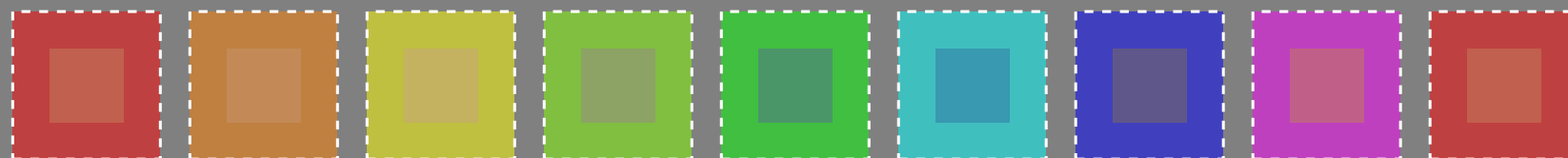
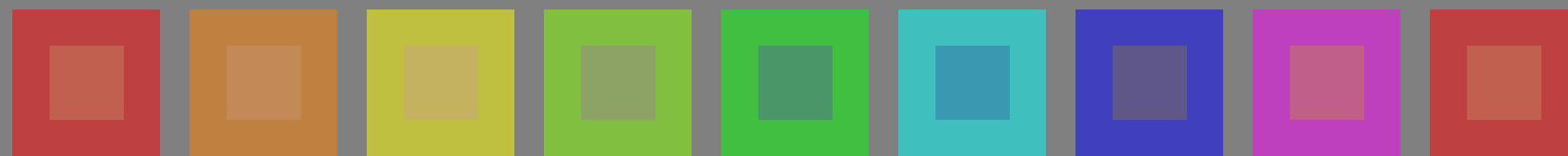


Test chart 3 for color rendering: metameric colours A and P4000



Series:  
metameric  
m  
A

01: R00Y\_075\_050\* 02: R50Y\_075\_050\* 03: Y00G\_075\_050\* 04: Y50G\_075\_050\* 05: G00B\_075\_050\* 06: G50B\_075\_050\* 07: B00R\_075\_050\* 08: B50R\_075\_050\* 09=10: R00Y\_075\_050\*

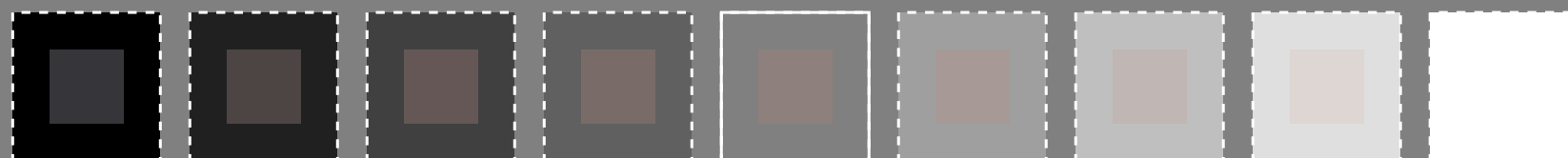


central  
z  
A/P4000

10: R00Y\_075\_050\* 11: R50Y\_075\_050\* 12: Y00G\_075\_050\* 13: Y50G\_075\_050\* 14: G00B\_075\_050\* 15: G50B\_075\_050\* 16: B00R\_075\_050\* 17: B50R\_075\_050\* 18=01: R00Y\_075\_050\*

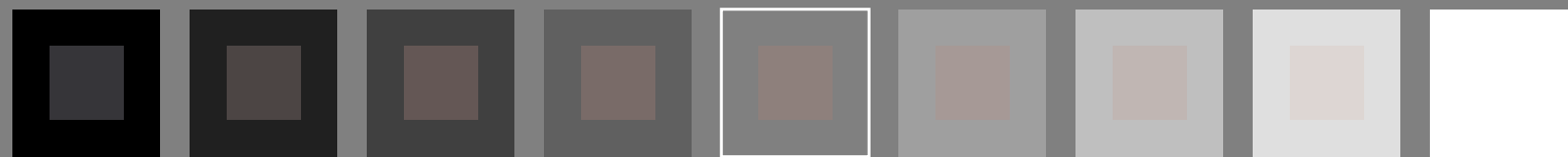
metameric colours only possible for offset print and colour printers  
with at least four basic colours, either *CMYK* or *CMY0*

metameric  
m  
P4000



metameric  
m  
A

28: NW\_000\* 29: NW\_013\* 30: NW\_025\* 31: NW\_038\* 32: NW\_050\* 33: NW\_063\* 34: NW\_075\* 35: NW\_088\* 36=28: NW\_100\*



grey  
g  
A/P4000

37: NW\_000\* 38: NW\_013\* 39: NW\_025\* 40: NW\_038\* 41: NW\_050\* 42: NW\_063\* 43: NW\_075\* 44: NW\_088\* 45=37: NW\_100\*

