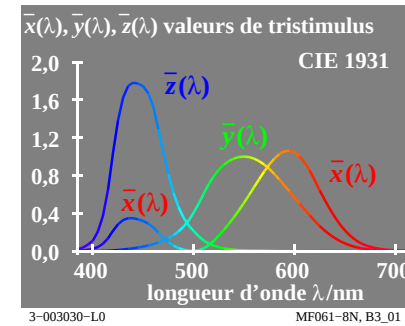
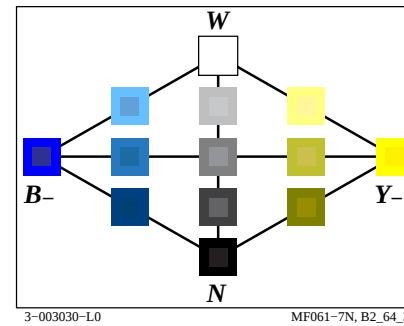
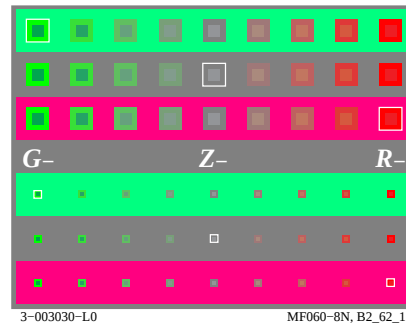
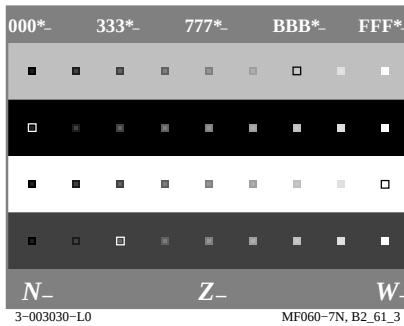
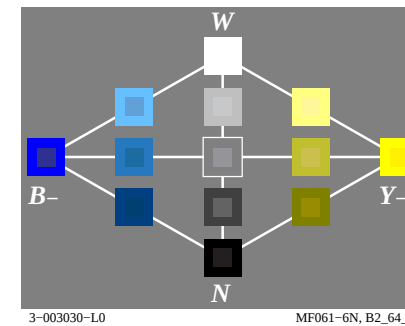
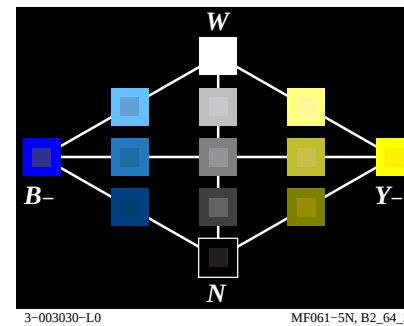
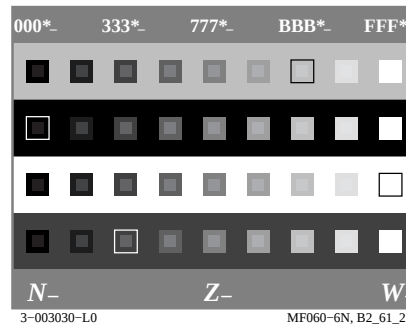
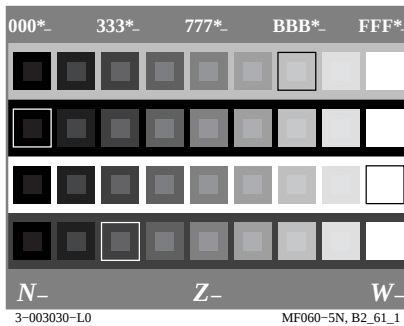
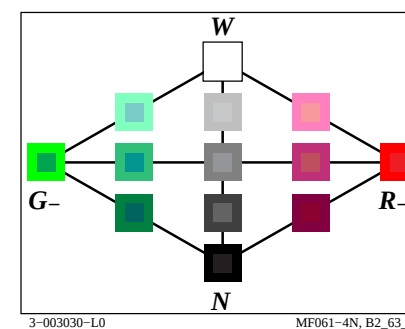
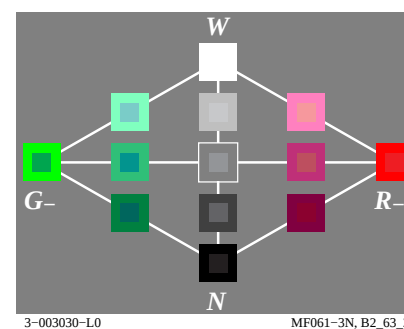
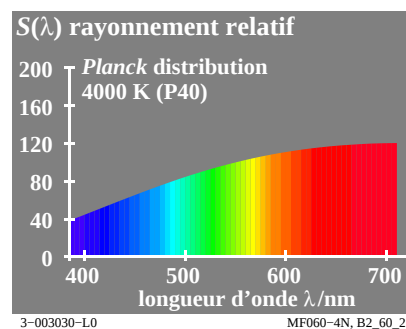
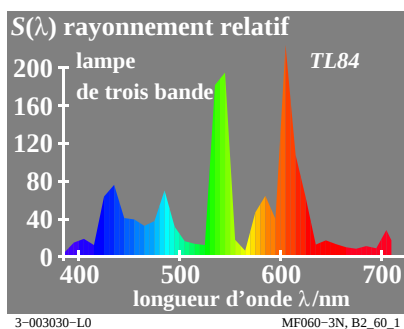
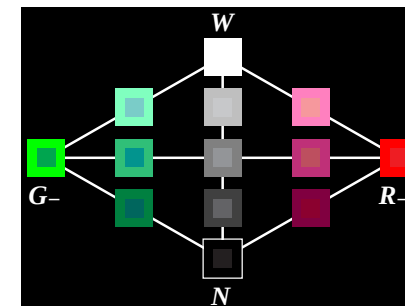
