

<http://130.149.60.45/~farbmetrik/MS03/MS03L0NP.PDF> /.PS; comience salida
N: ninguna 3D-linealización (OL) en archivo (F) o PS-startup (S), página 1/2

vea archivos semejantes: <http://130.149.60.45/~farbmetrik/MS03/MS03.HTM>
información técnica: <http://www.ps.bam.de> o <http://130.149.60.45/~farbmetrik>

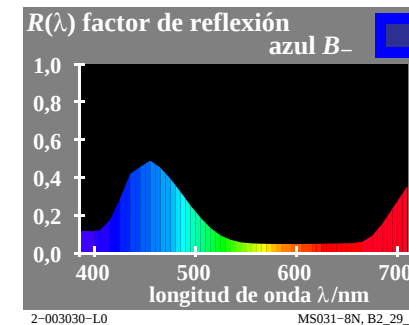
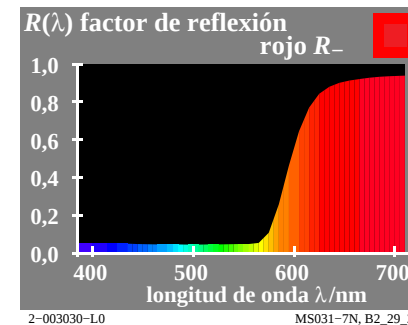
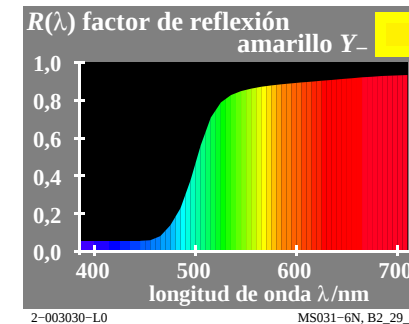
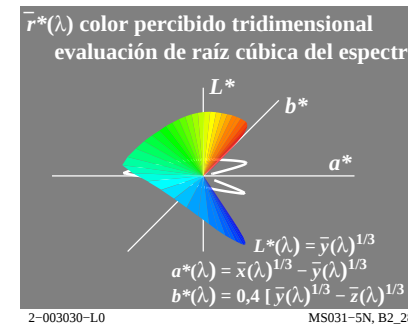
