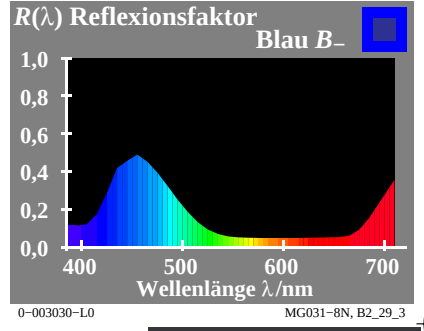
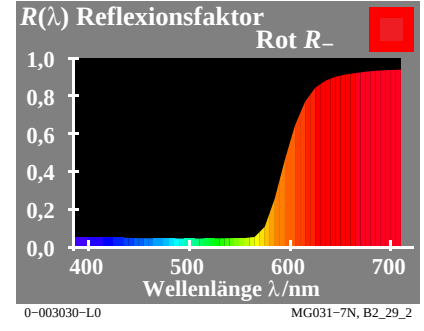
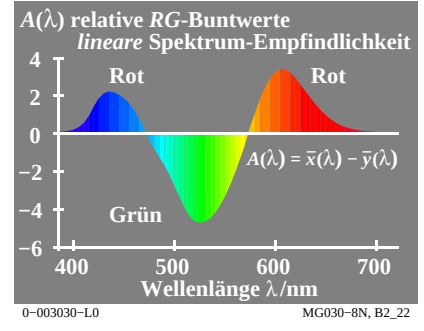
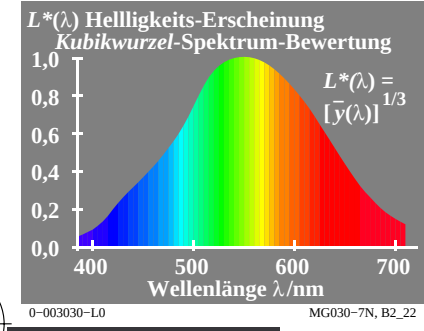
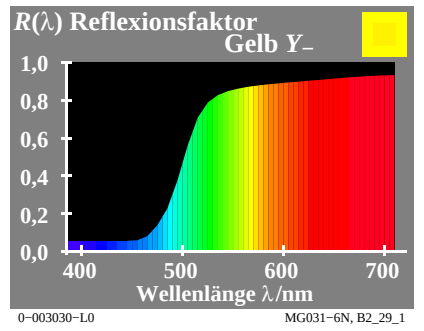
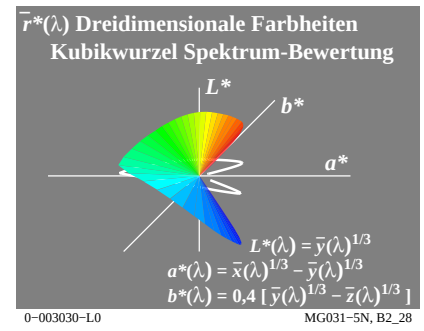
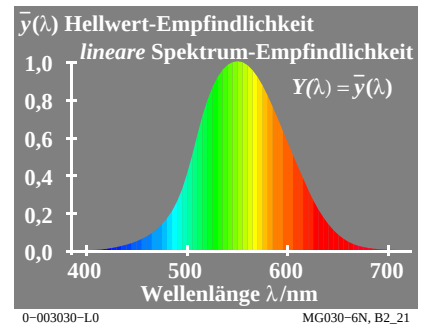
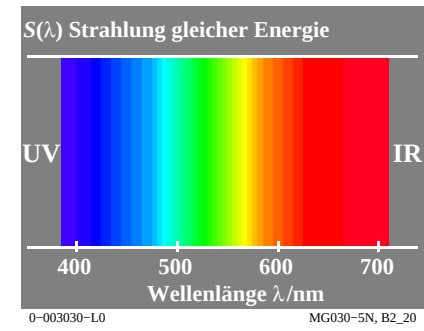
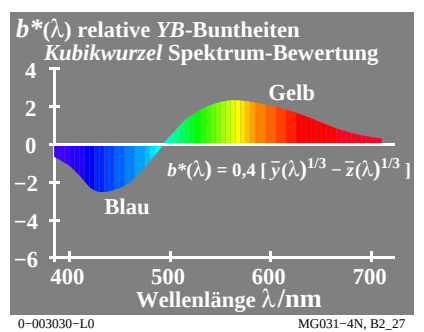
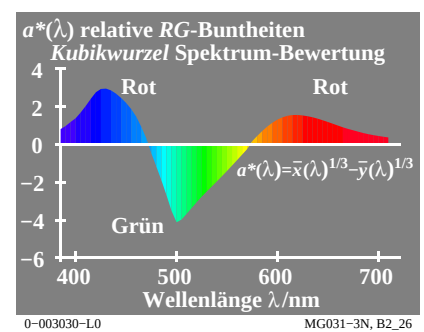
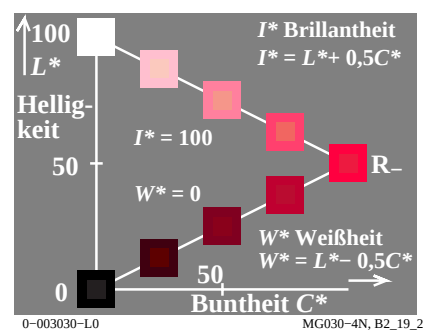
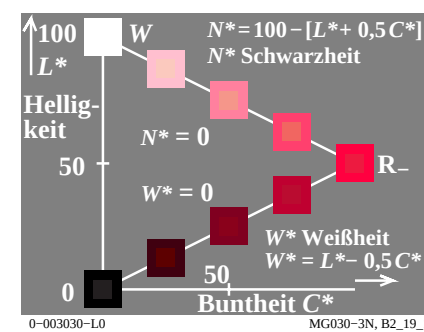