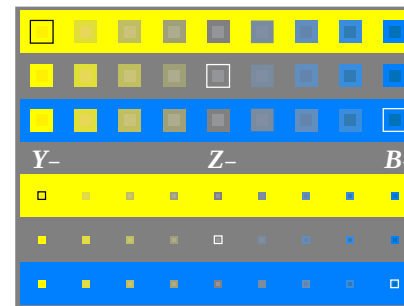
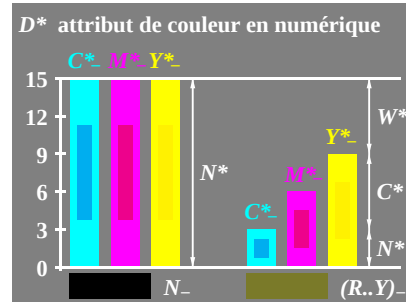
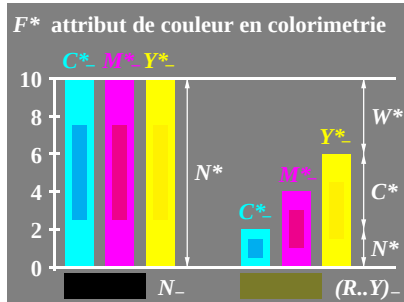
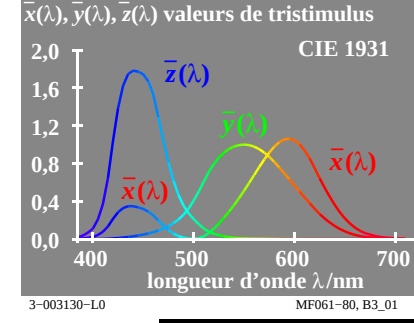
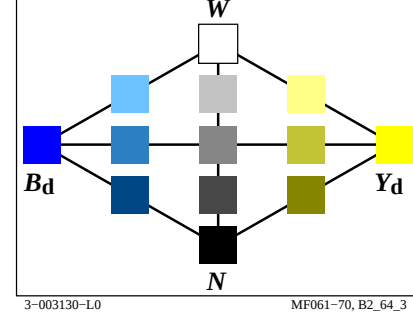
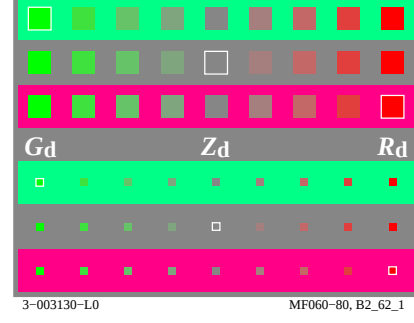
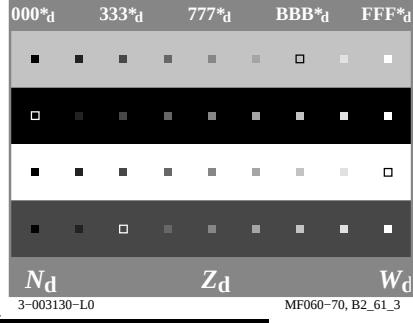
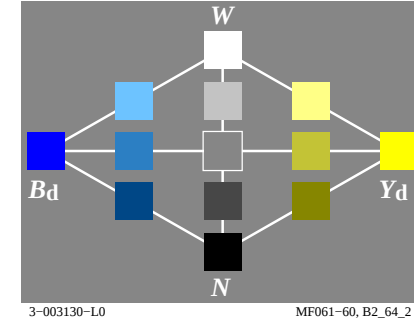
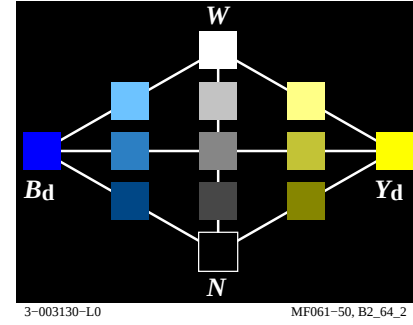
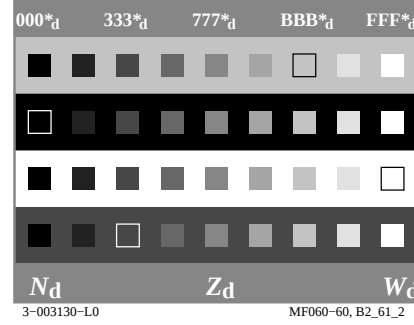
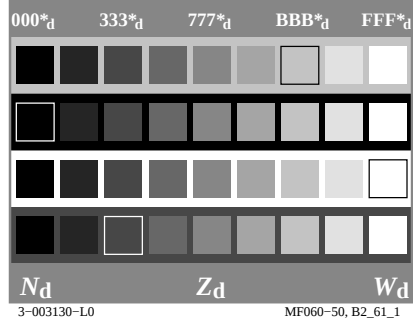
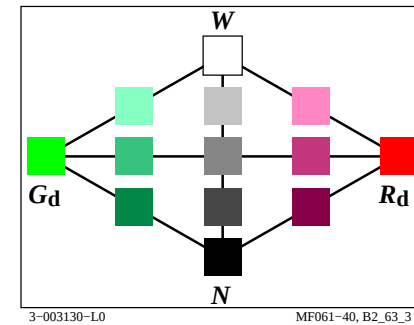