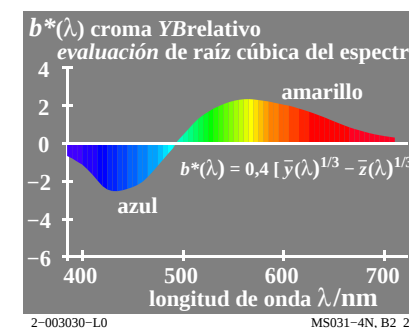
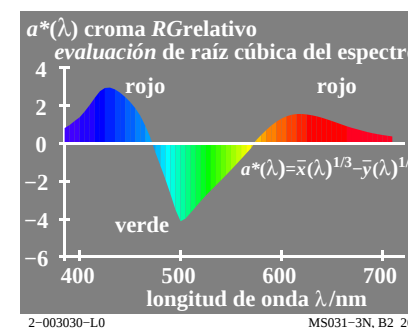
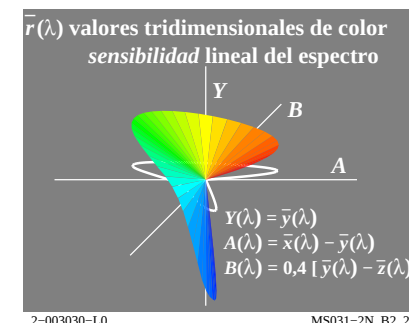
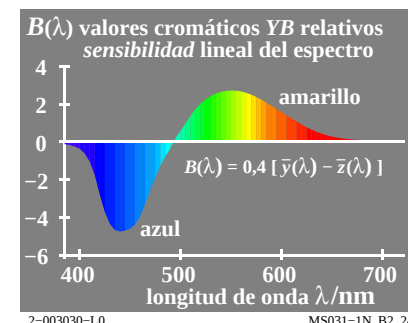
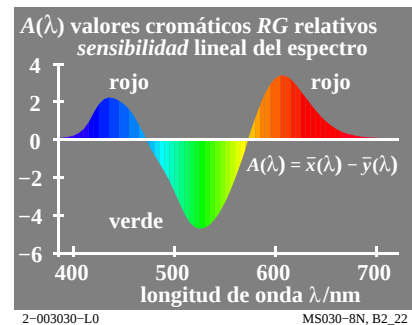
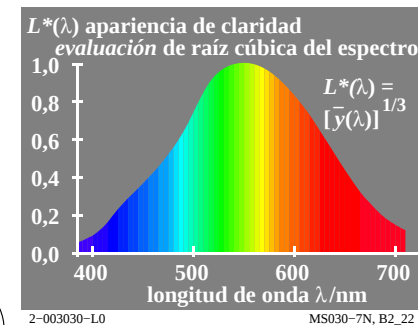
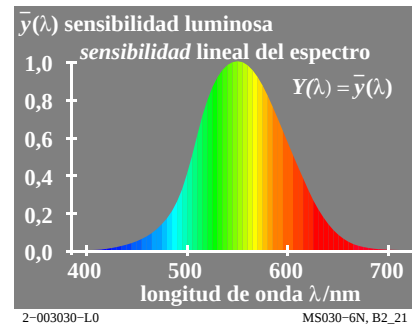
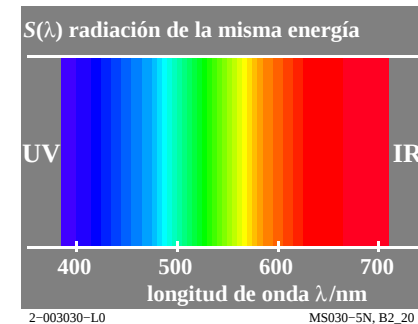
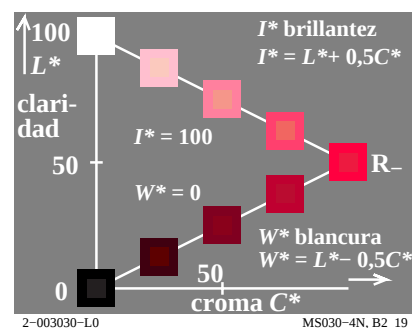
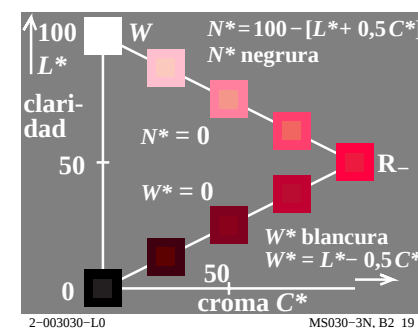
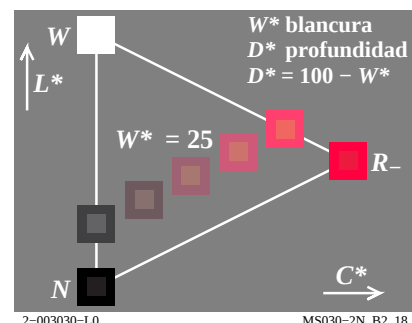
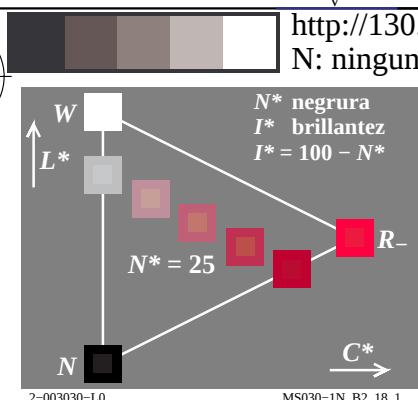


