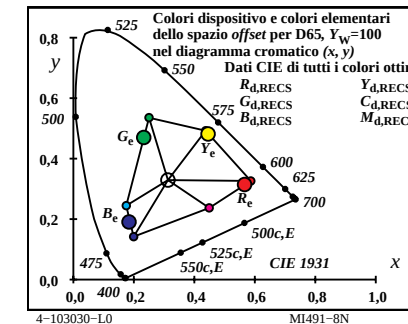
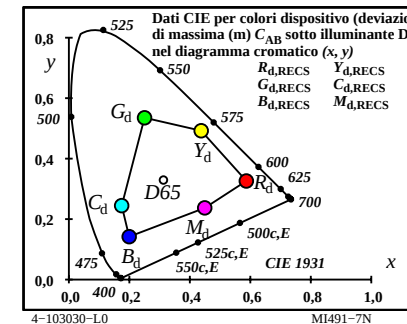
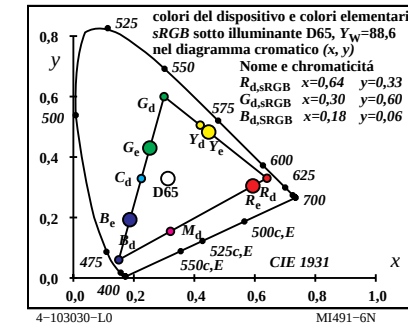
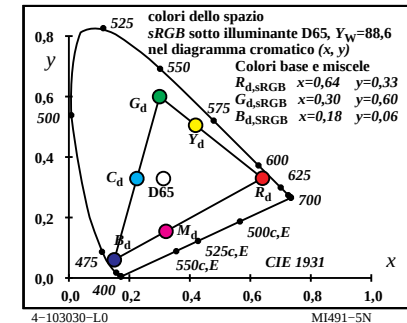
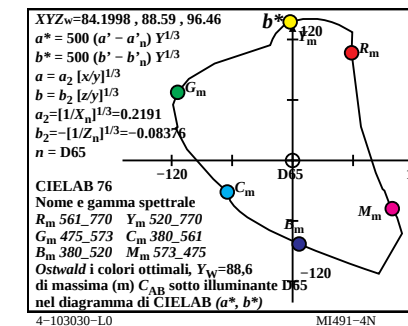
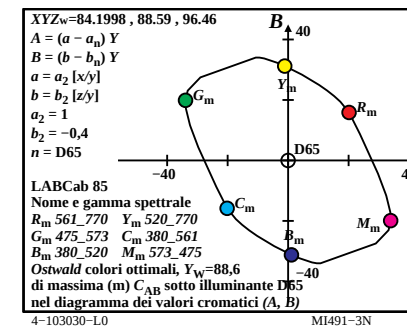
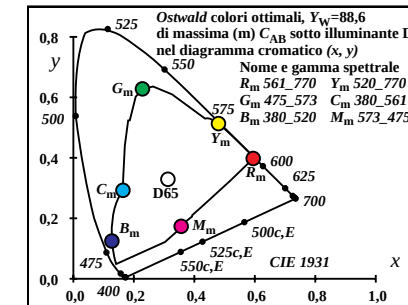
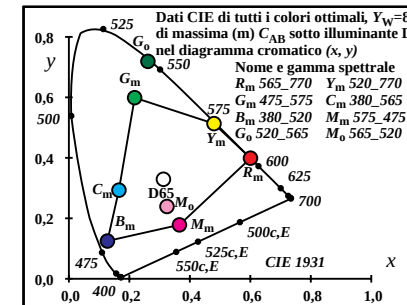
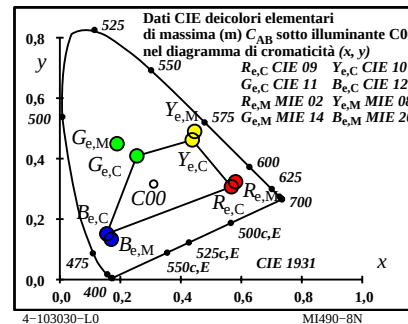
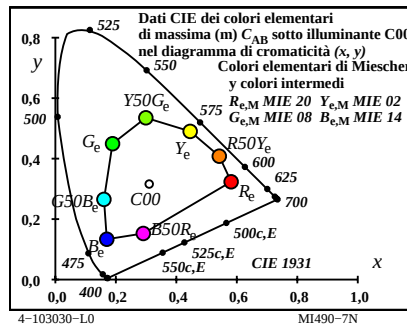
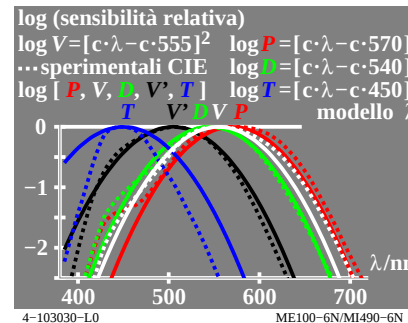
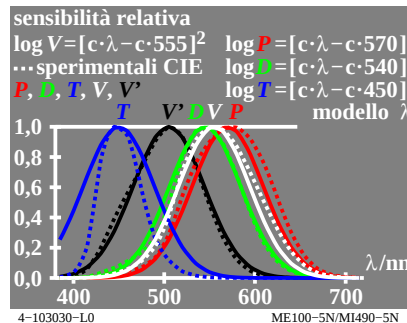
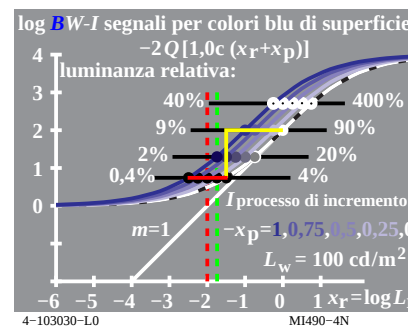