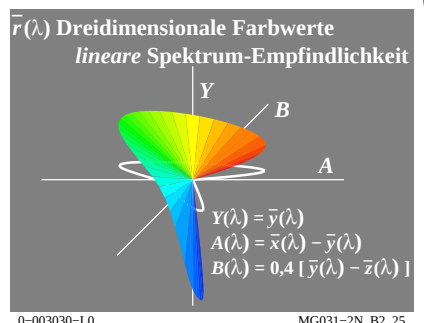
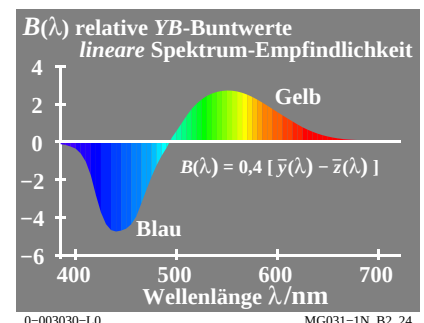
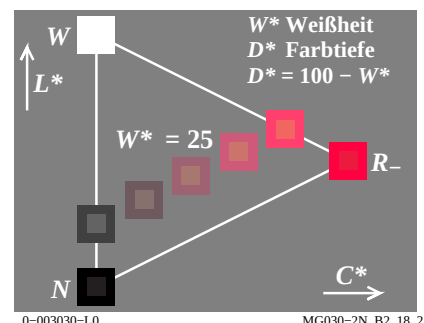
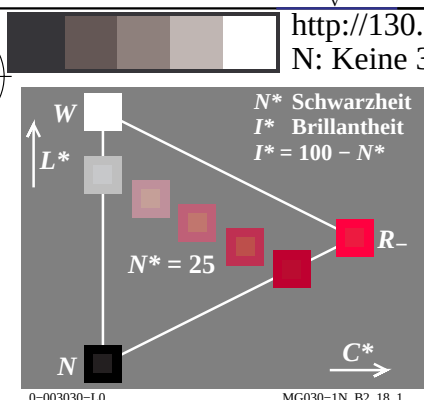


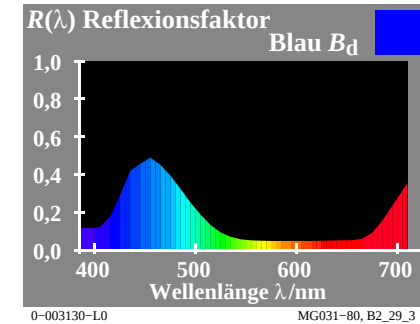
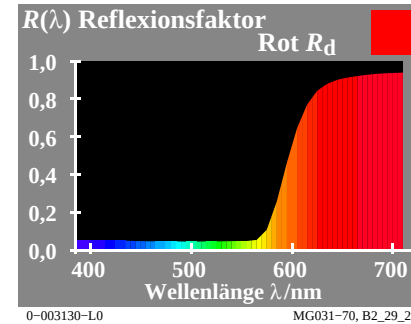
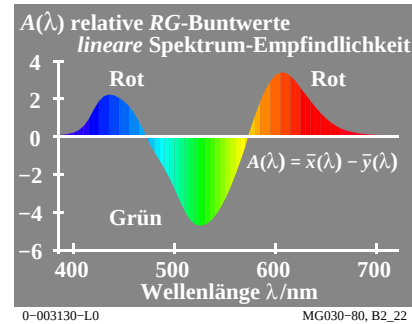
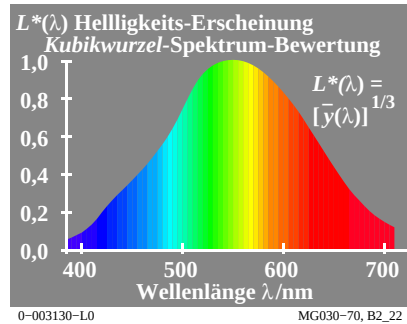
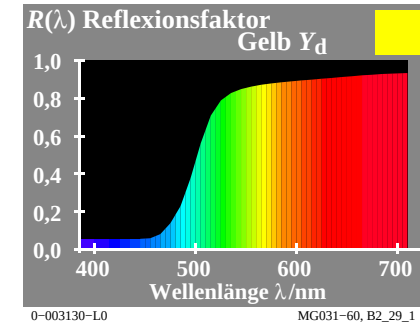
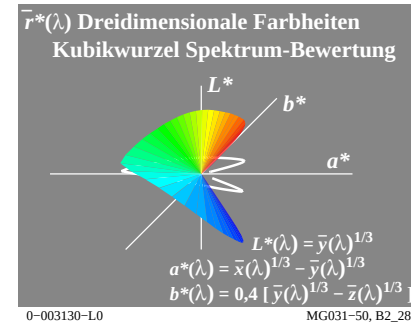
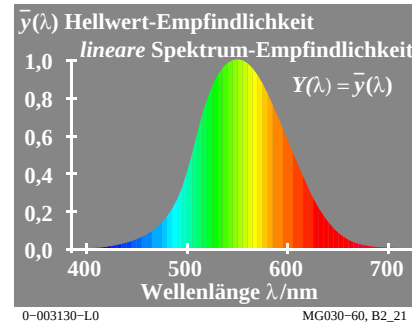