Gráfico TUB-MS03; la gráfica de Ordenador y colorimetry
Imagine la serie MS03, 3D=0, de=0

entrada: rgb/cmyk → rgb/cmyk
salida: ningún cambio

<http://130.149.60.45/~farbmetrik/MS03/MS03L0NP.PDF> /.PS; salida de transferencia
N: ninguna 3D-linealización (OL) en archivo (F) o PS-startup (S), página 2/2

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información técnica: <http://www.ps.bam.de> o <http://130.149.60.45/~farbmetrik>

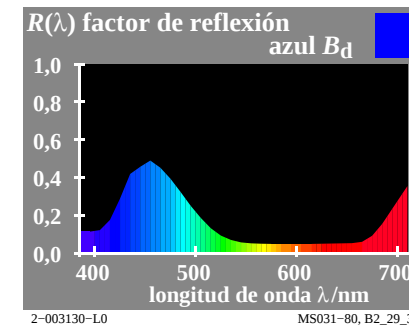
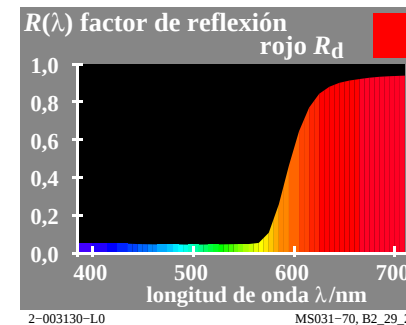
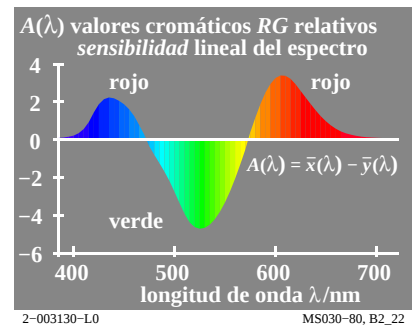