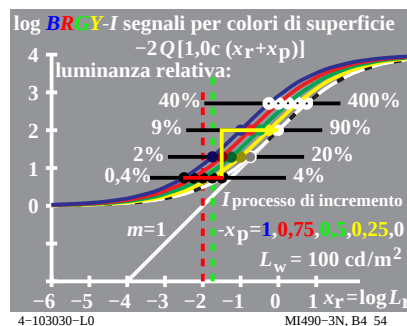
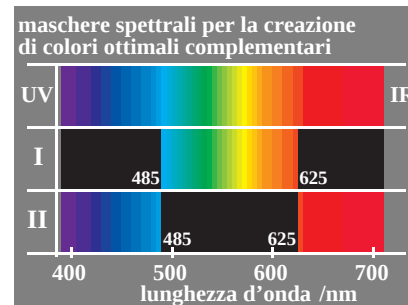
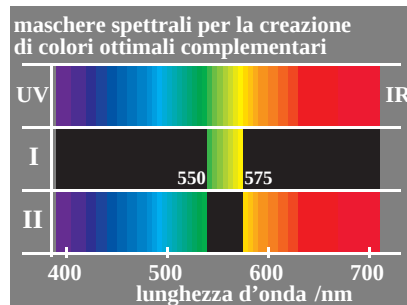




<http://farbe.li.tu-berlin.de/MI49/MI49L0FP.PDF> /PS; linearizzazzione 3D
 F: linearizzazzione 3D MI49/MI49LI30FP.DAT nel file (F), pagine 2/2

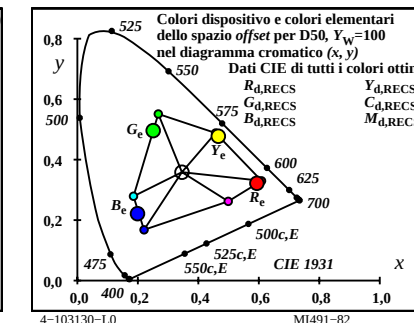
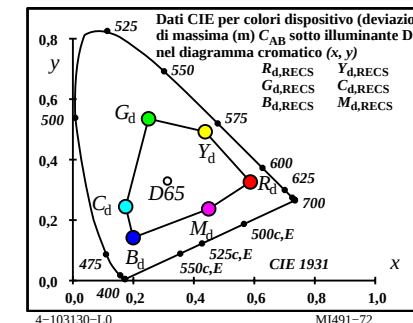
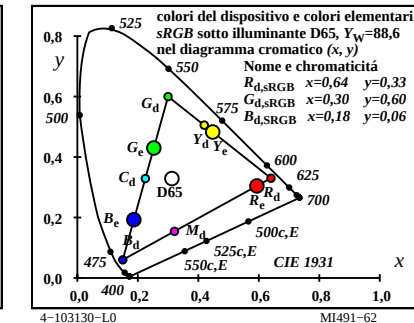
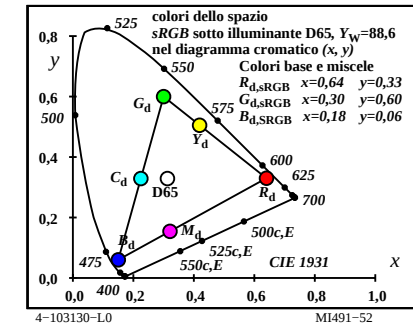
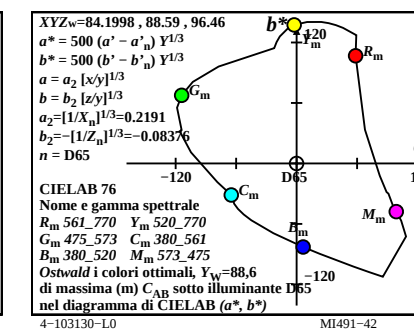
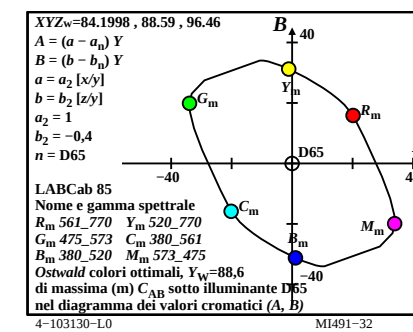