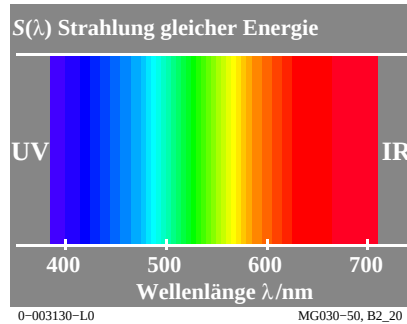
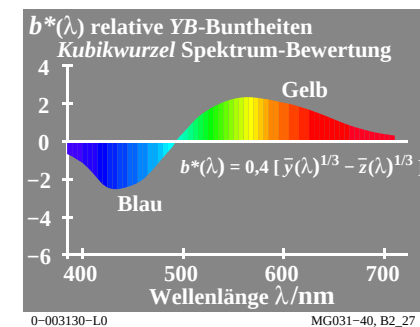
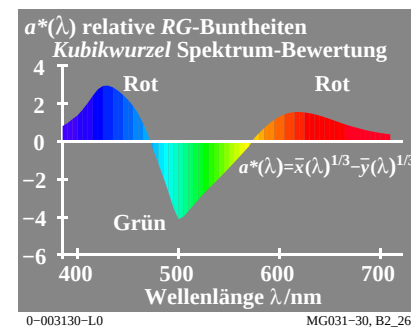
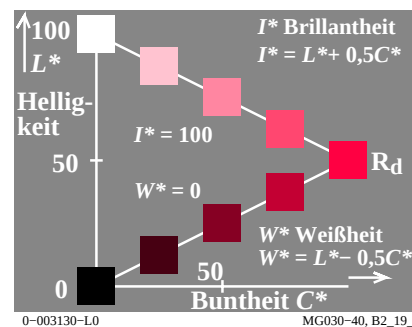
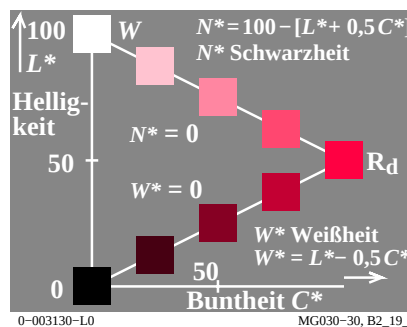
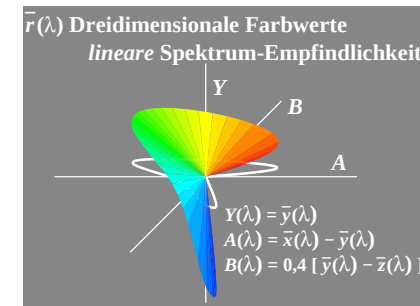
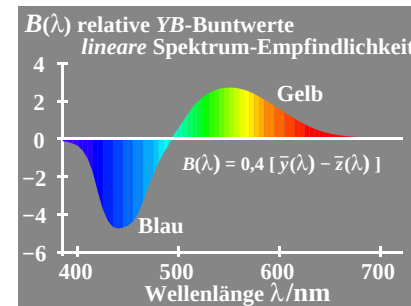
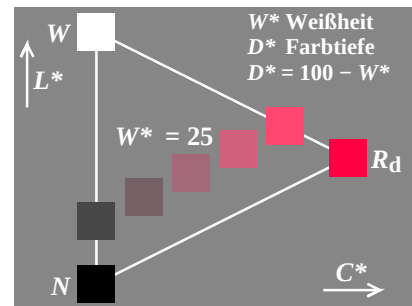
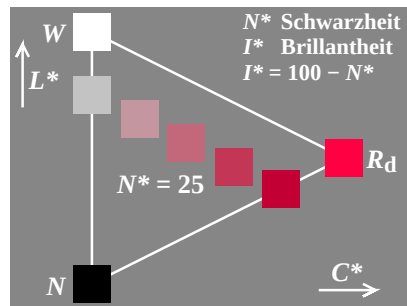
http://130.149.60.45/~farbmetrik/MG03/MG03L0NA.TXT / PS; Start-Ausgabe
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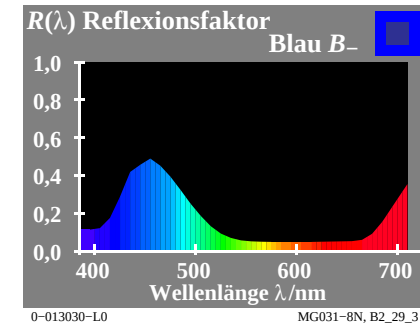