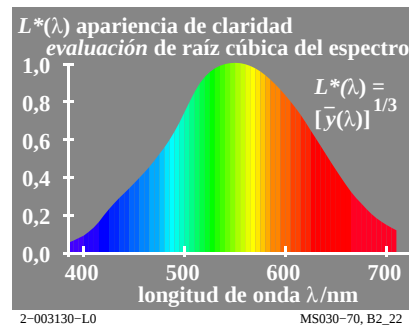
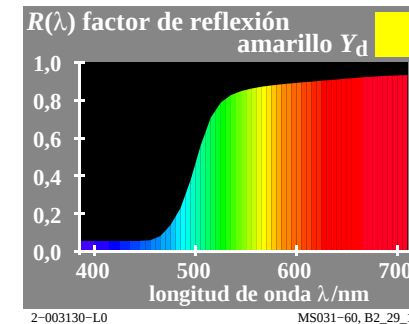
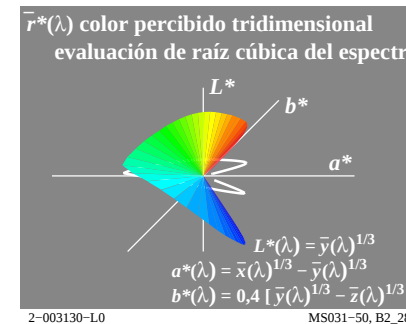
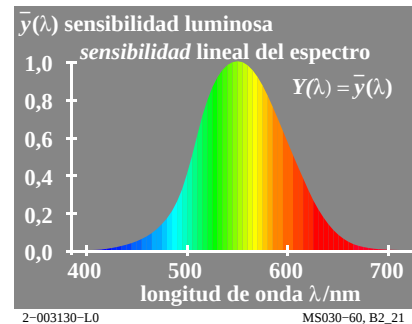
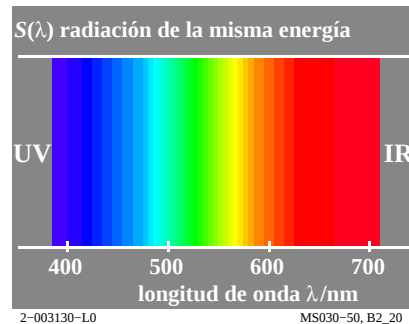
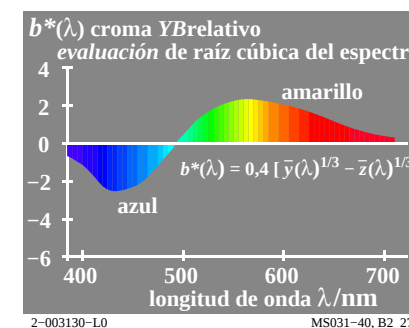
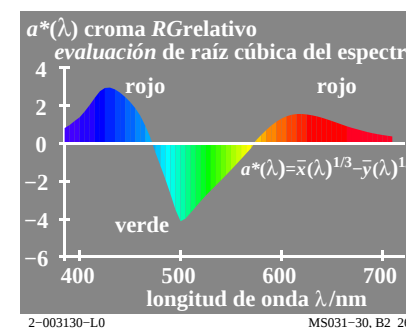
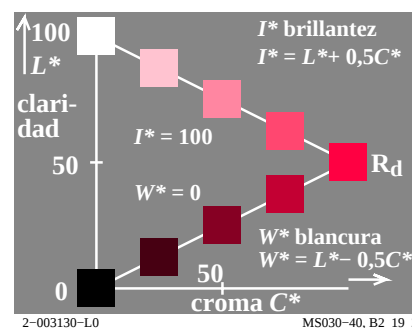
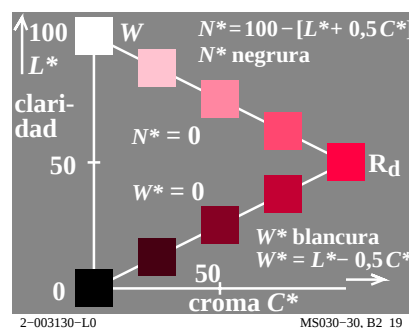
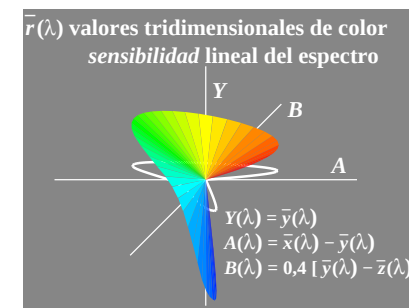
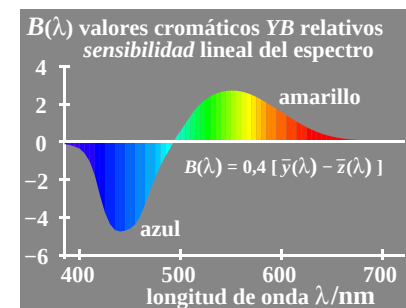
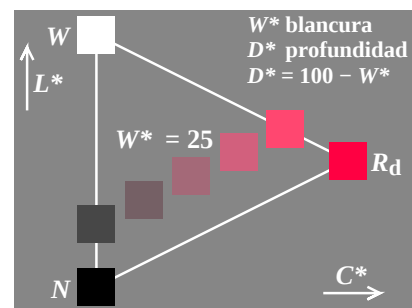
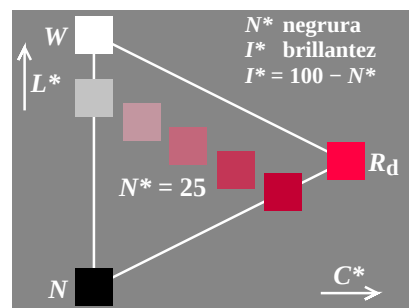