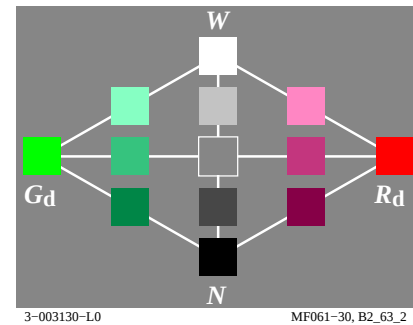
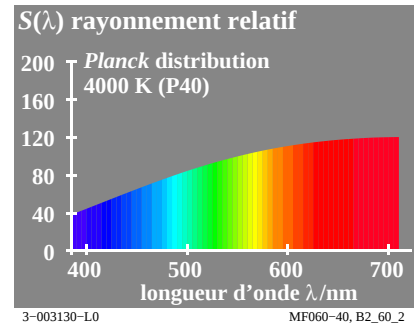
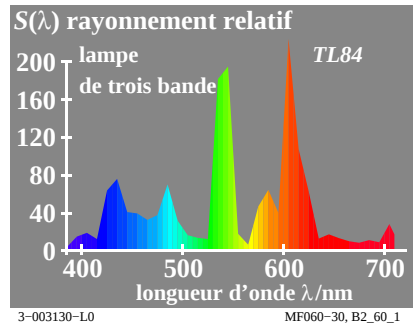
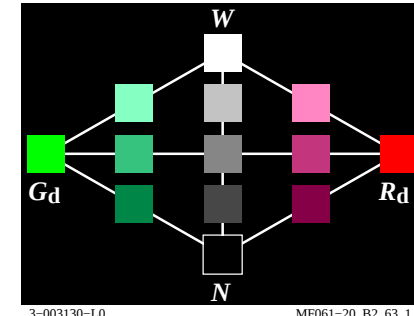
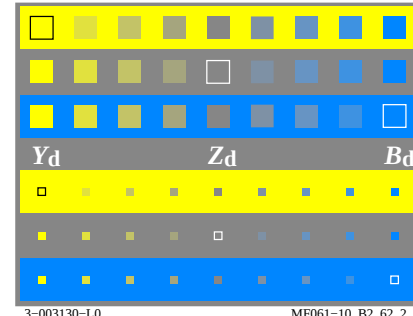
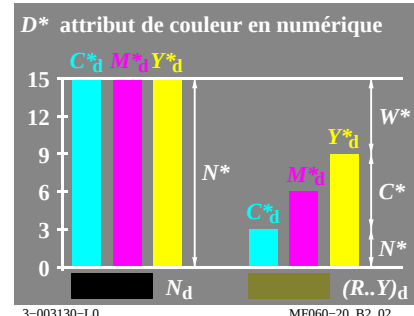
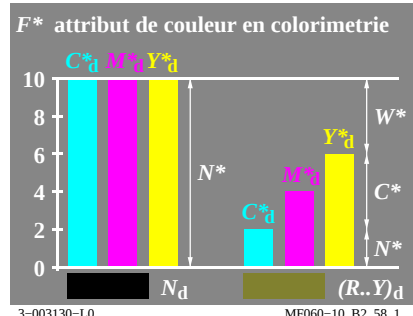




http://130.149.60.45/~farbmetrik/MF06/MF06L0NA.TXT /.PS; sortie de transfert
 N: aucune linéarisation 3D (OL) dans fichier (F) ou PS-startup (S), page 2/2

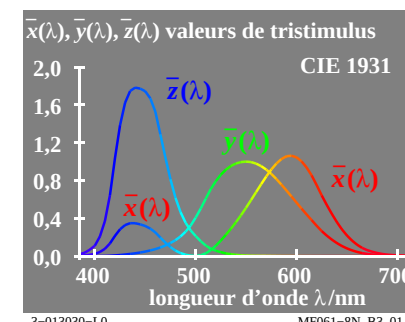
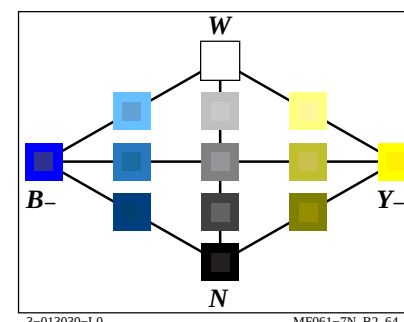