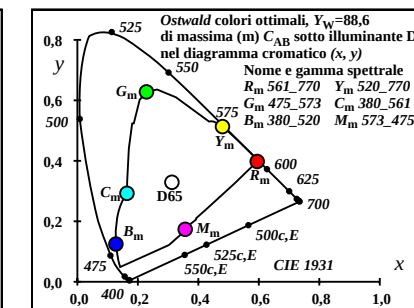
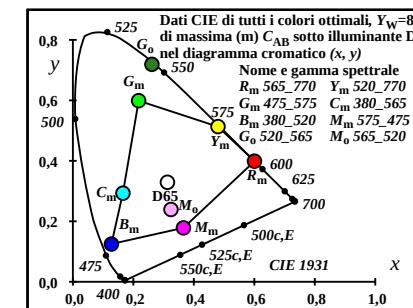
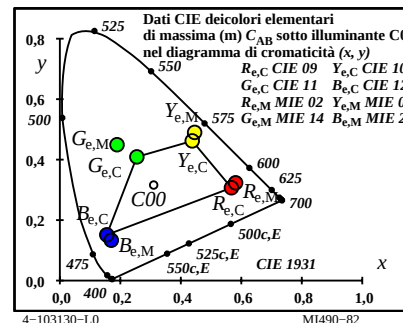
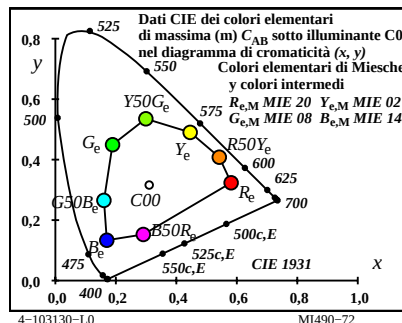
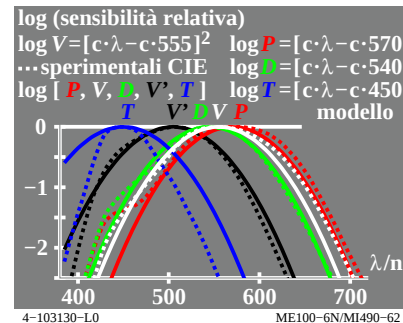
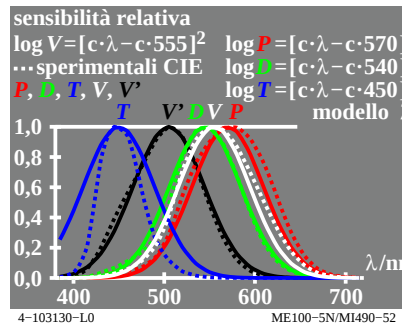
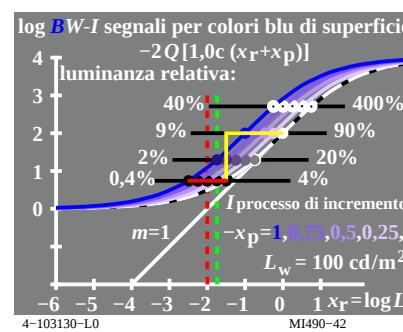
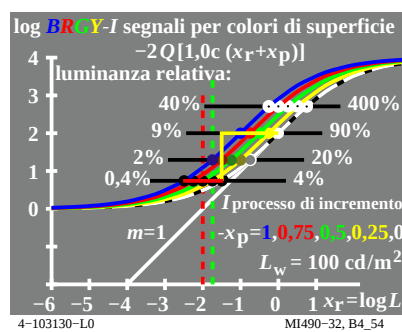
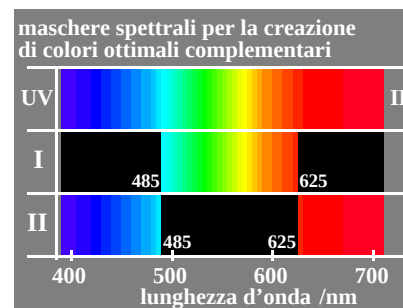
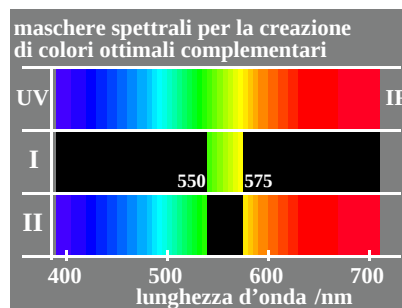
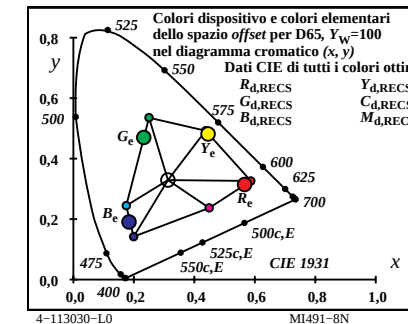
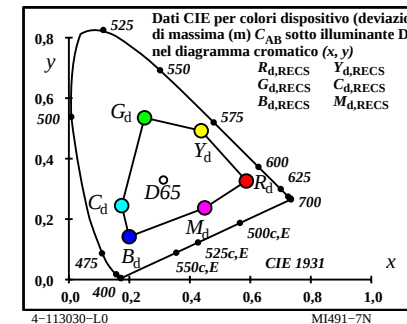
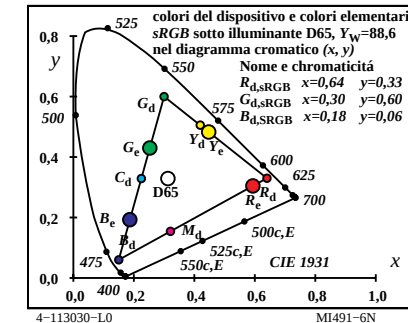