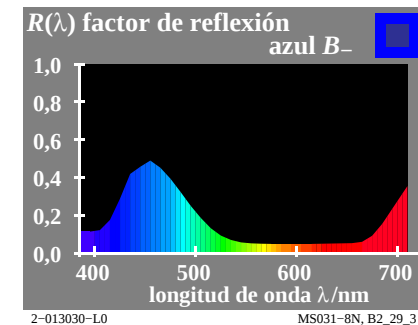
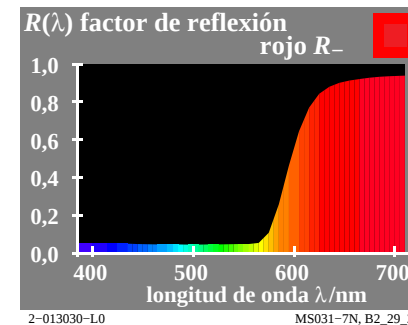
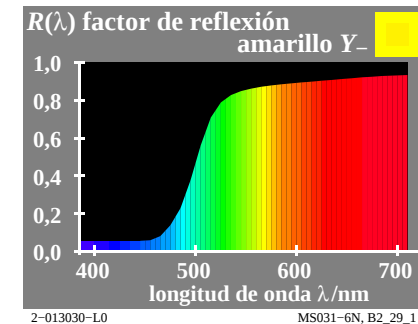
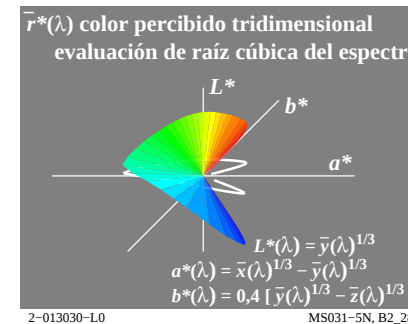
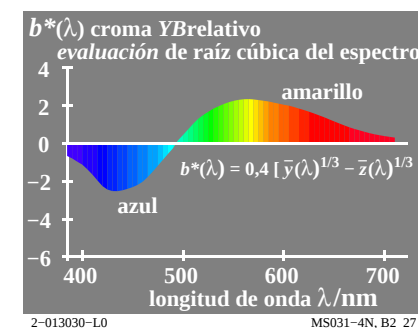
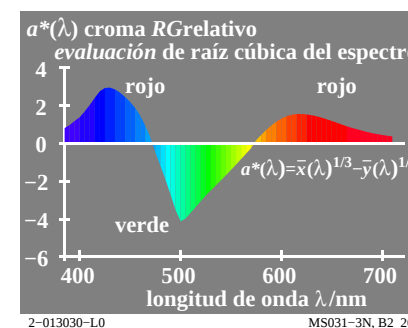
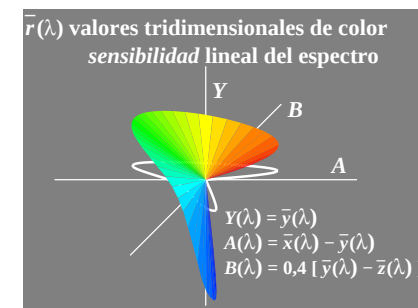
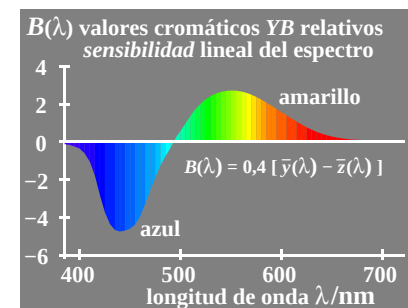
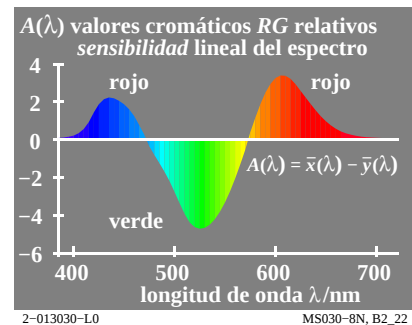
