

Test chart 3 for color rendering: metameric colours A and P4000; standard display (sRGB)



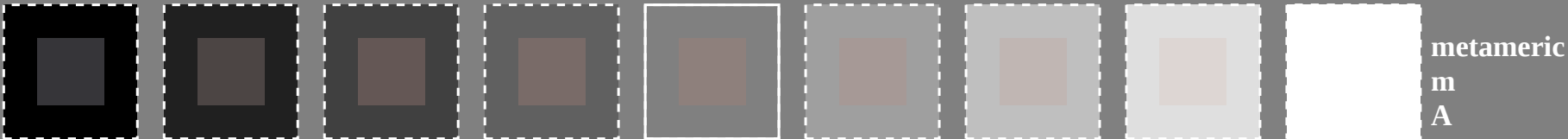
01: R00Y_075_050_ 02: R50Y_075_050_ 03: Y00G_075_050_ 04: Y50G_075_050_ 05: G00B_075_050_ 06: G50B_075_050_ 07: B00R_075_050_ 08: B50R_075_050_ 09=10: R00Y_075_050_



10: R00Y_075_050_ 11: R50Y_075_050_ 12: Y00G_075_050_ 13: Y50G_075_050_ 14: G00B_075_050_ 15: G50B_075_050_ 16: B00R_075_050_ 17: B50R_075_050_ 18=01: R00Y_075_050_

metameric colours only possible for offset print and colour printers with at least four basic colours, either *CMYK* or *CMY0*

metameric m P4000



28: NW_000_ 29: NW_013_ 30: NW_025_ 31: NW_038_ 32: NW_050_ 33: NW_063_ 34: NW_075_ 35: NW_088_ 36=28: NW_100_



37: NW_000_ 38: NW_013_ 39: NW_025_ 40: NW_038_ 41: NW_050_ 42: NW_063_ 43: NW_075_ 44: NW_088_ 45=37: NW_100_

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