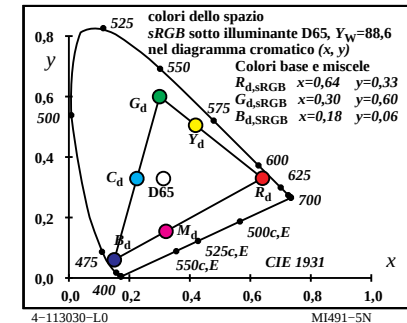
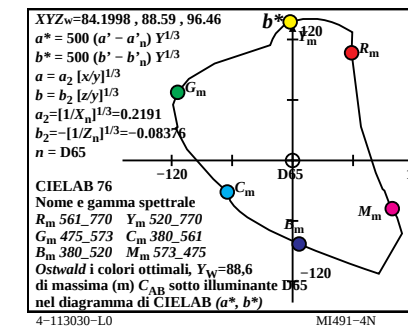
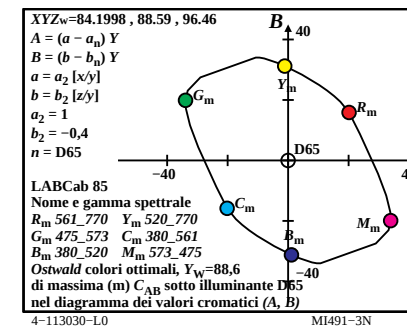
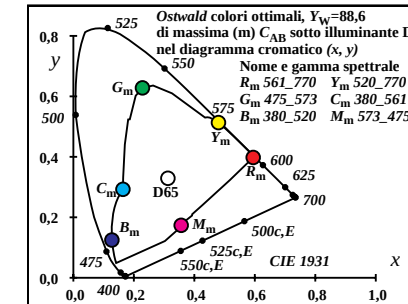
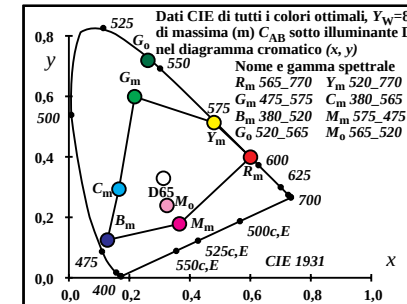
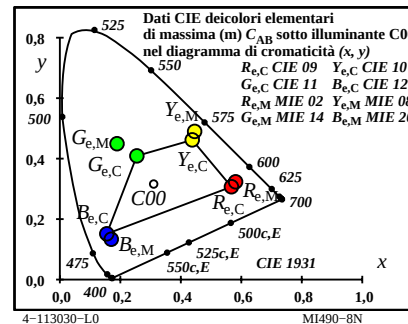
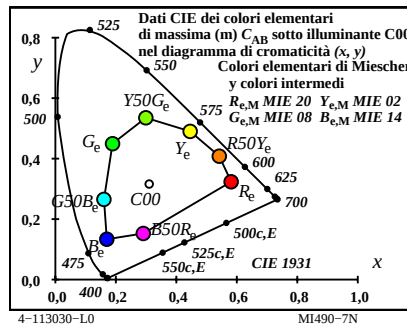
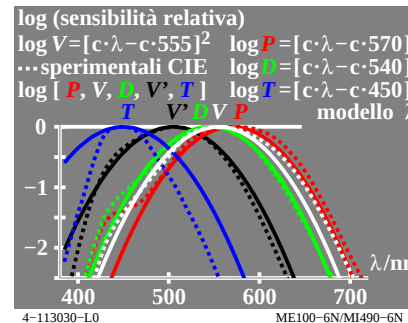
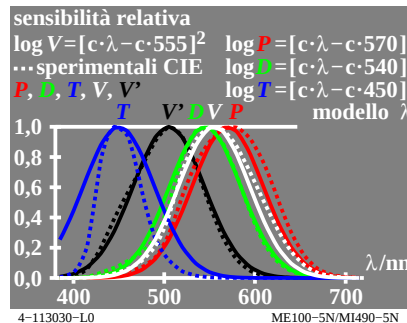
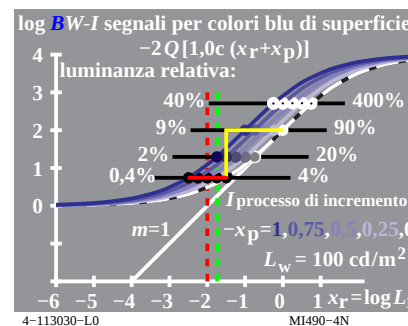
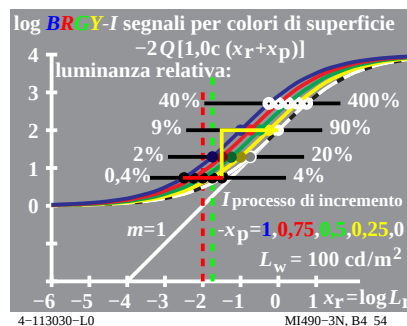
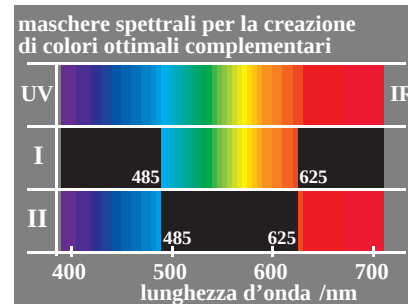
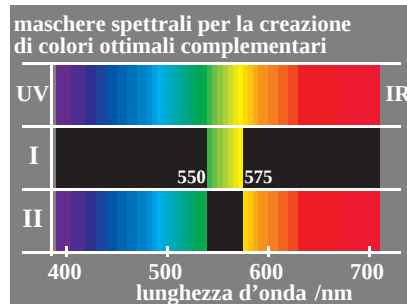