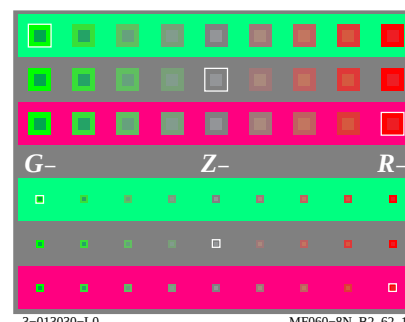
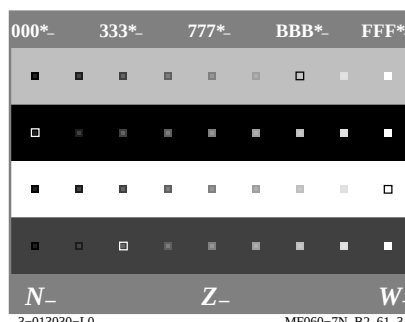
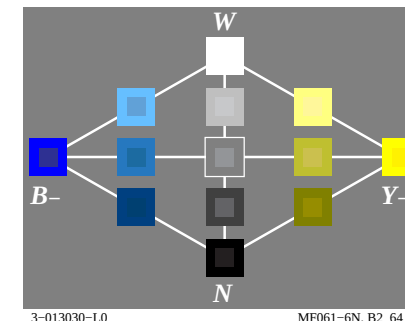
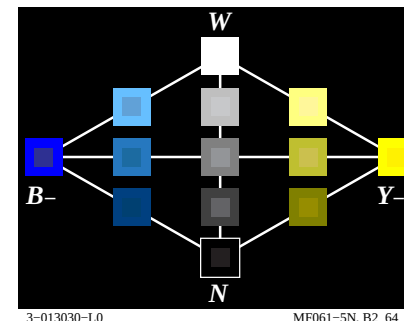
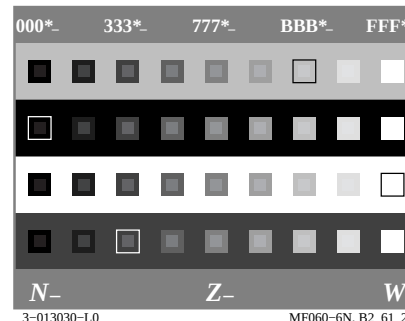
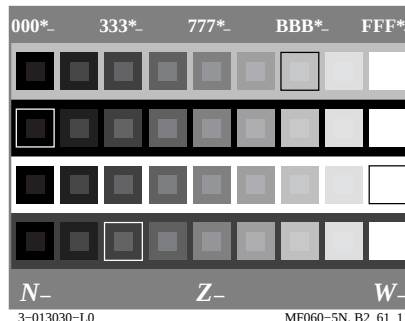
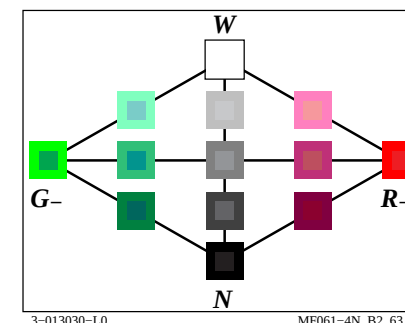
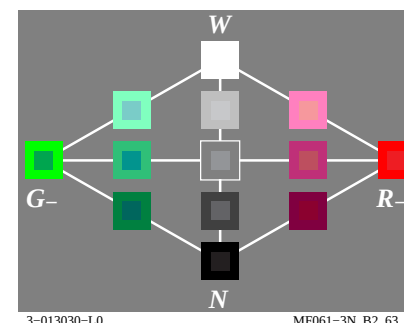
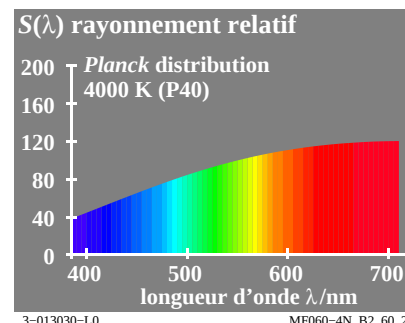
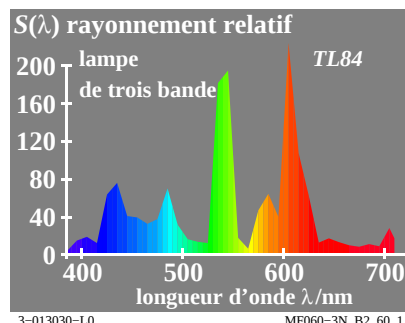
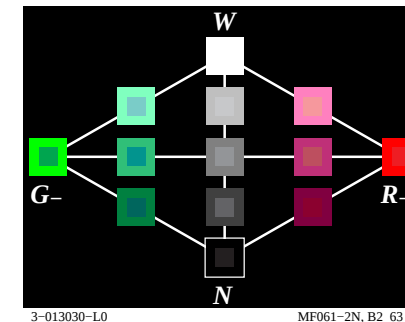
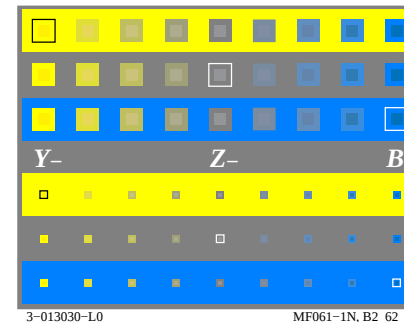
