

**Contrast steps  $C_{Y_i}$  (i=1 to 8), CIE tristimulus values  $Y_W$  and  $Y_N$  according to ISO 9241–306<sup>1)</sup>**

Contrast step $C_{Y_i}$ and $Y$ -ratio (i=1 .. 8)	CIE tristimulus values; Ratio $Y_W : Y_N$ of White W and Black N	absolute Gamma	Display (P) illuminance; Ratio [lux]	Display (P) luminance; Ratio [cd/m <sup>2</sup> ]	application and colour mode at work place; illuminance on display 125 lux or 62/31/15 lux
		$G_{P_k}(k=0 \text{ to } 7)$ for display (P) with $G_{P_0}=2,4^{2)}$ $G_{P_k}=2,4-0,18k$	$E_{WP} : E_{NP}$	$L_{WP} : L_{NP}$	
$C_{Y_8} \mathbf{288:1}$	88,9 : 0,31	$G_{P_0} = 2,40$	125*36 : 015	36*36 : 4,5	display, only 15 lux
$C_{Y_7} \mathbf{144:1}$	88,9 : 0,62	$G_{P_1} = 2,22$	125*36 : 031	36*36 : 09	display, only 31 lux
$C_{Y_6} \mathbf{72:1}$	88,9 : 1,25	$G_{P_2} = 2,04$	125*36 : 062	36*36 : 18	display, only 62 lux
$C_{Y_5} \mathbf{36:1}$	<b>88,9 : 2,50</b>	<b><math>G_{P_3} = 1,86</math></b>	<b>125*36 : 125</b>	<b>36*36 : 36</b>	<b>display &amp; surface</b>
$C_{Y_4} \mathbf{18:1}$	88,9 : 5,00	$G_{P_4} = 1,68$	125*18 : 125	36*18 : 36	display & surface
$C_{Y_3} \mathbf{9:1}$	88,9 : 10,0	$G_{P_5} = 1,50$	125*09 : 125	36*09 : 36	display & surface
$C_{Y_2} \mathbf{4,5:1}$	88,9 : 20,0	$G_{P_6} = 1,32$	125*4,5 : 125	36*4,5 : 36	display & surface
$C_{Y_1} \mathbf{2,25:1}^3)$	88,9 : 40,0	$G_{P_7} = 1,14$	125*2,25:125	36*2,25 : 36	display & surface

1) The example is given for data projectors (P). The standard contrast step (bold)  $C_{Y_5}$  with  $L_{WP}=36*36 \text{ cd/m}^2$  is hard to reach.

2) The computer operating system Apple has used the value 1,8 until 2010. The change to 2,4 (= Windows) is in the wrong direction.

3) For the contrast  $C_Y=2:1$  the viewing luminances of both the black in the projection and the white standard offset paper are equal (!). Visual fatigue caused by the adaptation luminance ratio 36:1 of the black at the screen and the black at the paper shall be reduced.

If for example a grey screen with the CIE tristimulus value  $Y_Z = 22,2 (=0,25*88,9)$  is used the contrast step  $C_{Y_i}$  remains constant. Then the luminance ratio of all colours at the screen and the paper has reduced to 9:1. This reduces visual fatigue.