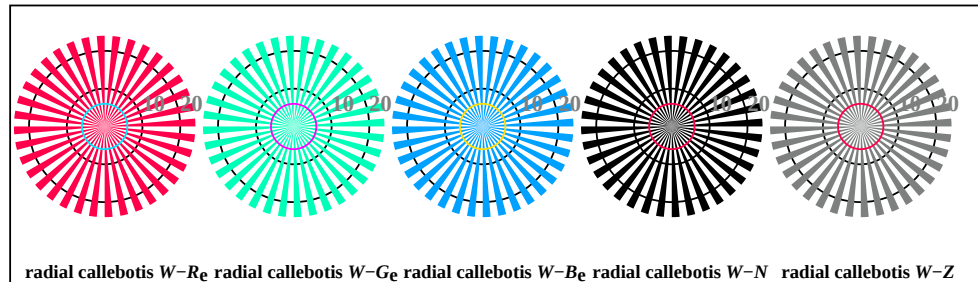
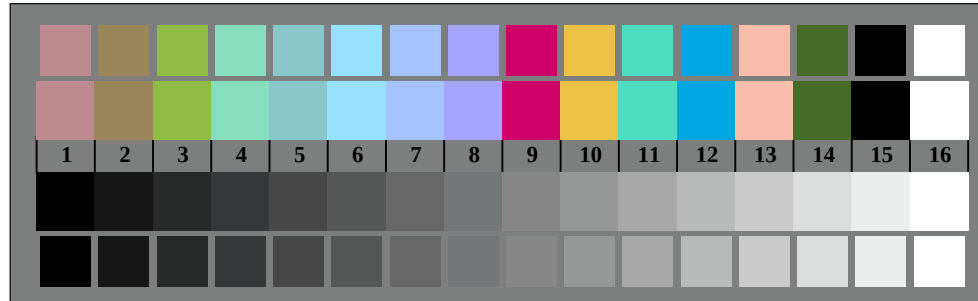
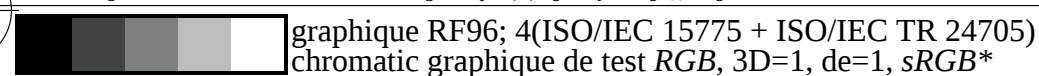


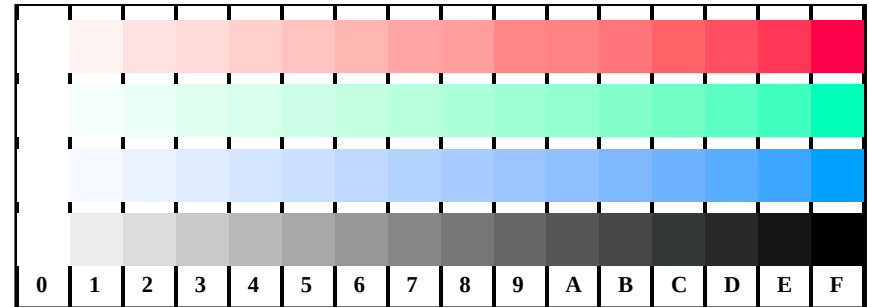
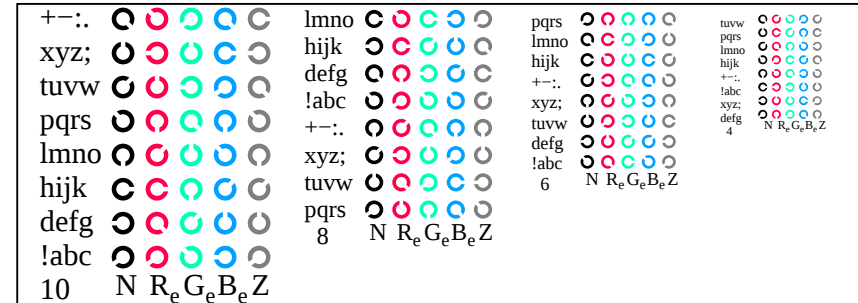
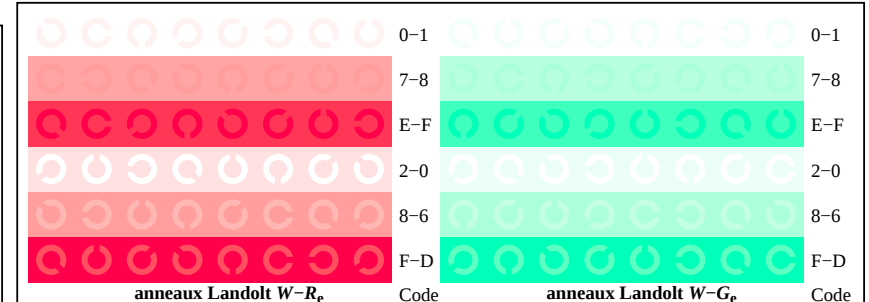
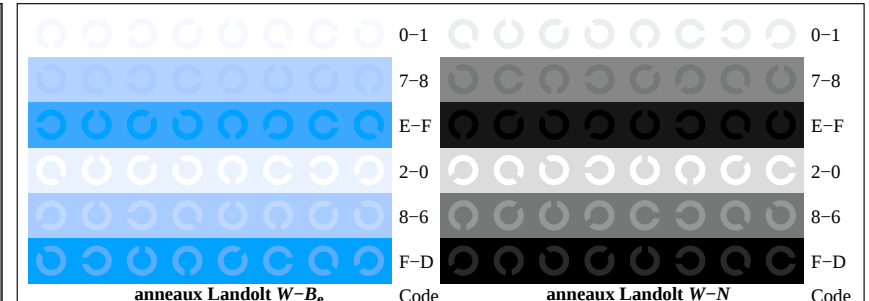
http://130.149.60.45/~farbmatrik/RF96/RF96L0FP.PDF / PS; linearisation 3D
F: linearisation 3D RF96/RF96LF30FP.DAT dans fichier (F), page 2/2



RF960-3, Fig. D1Wde: le motif fleuri, 14 CIE test couleurs et 2 + 16 gris étapes (sf); PS operator 3 colorimage

RF960-5, Fig. D2Wde: radial callebotis W-Re; W-Ge; W-Be; W-N; PS operator rgb->rgb_{de} setrgbcolorRF960-7, Fig. D3Wde: 14 CIE test couleurs et 2 + 16 gris étapes (sf); rgb/cmy0->rgb_{de} setrgbcolor

graphique RF96; 4(ISO/IEC 15775 + ISO/IEC TR 24705)
chromatic graphique de test RGB, 3D=1, de=1, sRGB*

RF961-1, Fig. D4Wde: 16 équidistants étapes W-Re; W-Ge; W-Be; W-N; rgb/cmy0->rgb_{de} setrgbcolorRF961-3, Fig. D5Wde: code et Landolt anneauN; Re; Ge; Be; Z; PS operator rgb->rgb_{de} setrgbcolorRF961-5, Fig. D6Wde: anneaux Landolt W-Re; W-Ge; PS operator rgb->rgb_{de} setrgbcolorRF961-7, Fig. D7Wde: anneaux Landolt W-Be; W-N; PS operator rgb->rgb_{de} setrgbcolor

entrée: rgb/cmyk -> rgb_{de}
sortie: linearisation 3D selon rgb*_{de}