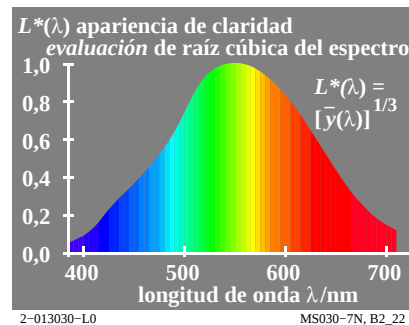
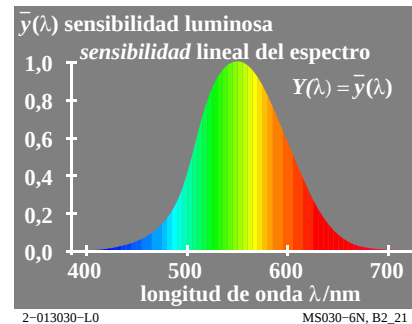
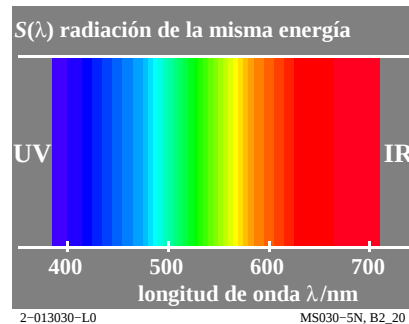
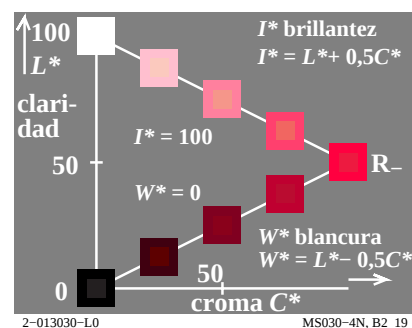
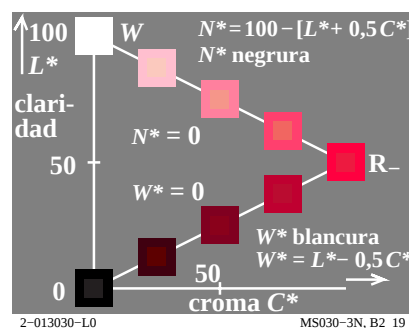
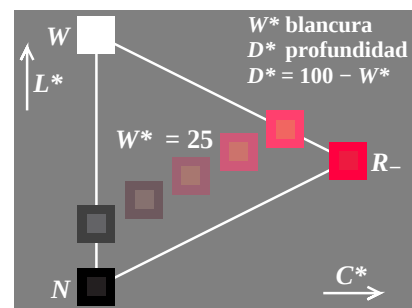
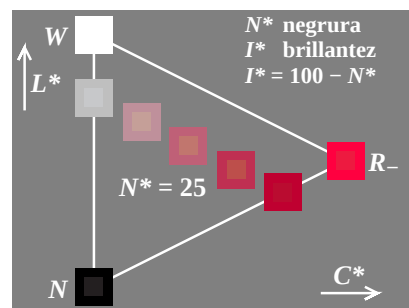
Gráfico TUB-MS03; la gráfica de Ordenador y colorimetry
Imagine la serie MS03, 3D=0, de=0, sRGB

