

http://130.149.60.45/~farbmetriek/PN04/PN04L0N1.TXT/.PS; start output
N: no 3D-linearization (OL) in file (F) or PS-startup (S), page 1/1

Contrast step C_{Vi} (i=1 to 8), CIE tristimulus value Y_N , grey steps according to ISO 9241-306¹⁾

Contrast step C_{Vi} and Y-ratio (i=1 .. 8)	CIE tristimulus value Y_N and CIE lightness L^*_{N} of black	total viewing display illumination E_{P+R} [lux] ³⁾	measured projector (P) display illumination E_P [lux] ³⁾	room light (R) display illuminance E_R [lux] ³⁾	grey steps without output linearisation delta $L^{*1}=1$ amount $a_{n_i}^{3)}$	grey steps with output linearisation delta $L^{*1}=1$ amount $a_i^{2)}$
C_{V8} 288:1	0,31 / 1	80000+64000	143500	500	47 (max)	94 (max)
C_{V7} 144:1	0,62 / 6	40000+32000	61500	500	44	88
C_{V6} 72:1	1,25 / 11	20000+16000	35500	500	42	84
C_{V5} 36:1	2,5 / 18	10000+8000	17500	500	38	77
C_{V4} 18:1	5,0 / 27	5000+4000	8500	500	34	68
C_{V3} 9:1	10 / 38	2500+2000	4000	500	28	57
C_{V2} 4,5:1	20 / 52	1250+1000	1750	500	21	43
$C_{V1}, 2,25:1$	40 / 70	625+500	625	500	12	25

1) The example is intended for data projectors (P). The standard contrast step (bold) $C_{V5} = 36:1$ is hard to reach.

2) For the amount of discriminable colour steps use the equations: $c_n = a_n^{-1}$ or $c_i = a_i^{-1}$, for example $c_n = 4096$ for $a_n = 16$.

3) For the contrast $C_{Vi} >= 2:1$ the viewing luminances of both the black in the projection and the white standard offset paper are equal (3).

Visual fatigue caused by the adaptation luminance ratio 36:1 of the black at the screen and the black at the paper shall be reduced.
If for example a grey screen with the CIE tristimulus value $Y_N = 22,2 (=0,25*88,9)$ is used the contrast step C_{Vi} remains constant.
Then the luminance ratio of all colours at the screen and the paper has reduced to 9:1. This reduces visual fatigue.

Contrast step C_{Vi} (i=1 to 8), CIE tristimulus value Y_N , grey steps according to ISO 9241-306¹⁾

Contrast step C_{Vi} and Y-ratio (i=1 .. 8)	CIE tristimulus value Y_N and CIE lightness L^*_{N} of black	total viewing display illumination E_{P+R} [lux] ²⁾	measured projector (P) display illumination E_P [lux] ²⁾	room light (R) display illuminance E_R [lux] ²⁾	grey steps without output linearisation delta $L^{*1}=1$ amount $a_{n_i}^{2)}$	grey steps with output linearisation delta $L^{*1}=1$ amount $a_i^{2)}$
C_{V8} 288:1	0,31 / 1	19200+16000	35075	125	47 (max)	94 (max)
C_{V7} 144:1	0,62 / 6	9600+8000	17475	125	44	88
C_{V6} 72:1	1,25 / 11	4800+4000	8675	125	42	84
C_{V5} 36:1	2,5 / 18	2400+2000	4275	125	38	77
C_{V4} 18:1	5,0 / 27	1200+1000	2075	125	34	68
C_{V3} 9:1	10 / 38	600+500	975	125	28	57
C_{V2} 4,5:1	20 / 52	300+250	425	125	21	43
$C_{V1}, 2,25:1$	40 / 70	150+125	150	125	12	25

1) The example is intended for data projectors (P). The standard contrast step (bold) $C_{V5} = 36:1$ is hard to reach.

2) For the amount of discriminable colour steps use the equations: $c_n = a_n^{-1}$ or $c_i = a_i^{-1}$, for example $c_n = 4096$ for $a_n = 16$.

3) For the contrast $C_{Vi} >= 2:1$ the viewing luminances of both the black in the projection and the white standard offset paper are equal (3).

Visual fatigue caused by the adaptation luminance ratio 36:1 of the black at the screen and the black at the paper shall be reduced.
If for example a grey screen with the CIE tristimulus value $Y_N = 22,2 (=0,25*88,9)$ is used the contrast step C_{Vi} remains constant.
Then the luminance ratio of all colours at the screen and the paper has reduced to 9:1. This reduces visual fatigue.

PN040-3N

Contrast step C_{Vi} (i=1 to 8), CIE tristimulus value Y_N , grey steps according to ISO 9241-306¹⁾

Contrast step C_{Vi} and Y-ratio (i=1 .. 8)	CIE tristimulus value Y_N and CIE lightness L^*_{N} of black	total viewing display illumination E_{P+R} [lux] ³⁾	measured projector (P) display illumination E_P [lux] ³⁾	room light (R) display illuminance E_R [lux] ³⁾	grey steps without output linearisation delta $L^{*1}=1$ amount $a_{n_i}^{3)}$	grey steps with output linearisation delta $L^{*1}=1$ amount $a_i^{3)}$
C_{V8} 9:1	10 / 38	2500+2000	4000	500	28	57
C_{V2} 4,5:1	20 / 52	1250+1000	1750	500	21	43
$C_{V1}, 2,25:1$	40 / 70	625+500	625	500	12	25

The following example assumes that a projector produces the contrast step C_{V3} for the illuminances measured for 5 times the horizontal A4 direction (149 cm):

C_{V4} 9:1	10 / 38	2500+2000	4000	500	28	57
C_{V2} 4,5:1	20 / 52	1250+1000	1750	500	21	43
$C_{V1}, 2,25:1$	40 / 70	625+500	625	500	12	25

The illuminances E_p are by the factor 4 less for 10 times the A4-direction (298 cm):

C_{V4} 3:1 ³⁾	30 / 61	1000+500	1000	500	17	34
$C_{V2}, 1,9:1^5)$	45 / 74	438+500	438	500	10	21

1) The example is intended for data projectors (P). The standard contrast step (bold) $C_{V3} = 36:1$ is not reached.

2) 500 lux corresponds to the viewing luminance $L_v = 142 \text{ cd/m}^2$ for a standard white paper with the tristimulus values $Y_N = 88,9$.

3) For the amount of discriminable colour steps use the equations: $c_n = a_n^{-1}$ or $c_i = a_i^{-1}$, for example $c_n = 4096$ for $a_n = 16$.

4) The viewing contrast $C_{Vi} = 1500:500 = 3:1$ is larger compared to the contrast $C_{Vi} = 2,25:1$. The contrast step is $C_{Vi} = 2,25:1$.

5) The viewing contrast $C_{V2} = 938:500 = 1,9:1$ is smaller compared to the contrast $C_{V1} = 2,25:1$. A contrast step is not defined.

PN040-7N

test chart PN04; Contrast steps of data projectors
Eight contrast steps, and illuminances of displays for 500 lux input: w/rgb/cmyk -> rgb-
output: no change compared

PN041-7N

input: w/rgb/cmyk -> rgb-
output: no change compared