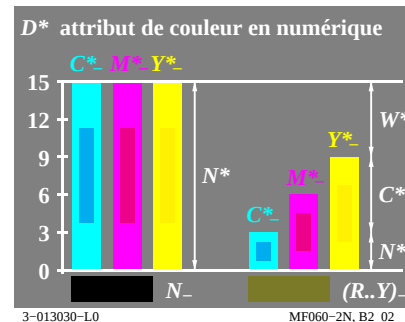
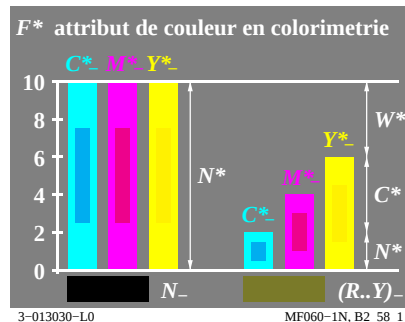
voir fichiers similaires: http://130.149.60.45/~farbmetrik/MF06/MF06L0NA.TXT /.PS
 informations techniques: http://www.ps.bam.de ou http://130.149.60.45/~farbmetrik



Graphique TUB-MF06; les infographies et colorimétrie
 Collection d'image MF06, 3D=0, de=0, sRGB

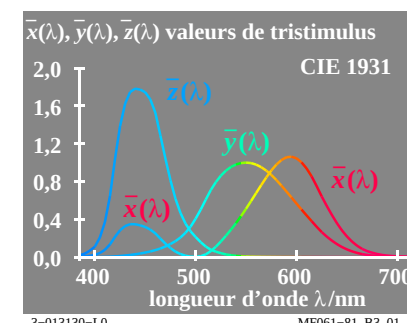
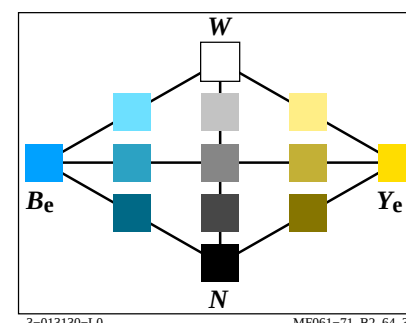
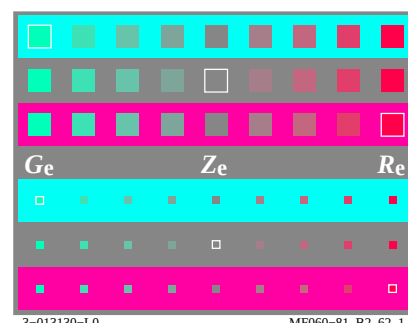
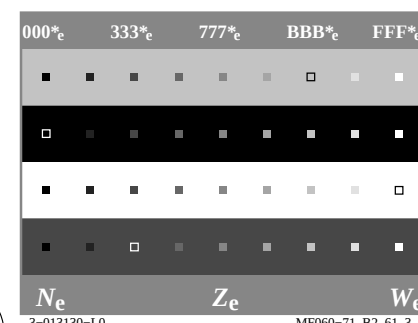