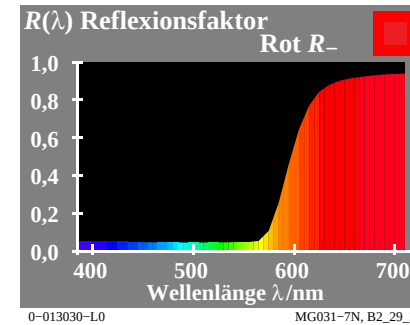
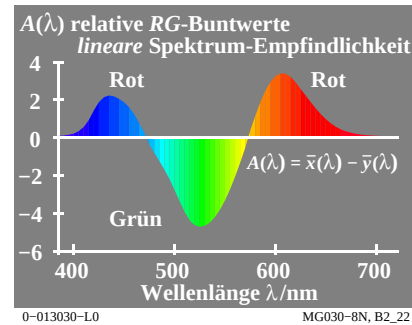
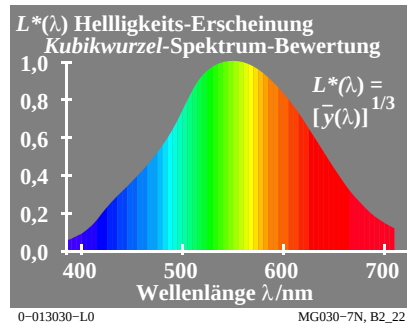
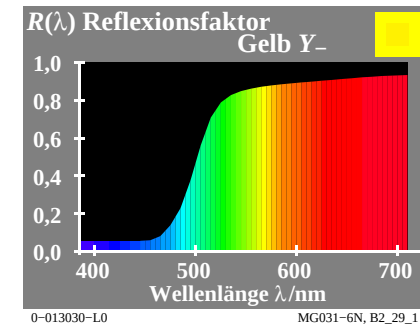
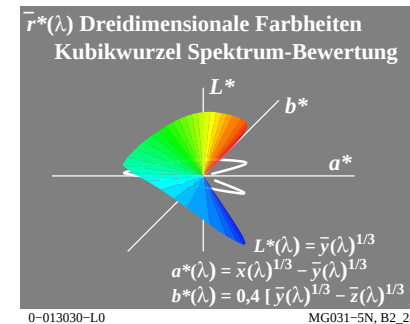
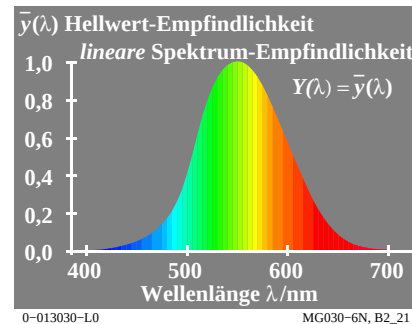
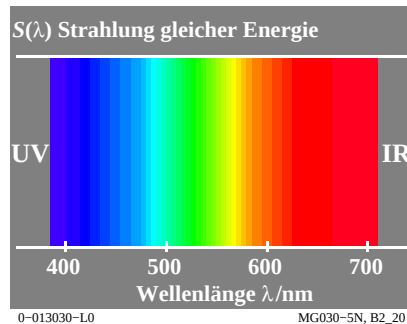
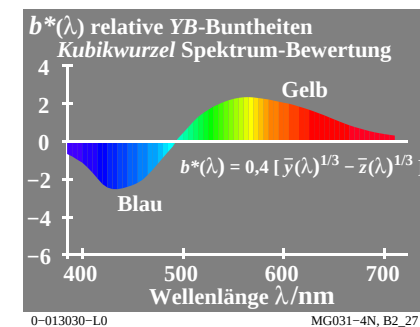
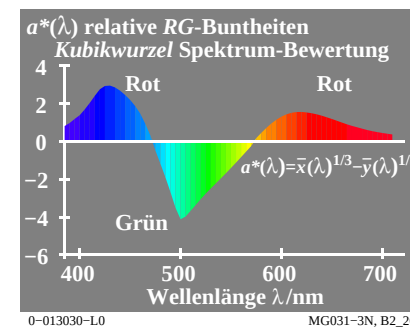
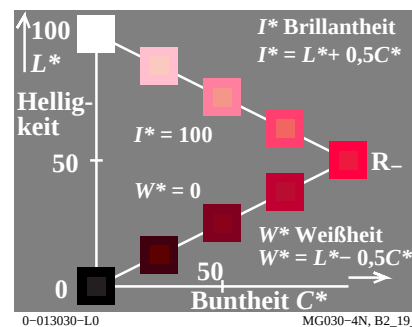
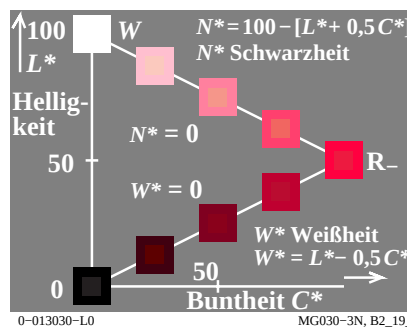