metameric colours only possible for offset print and colour printers  
with at least four basic colours, either *CMYK* or *CMY0*

metameric  
m  
P4000

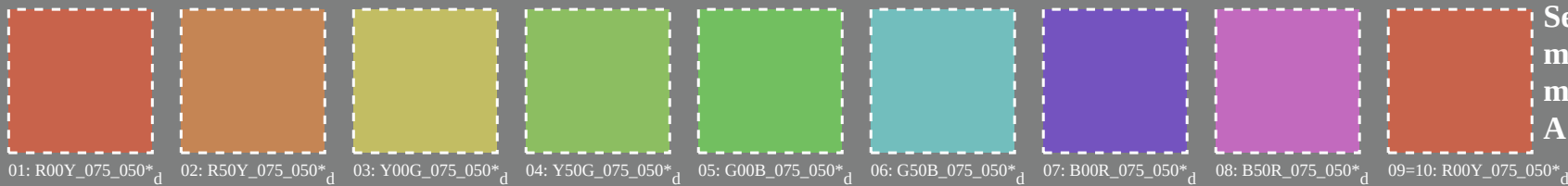
2-103030-L0 PS300-7N

gráfico TUB-PS30; reproducción en color; sRGB

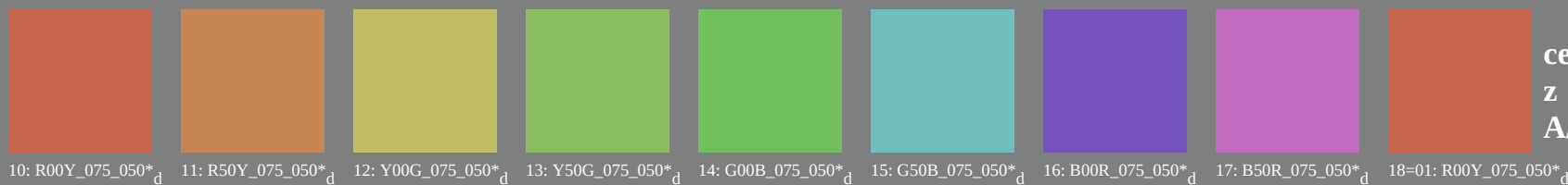
54 colores; metameric para A&P4000; tecnología de imagen salida: ningún cambio

entrada: *rgb/cmyk* -> *rgb/cmyk*

# Test chart 3 for color rendering: metameric colours A and P4000



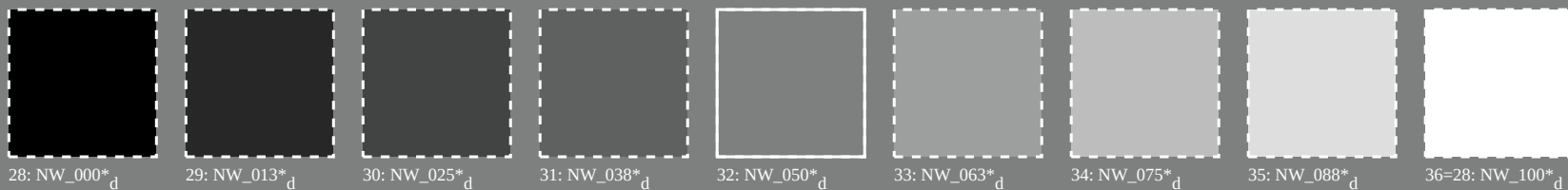
Series:  
metameric  
m  
A



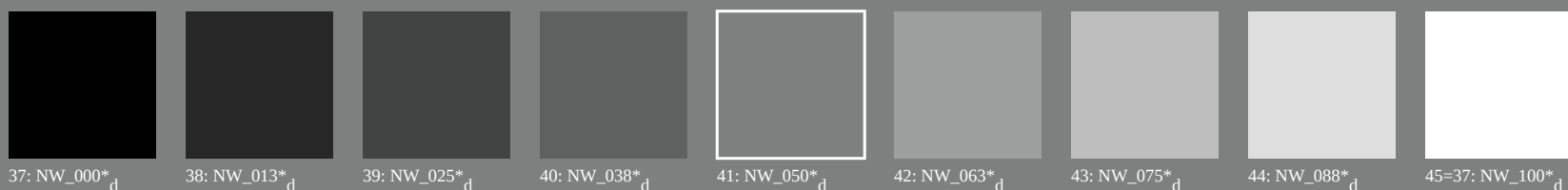
central  
z  
A/P4000

metameric colours only possible for offset print and colour printers  
with at least four basic colours, either *CMYK* or *CMY0*

