



http://130.149.60.45/~farbmetrikk/SE20/SE20L0N1.TXT/.PS; start output
N: no 3D-linearization (OL) in file (F) or PS-startup (S), page 1/1

Input	Output	Input and output media and applications	Standard	
		Input media	Output media	Application
-	-	-	-	Basis DIN 33866-1
analog	analog	DIN-test chart (hardcopy)	Hardcopy	Copier DIN 33866-2
analog	digital	DIN-test chart (hardcopy)	File	Scanner DIN 33866-4
digital	analog	DIN-test chart (File)	[Hardcopy Softcopy]	Printer DIN 33866-3 Display DIN 33866-5

1-000030-L SE20-7N

Input	Output	Input and output media and applications	Standard or TR	
		Input media	Output media	Application
-	-	-	-	Basis ISO/IEC TR 24705
analog	analog	ISO/IEC-test chart (hardcopy)	Hardcopy	Copier ISO/IEC 15775
analog	digital	ISO/IEC-test chart (hardcopy)	File	Scanner ISO/IEC TR 24705
digital	analog	ISO/IEC-test chart (File)	[Hardcopy Softcopy]	Printer ISO/IEC TR 24705 Display ISO/IEC TR 24705

1-000030-L SE20-7N

Input	Output	Input and output media and applications	Technical Report (TR) or Standard	Method & Test: Linearization
		Input media	Output media	Application
-	-	-	-	Basis ISO/IEC TR 24705 [DIN 33866-1 DIN 33872-1]
analog	analog	ISO/IEC-file series equally spaced in rgb^* + ISO/IEC-test chart (hardcopy) series equally spaced in L^*	Hardcopy	Copier ISO/IEC 15775 [DIN 33866-2 JIS X 6933]
analog	digital	ISO/IEC-test chart (hardcopy) series equally spaced in L^*	File	Scanner ISO/IEC TR 24705 [DIN 33866-4 DIN 33866-3 DIN 33872-2,4]
digital	analog	ISO/IEC-test chart (File) series equally spaced in rgb	[Hardcopy Softcopy]	Printer ISO/IEC TR 24705 [ISO 9241-306:2008 DIN 33866-5 DIN 33872-2,4]

The ISO/IEC-input linearisation method produces an ISO/IEC-file from an ISO/IEC-original scene:
Flower motif with 16 equidistant grey steps, and 14 CIE-test colours according to CIE 13.3

The ISO/IEC-output linearisation method produces from an ISO/IEC-file a linearized display, offset or printer output:

ISO/IEC-input linearisation method			ISO/IEC-output linearisation method			
Input	Output	Application	Input	Output media	Application	
Original scene + CIE colours	ISO/IEC Image File	Reference Image File	ISO/IEC 15775 ISO/IEC TR 24705	ISO/IEC File ISO/IEC File ISO/IEC File	Printer Display Offset Printer	ISO/IEC TR 19797 ISO 9241-306:2008 8 viewing conditions CIE RS-09-2015 device space + device-independent visual RGB* space

SE20-7N

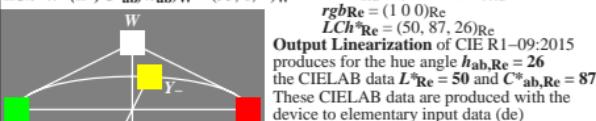
What is Output Linearization? (For the elementary hues, see CIE R1-47:2009.)
The colour space of a double cone includes 6 colours. The six colours can be the device-dependent device colours (index d): (R, Y, G, B, N, W)_d or the device-independent elementary colours (index e): (R, Y, G, B, N, W)_e. Elementary red appears neither yellowish nor bluish. The hue angle is $h_{ab,e} = 26$.

