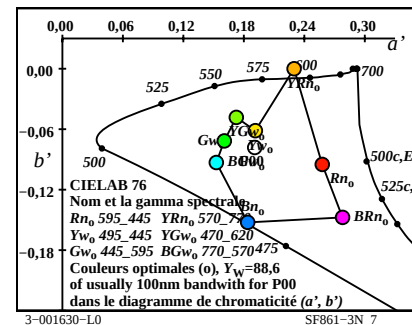
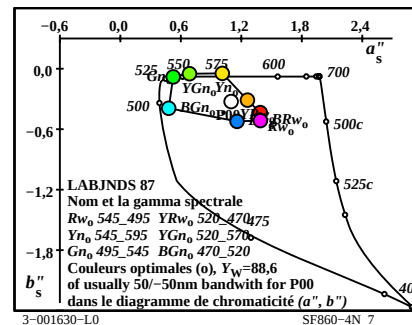
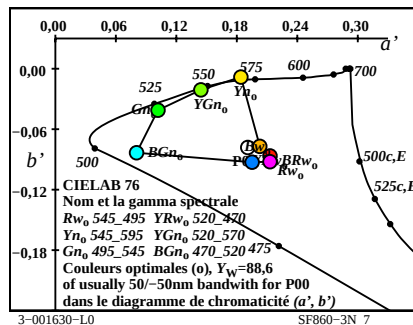
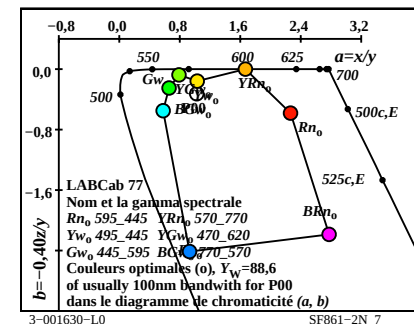
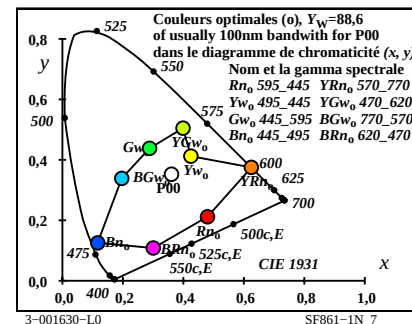
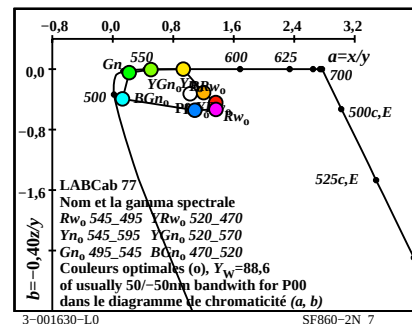
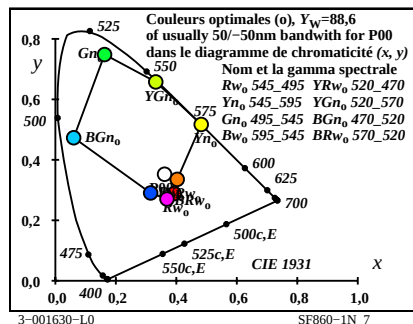
TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant A00, Yw,10=100