metameric  
m  
P4000



metameric  
m  
A  
Lab\*N=0.0, 0.0, 0.0  
Lab\*W=95.4, 0.0, 0.0

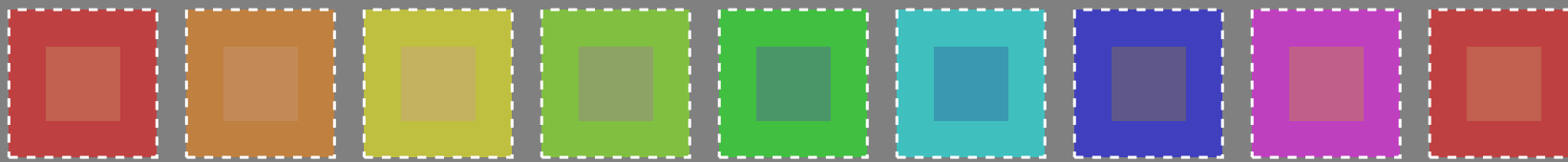


grey  
g  
A/P4000

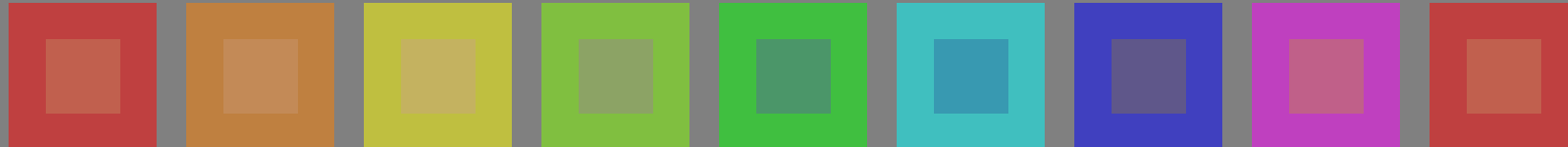
metameric colours only possible for offset print and colour printers  
with at least four basic colours, either *CMYK* or *CMY0*

metameric  
m  
P4000

# Test chart 3 for color rendering: metameric colours A and P4000



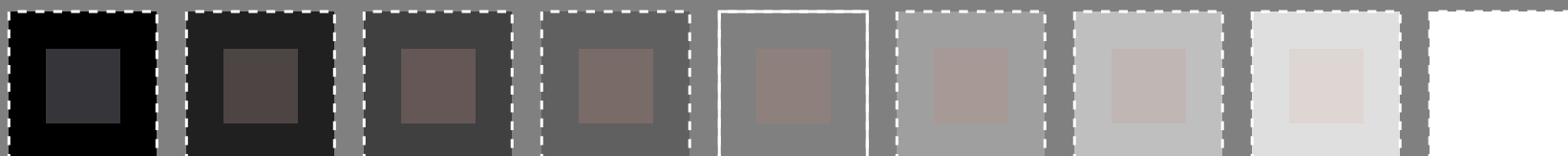
01: R00Y\_075\_050\* 02: R50Y\_075\_050\* 03: Y00G\_075\_050\* 04: Y50G\_075\_050\* 05: G00B\_075\_050\* 06: G50B\_075\_050\* 07: B00R\_075\_050\* 08: B50R\_075\_050\* 09: R00Y\_075\_050\*



10: R00Y\_075\_050\* 11: R50Y\_075\_050\* 12: Y00G\_075\_050\* 13: Y50G\_075\_050\* 14: G00B\_075\_050\* 15: G50B\_075\_050\* 16: B00R\_075\_050\* 17: B50R\_075\_050\* 18: R00Y\_075\_050\*

metameric colours only possible for offset print and colour printers  
with at least four basic colours, either *CMYK* or *CMY0*

Series:  
metameric  
m  
A  
central  
z  
A/P4000  
metameric  
m  
P4000



28: NW\_000\* 29: NW\_013\* 30: NW\_025\* 31: NW\_038\* 32: NW\_050\* 33: NW\_063\* 34: NW\_075\* 35: NW\_088\* 36: NW\_100\*



37: NW\_000\* 38: NW\_013\* 39: NW\_025\* 40: NW\_038\* 41: NW\_050\* 42: NW\_063\* 43: NW\_075\* 44: NW\_088\* 45: NW\_100\*

metameric colours only possible for offset print and colour printers  
with at least four basic colours, either *CMYK* or *CMY0*