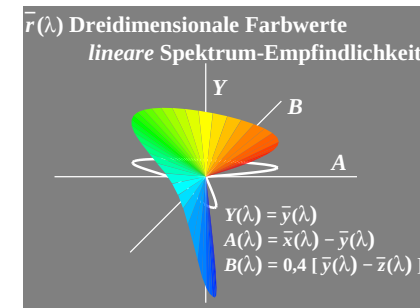
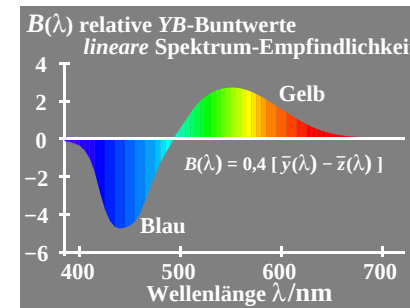
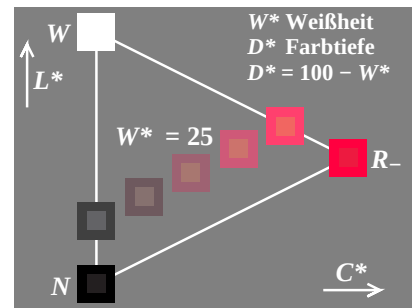
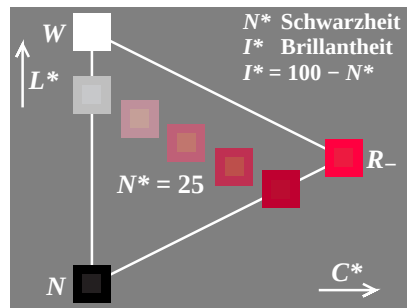
Siehe ähnliche Dateien: <http://130.149.60.45/~farbmetrik/MG03/MG03L0NA.TXT>
 Technische Information: <http://www.ps.bam.de> oder <http://130.149.60.45/~farbmetrik>



http://130.149.60.45/~farbmetrik/MG03/MG03L0NA.TXT / PS; Transfer Ausgabe

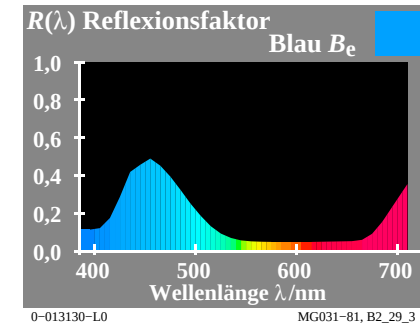