entrada: rgb/cmyk $\rightarrow$ rgb_d
salida: transfiera a rgb_d



http://130.149.60.45/~farbmetrik/MS03/MS03L0NP.PDF /.PS; comience salida

N: ninguna 3D-linealización (OL) en archivo (F) o PS-startup (S), página 1/2

vea archivos semejantes: http://130.149.60.45/~farbmetrik/MS03/MS03.HTM
información técnica: http://www.ps.bam.de o http://130.149.60.45/~farbmetrikGráfico TUB-MS03; la gráfica de Ordenador y colorimetry
Imagine la serie MS03, 3D=0, de=1entrada: rgb/cmyk → rgb/cmyk
salida: ningún cambio

<http://130.149.60.45/~farbmetrik/MS03/MS03L0NP.PDF> /.PS; salida de transferencia
N: ninguna 3D-linealización (OL) en archivo (F) o PS-startup (S), página 2/2

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información técnica: <http://www.ps.bam.de> o <http://130.149.60.45/~farbmetrik>

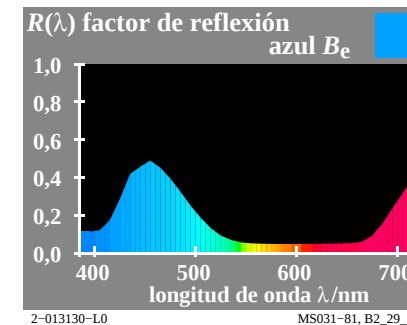
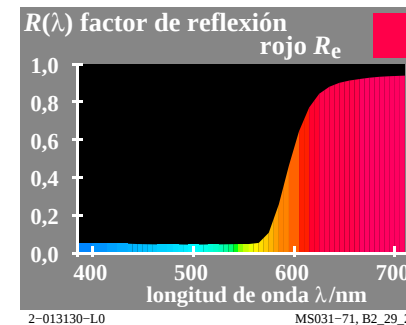
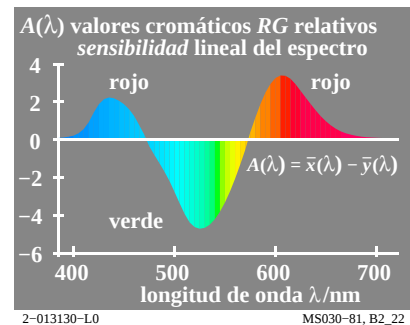
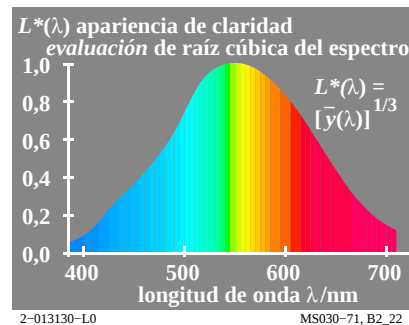
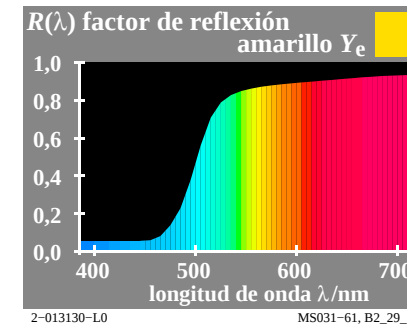
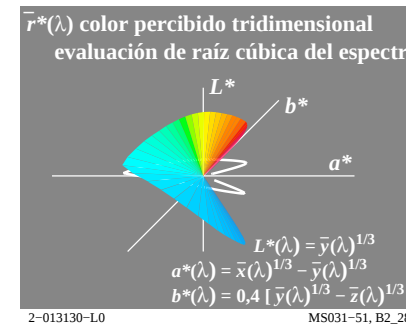
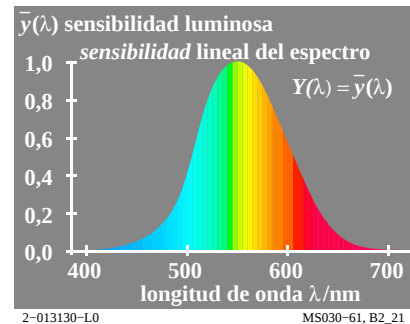
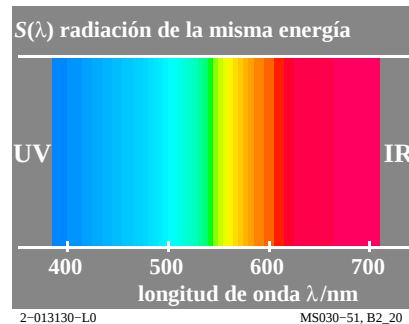
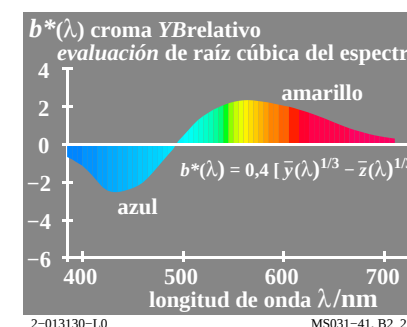
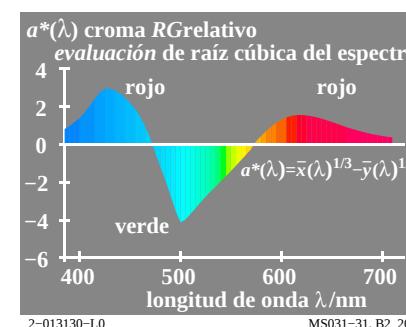
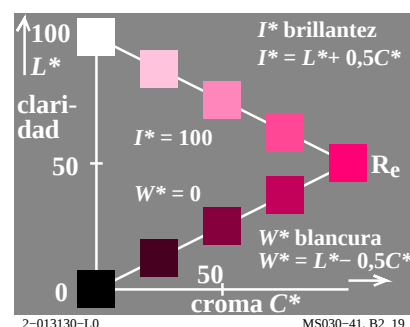
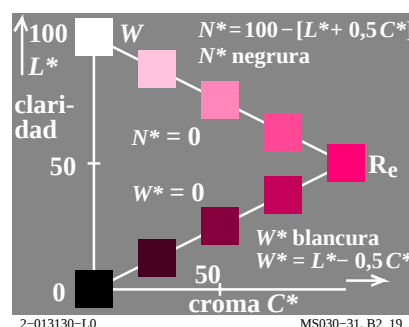
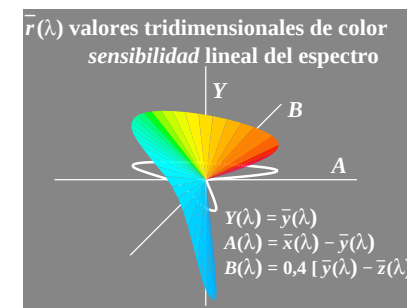
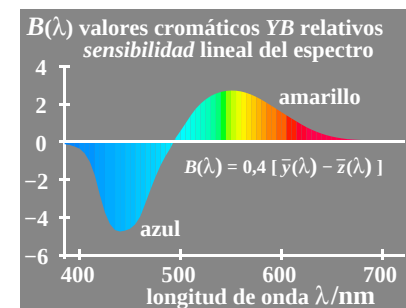
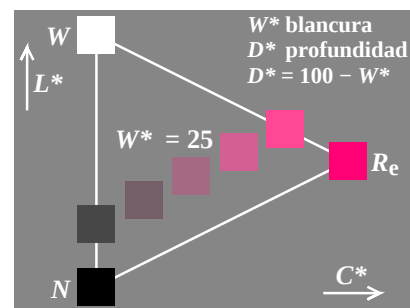
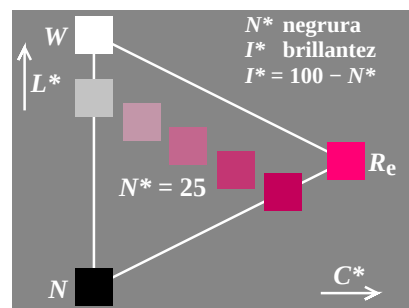


Gráfico TUB-MS03; la gráfica de Ordenador y colorimetry
Imagine la serie MS03, 3D=0, de=1, sRGB

entrada: rgb/cmyk $\rightarrow$ rgb_e
salida: transfiera a rgb_e

