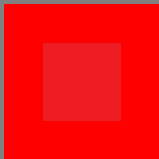
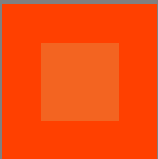


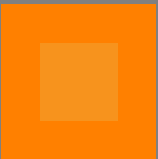
Test chart 1 for color rendering: 54 standard colours for D65; standard display (*sRGB*)



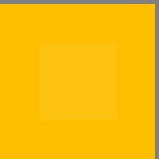
01: R00Y_100_100_



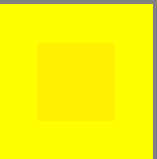
02: R25Y_100_100_



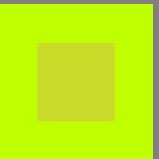
03: R50Y_100_100_



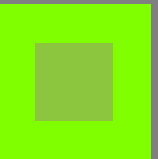
04: R75Y_100_100_



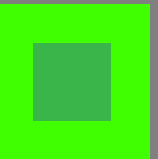
05: Y00G_100_100_



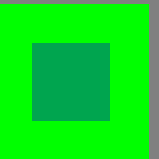
06: Y25G_100_100_



07: Y50G_100_100_

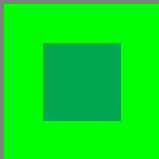


08: Y75G_100_100_

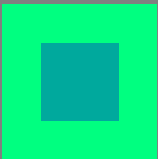


09: G00B_100_100_

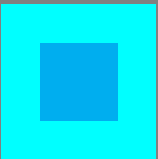
Series:
maximum
m



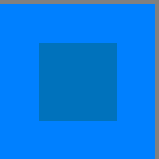
10: G00B_100_100_



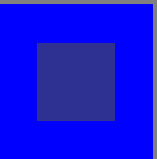
11: G25B_100_100_



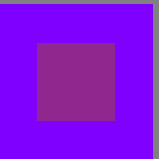
12: G50B_100_100_



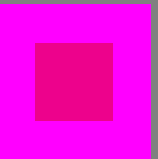
13: G75B_100_100_



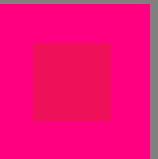
14: B00M_100_100_



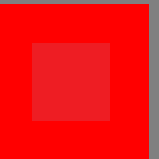
15: B25R_100_100_



16: B50R_100_100_

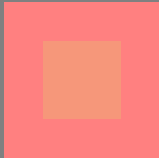


17: B75R_100_100_

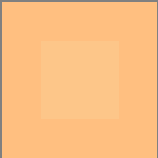


18: R00Y_100_100_

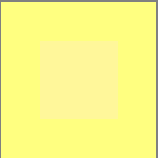
maximum
m



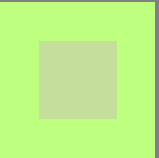
19: R00Y_100_050_



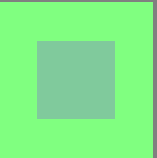
20: R50Y_100_050_



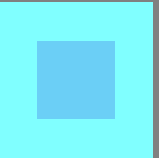
21: Y00G_100_050_



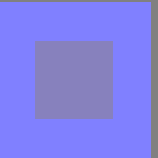
22: Y50G_100_050_



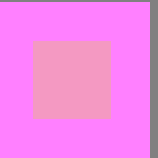
23: G00B_100_050_



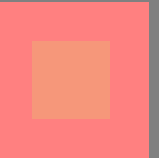
24: G50B_100_050_



25: B00R_100_050_

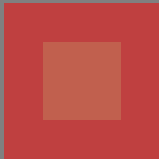


26: B50R_100_050_

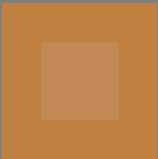


27: R00Y_100_050_

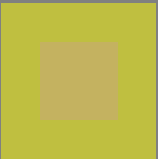
whitish
w



28: R00Y_075_050_



29: R50Y_075_050_



30: Y00G_075_050_



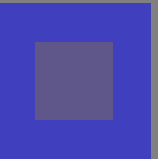
31: Y50G_075_050_



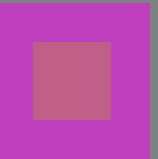
32: G00B_075_050_



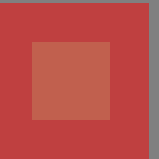
33: G50B_075_050_



34: B00R_075_050_

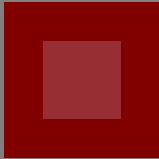


35: B50R_075_050_

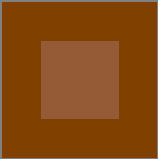


36: R00Y_075_050_

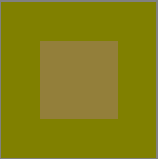
central
z



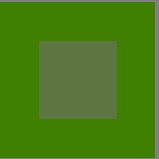
37: R00Y_050_050_



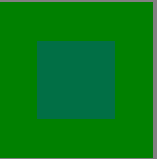
38: R50Y_050_050_



39: Y00G_050_050_



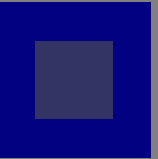
40: Y50G_050_050_



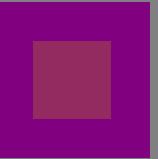
41: G00B_050_050_



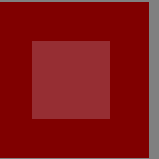
42: G50B_050_050_



43: B00R_050_050_

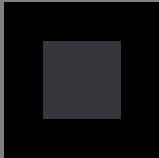


44: B50R_050_050_

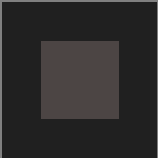


45: R00Y_050_050_

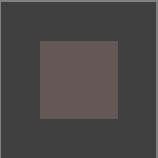
blackish
n



46: NW_000_



47: NW_013



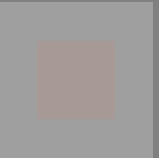
48: NW_025_



49: NW_038_



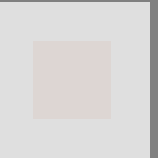
50: NW_050_



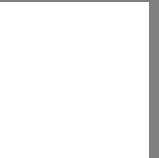
51: NW_063_



52: NW_075_



53: NW_088_



54: NW_100_

grey
g