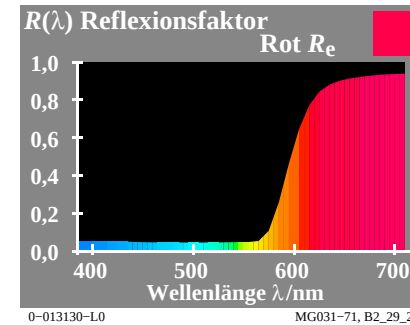
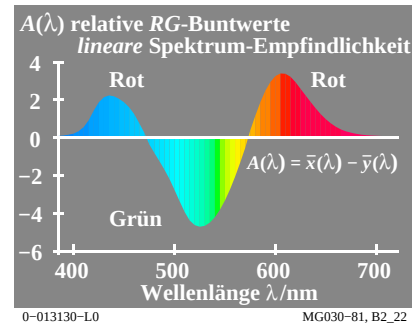
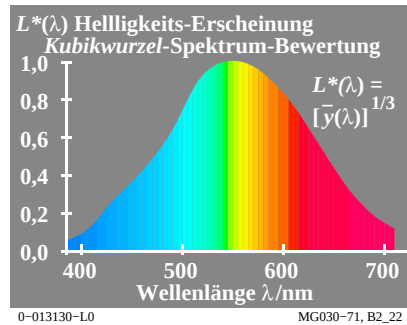
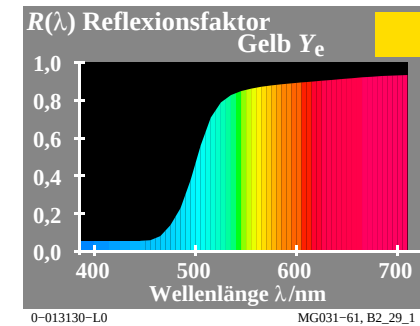
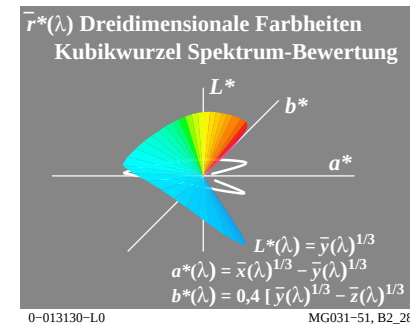
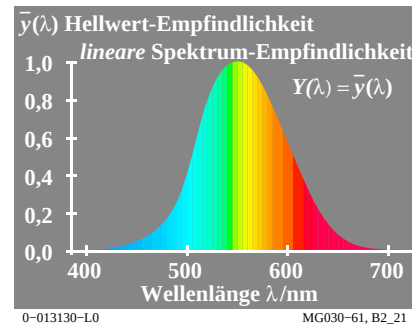
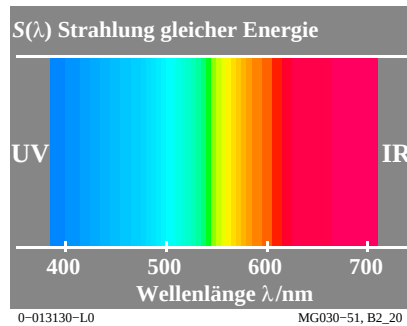
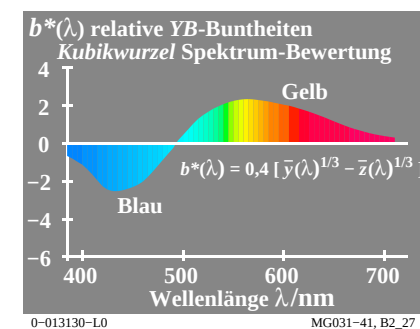
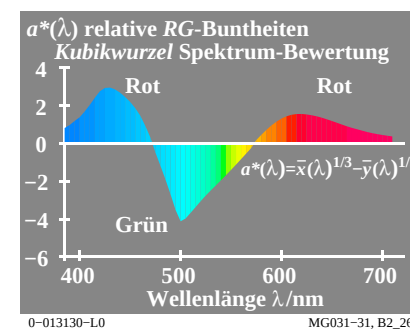
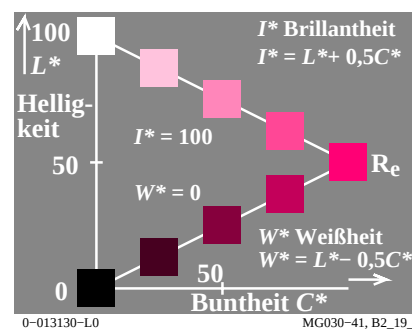
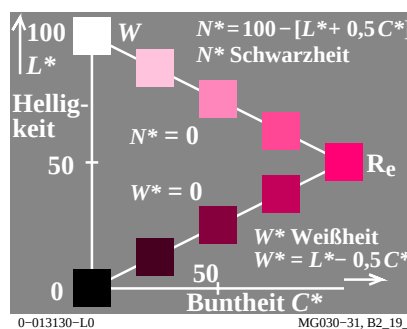
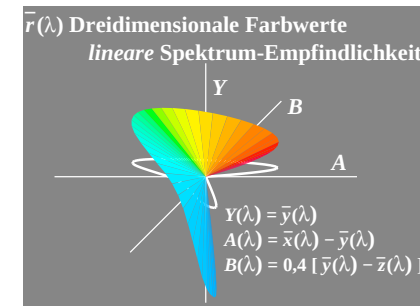