Grafico TUB-MI49; Grafica computerizzata e colorimetria
 Serie di immagini MI49, 3D=1, de=0, sRGB*

Input: $rgb/cmyk \rightarrow rgb_{dd}$
 Output: linearizzazzione 3D a rgb^*_{dd}

vedi file simili: <http://farbe.li.tu-berlin.de/MI49/MI49L0FP.PDF>
<http://130.149.60.45/~farbmertik> o <http://farbe.li.tu-berlin.de>



<http://farbe.li.tu-berlin.de/MI49/MI49L0FP.PDF> /PS; linearizzazione 3D
F: linearizzazione 3D MI49/MI49LI30FP.DAT nel file (F), pagine 2/2

vedi file simili: <http://farbe.li.tu-berlin.de/MI49/MI49L0FP.PDF> /PS
<http://130.149.60.45/~farbmeterik> o <http://farbe.li.tu-berlin.de>

Iscrizione TUB: 20160501-MI49/MI49L0FP.PDF /PS
Applicazione per la misura dell'output su display, nessuna separazione

TUB materiale: code=rha4ta

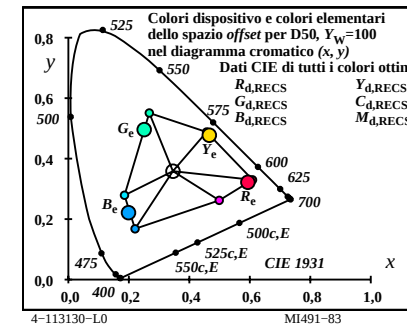
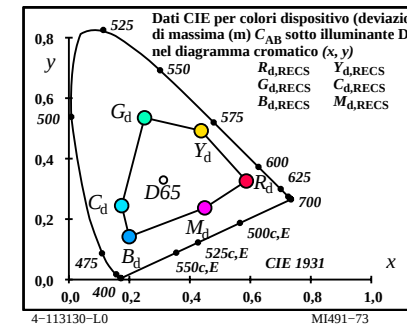
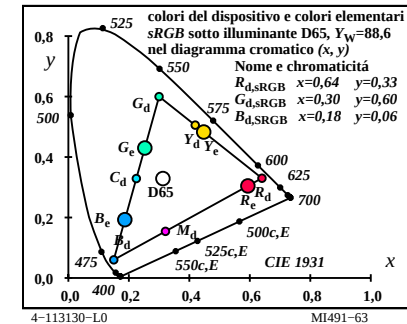
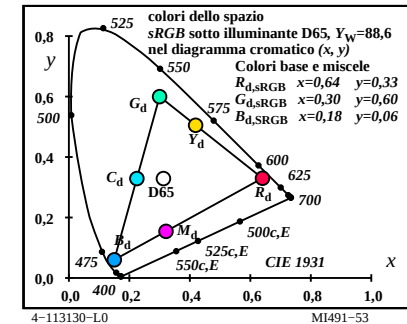
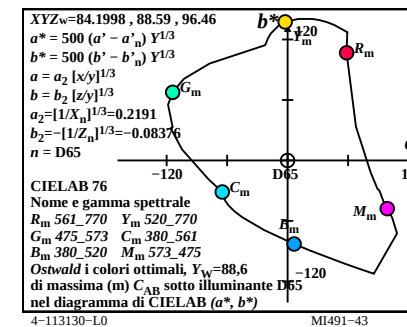
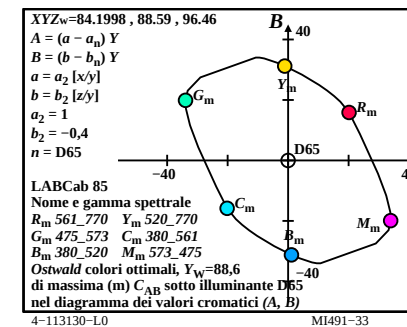
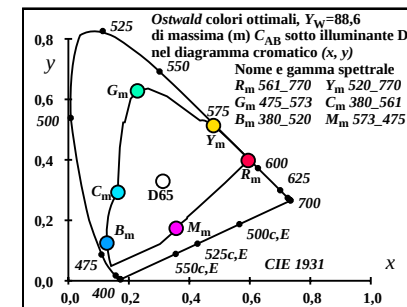