metameric  
m  
P4000

2-113030-L0 PS300-7N

gráfico TUB-PS30; reproducción en color; sRGB

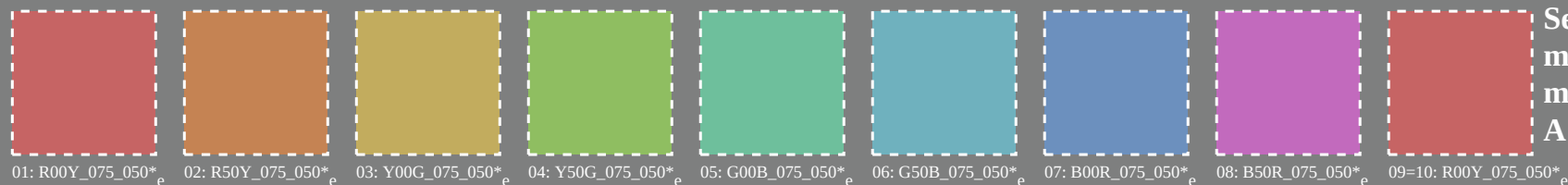
entrada: *rgb/cmyk* -> *rgb/cmyk*

54 colores; metameric para A&P4000; tecnología de imagen salida: ningún cambio

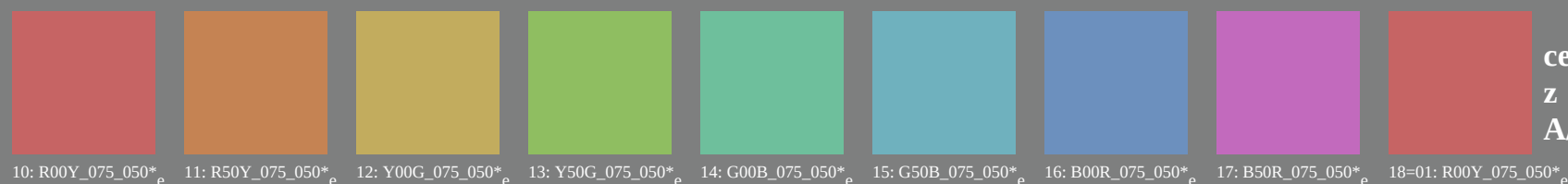
TUB matrícula: 20130201-PS30/PS30L0FA.TXT /.PS  
aplicación para la medida de display output

TUB material: code=rha4ta

Test chart 3 for color rendering: metameric colours A and P4000



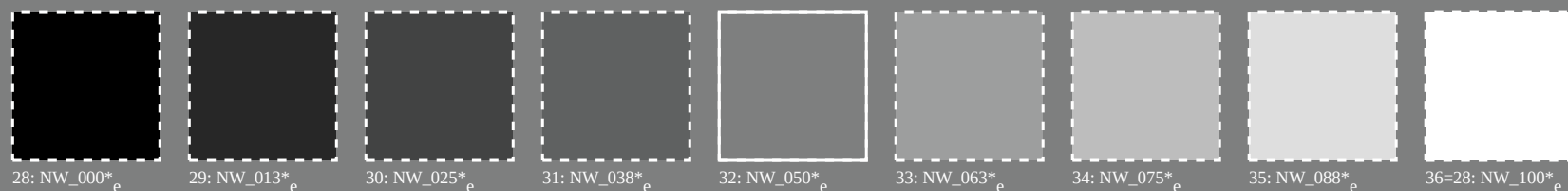
Series:  
metameric  
m  
A



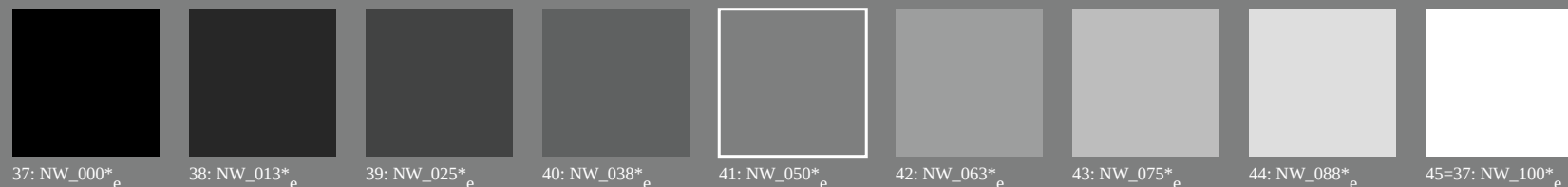
central  
z  
A/P4000

metameric colours only possible for offset print and colour printers  
with at least four basic colours, either *CMYK* or *CMY0*

metameric  
m  
P4000



metameric  
m  
A  
 $\Delta E^*N=0.0, 0.0, 0.0$   
 $Lab^*W=95.4, 0.0, 0.0$



grey  
g  
A/P4000

metameric colours only possible for offset print and colour printers  
with at least four basic colours, either *CMYK* or *CMY0*

metameric  
m  
P4000

2-113130-L0 PS300-73

gráfico TUB-PS30; reproducción en color; sRGB

54 colores; metameric para A&P4000, 3D=1, de=1, sRGB\*

entrada: *rgb/cmyk*  $\rightarrow$  *rgb*<sub>de</sub>

salida: 3D-linealización a *rgb*<sub>de</sub>\*