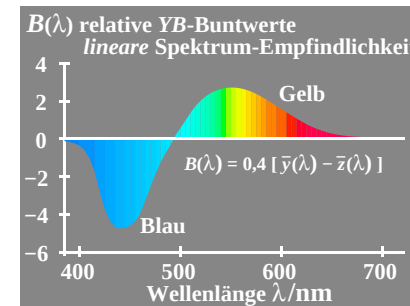
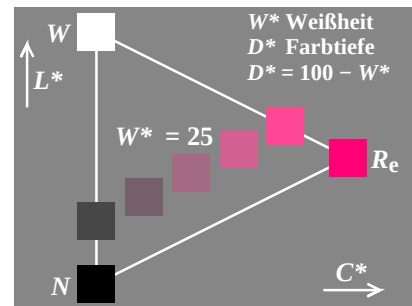
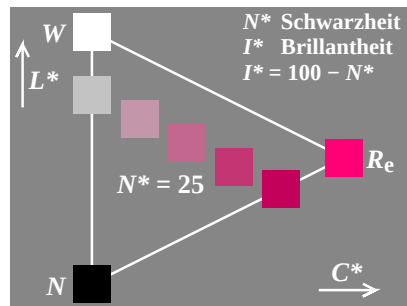
N: Keine 3D-Linearisierung (OL) in Datei (F) oder PS-Startup (S), Seite 2/2

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Technische Information: <http://www.ps.bam.de> oder <http://130.149.60.45/~farbmetrik>TUB-Prüfvorlage MG03; Computergrafik und Farbmetrik
Bildserie MG03, 3D=0, de=0, sRGBEingabe: $rgb/cmyk \rightarrow rgb_d$
Ausgabe: Transfer nach rgb_d 



http://130.149.60.45/~farbmetrik/MG03/MG03L0NA.TXT /.PS; Transfer Ausgabe

N: Keine 3D-Linearisierung (OL) in Datei (F) oder PS-Startup (S), Seite 2/2

Schiefe ähnliche Dateien: http://130.149.60.45/~farbmetrik/MG03/MG03.HTM
Technische Information: http://www.ps.bam.de oder http://130.149.60.45/~farbmetrikTUB-Prüfvorlage MG03; Computergrafik und Farbmetrik
Bildserie MG03, 3D=0, de=1, sRGBEingabe: $rgb/cmyk \rightarrow rgb_e$
Ausgabe: Transfer nach rgb_e 