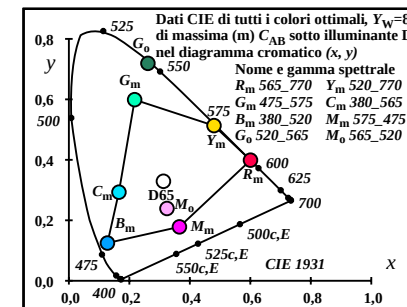
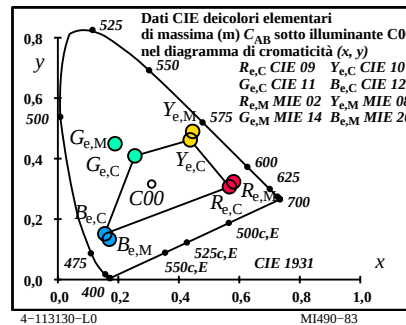
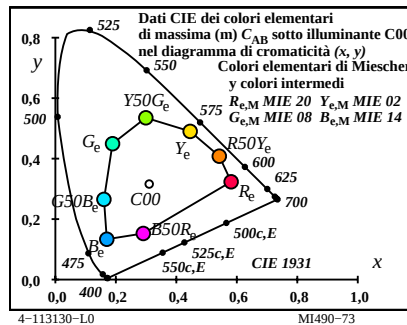
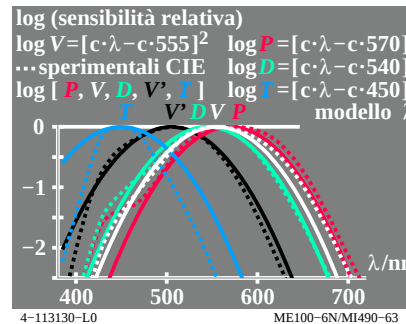
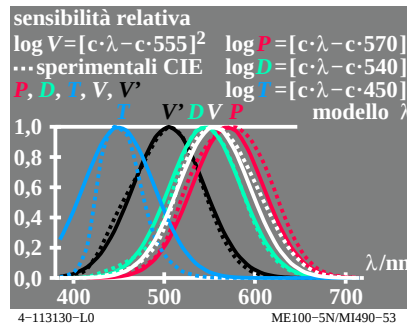
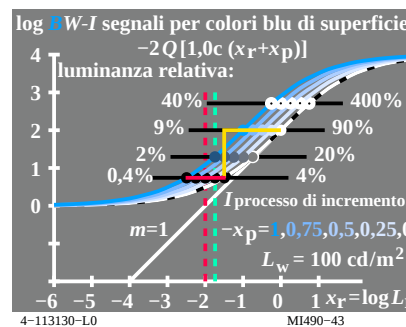
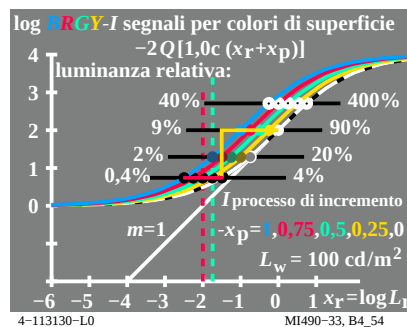
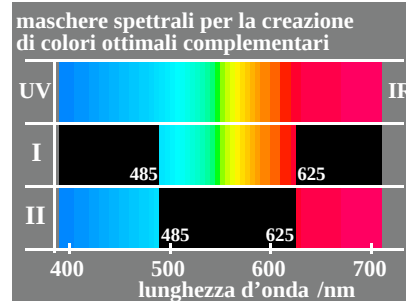
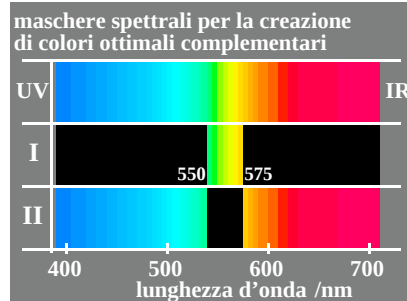


Grafico TUB-MI49; Grafica computerizzata e colorimetria
Serie di immagini MI49, 3D=1, de=1, sRGB*

Input: rgb/cmyk -> rgb_{de}
Output: linearizzazione 3D a rgb*_{de}