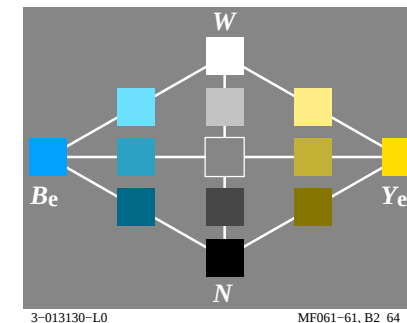
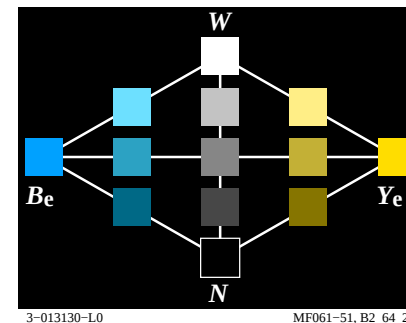
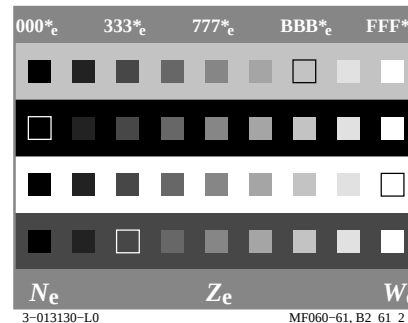
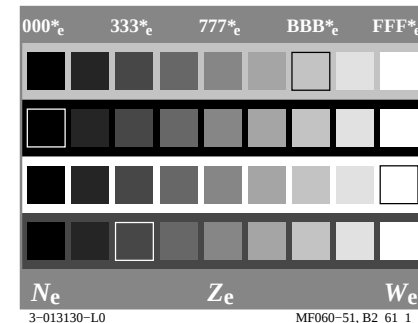
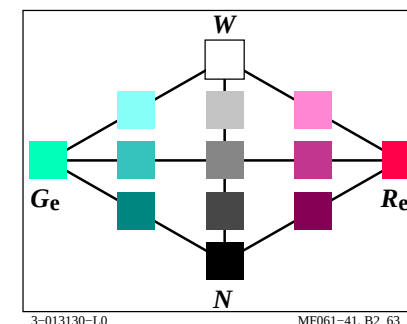
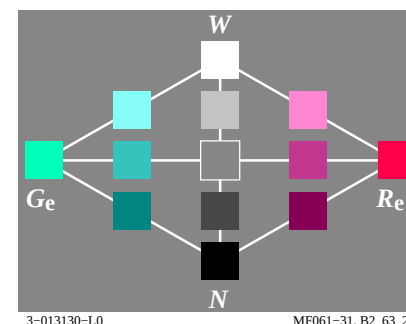
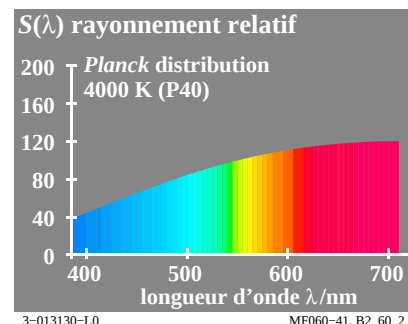
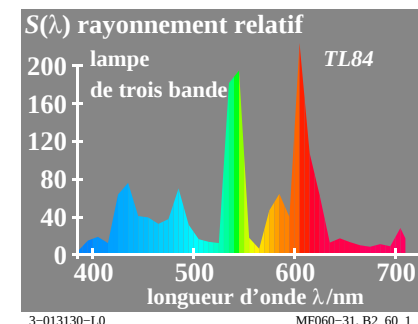
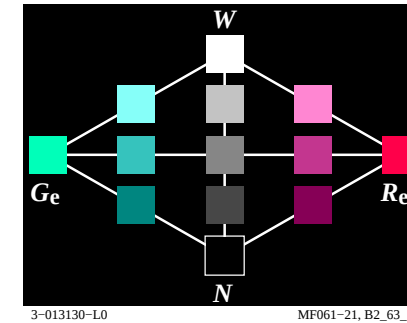
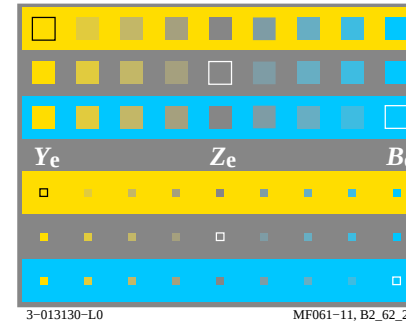
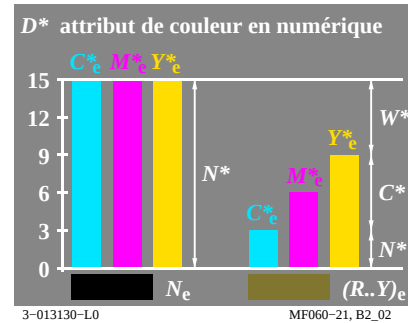
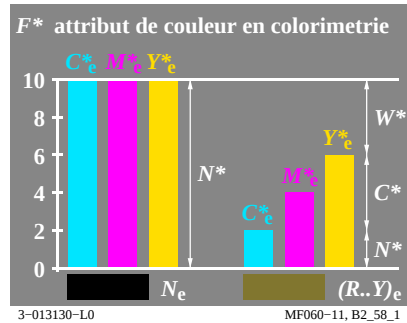
entrée : rgb/cmyk -> rgb_d
 sortie : transférer à rgb_d





<http://130.149.60.45/~farbmetrik/MF06/MF06L0NA.TXT> /.PS; sortie de transfert
N: aucune linéarisation 3D (OL) dans fichier (F) ou PS-startup (S), page 2/2

voir fichiers similaires: <http://130.149.60.45/~farbmetrik/MF06/MF06L0NA.TXT> /.PS
informations techniques: <http://www.ps.ban.de> ou <http://130.149.60.45/~farbmetrik>



Graphique TUB-MF06; les infographies et colorimétrie
Collection d'image MF06, 3D=0, de=1, sRGB

entrée : rgb/cmyk -> rgb_e
sortie : transférer à rgb_e