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement



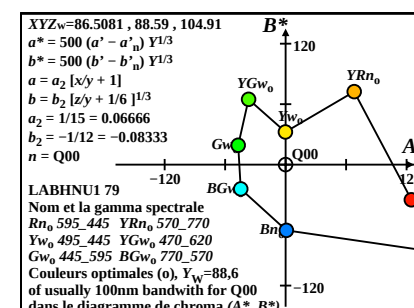
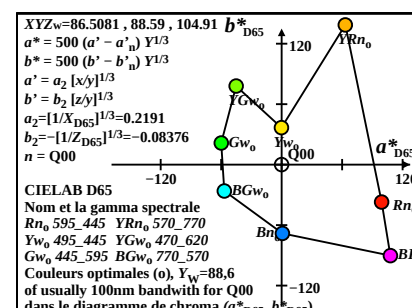
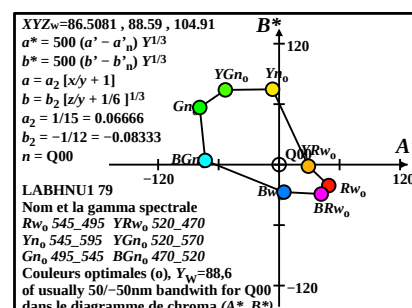
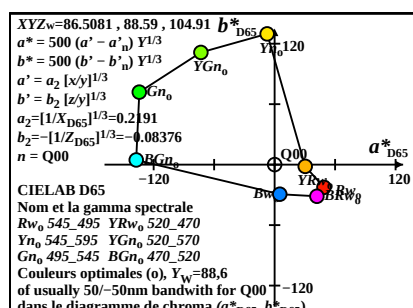
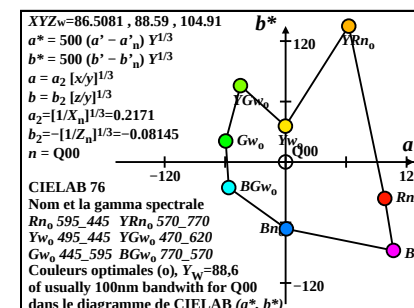
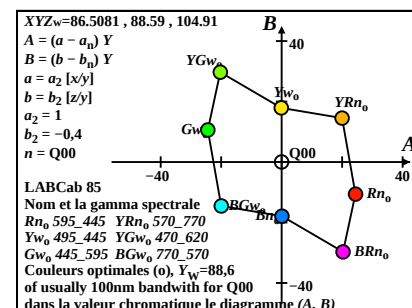
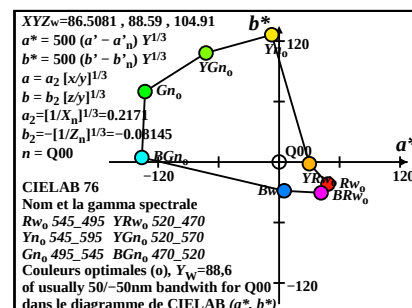
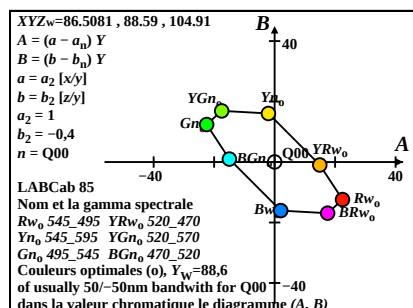
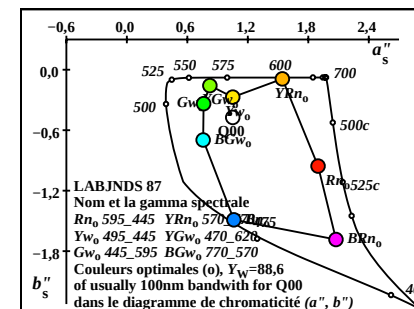
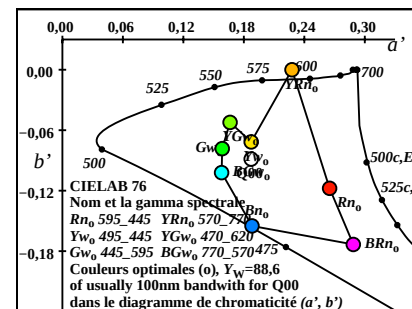
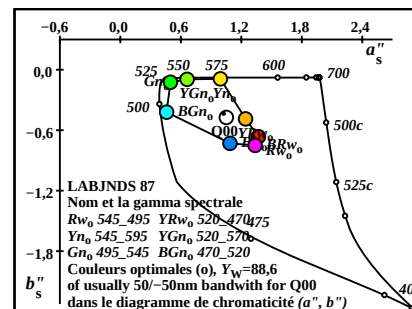
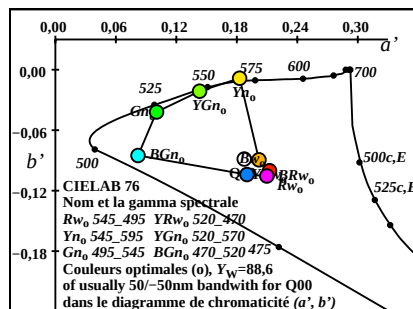
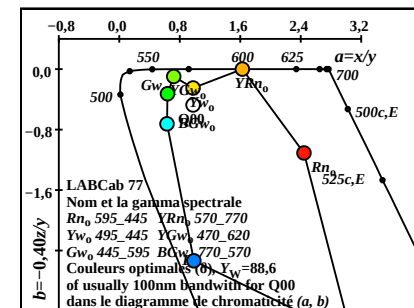
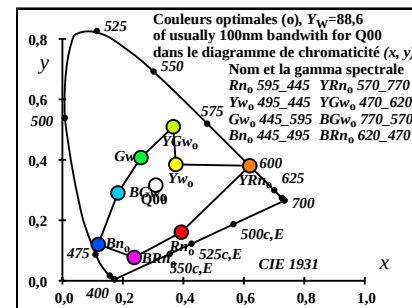
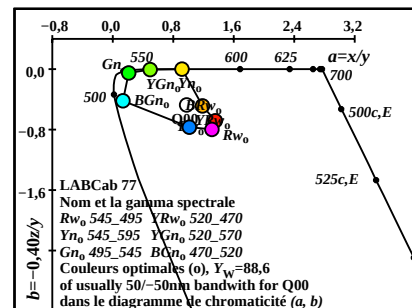
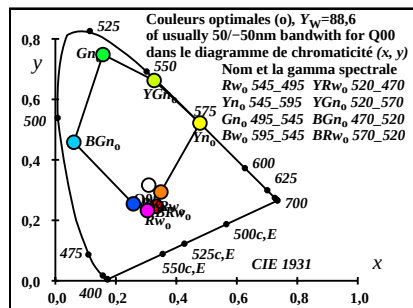
TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant C00, $Y_{w,10}=100$

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement



TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant P00, $Y_{w,10}=100$

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement



TUB-test graphique SF86; Optimal colours (o)
bandwidth 50 & 100nm for illuminant Q00, $Y_{w,10}=100$

entrée: w/rgb/cmyk -> w/rgb/cmyk-
sortie: aucun changement