For example for the $sRGB$ colours according to IEC 61966-2-1 it is valid:
Device red R_d has the coordinates $rgb^*_{d,Rd}$ and $LCh^*_{d,Rd} = (L^*, C^*_{ab}, h_{ab})_{d,Rd}$
Elementary red R_e has the coordinates $rgb^*_{e,Rd}$ and $LCh^*_{e,Rd} = (L^*, C^*_{ab}, h_{ab})_{e,Rd}$
Corresponding data are given in the following for R_d , R_e , and $W=W_d=W_e$

$$rgb^*W = (1 \ 1 \ 1)W \quad LCh^*W = (L^*, C^*_{ab}, h_{ab})W = (95, 0, -)W$$

$$rgb^*_{d,Rd} = (1 \ 0 \ 0)_{Rd} \quad LCh^*_{d,Rd} = (50, 100, 40)_{Rd}$$

$$rgb^*_{e,Rd} = (1 \ 0 \ 0)_{Re} \quad LCh^*_{e,Rd} = (50, 87, 26)_{Re}$$



$$LCh^*_{d,Rd} = (50, 100, 40)_{Rd} \quad rbg^*_{de,Rd} = (1 \ 0 \ 0, 26)_{de,Rd}$$

A calculated table for 360 hue angles includes:
 $h_{ab} \quad LCh^*_{de} \quad rbg^*_{de}$
 $26 \quad 50 \ 87 \ 26 \quad 1 \ 0 \ 0,26$

Three device (d) coordinates rgb^*_d describe 8 device colours RGB_d , CMY_d , and NW .
Hexagon-triangle system based on device (d) colours: $rgb^*_{d,a}$ with linear relations between $rgb^*_{d,a} - LCh^*_{d,a}$ (compare approximately linear relations between rgb^*_{sRGB} and L^*)

Equations $rgb^*_{d,a} - LCh^*_{d,a}$ in both directions have been published, see: Richter, CIE-Proceedings, Beijing, 2008, Volume 3 and DIN 33872-1

Three equations (tables) are needed for office applications:

$$rgb^*_{d,Rd} - LCh^*_{d,Rd} \text{ for a } 9x9x9 \text{ grid of equally spaced } rgb^*_{d,Rd} \text{ input data}$$

$$rgb^*_{d,Yd} - LCh^*_{d,Yd} \text{ a } 9x9x9 \text{ grid of equally spaced data } rgb^*_{d,Yd} \text{ and } LCh^*_{d,Yd}$$

$$rgb^*_{d,Gd} - LCh^*_{d,Gd} \sim LCh^*_{d,Gd} \text{ device linearization: } rgb^*_{d,Rd} ->rgb^*_{d,Gd}=rgb^*_{d,Yd}$$

Three elementary (e) coordinates rgb^*_e describe 8 colours RGB_e , CMY_e , and NW .
Hexagon-triangle system based on elementary (e) colours: $rgb^*_{e,a}$ with linear relations between $rgb^*_{e,a} - LCh^*_{e,a}$ (compare approximately linear relations between rgb^*_{sRGB} and L^*)

Equations $rgb^*_{e,a} - LCh^*_{e,a}$ in both directions have been published, see: Richter, CIE-Proceedings, Beijing, 2008, Volume 3 and DIN 33872-1

Three equations (tables) are needed for office applications:

$$rgb^*_{d,Rd} - LCh^*_{d,Rd} \text{ for a } 9x9x9 \text{ grid of equally spaced } rgb^*_{d,Rd} \text{ input data}$$

$$rgb^*_{d,Yd} - LCh^*_{d,Yd} \text{ a } 9x9x9 \text{ grid of equally spaced data } rgb^*_{d,Yd} \text{ and } LCh^*_{d,Yd}$$

$$rgb^*_{d,Gd} - LCh^*_{d,Gd} \sim LCh^*_{d,Gd} \text{ elementary linearization: } rgb^*_{d,Rd} ->rgb^*_{d,Gd}=rgb^*_{d,Yd}$$

input: w/rgb/cmyk \rightarrow w/rgb/cmykd
output: no change



see similar files: http://130.149.60.45/~farbmetrikk/SE20/SE20L0N1.TXT/.PS; start output
technical information: http://www.ps.bam.de or http://130.149.60.45/~farbmetrikk

TUB-test chart SE20; colour image reproduction
ISO/IEC Standards & Technical Reports

C M Y N L V