

Adaptiertes (a) CIELAB ($C^*_{ab,a}$, L^*) und relatives CIELAB (c^*_{lab*} , l^*_{lab*})
 LG49_LCD projector_2 0%_Fadin

$$l^*_{lab*} = (L^* - L^*_N) / (L^*_W - L^*_N)$$

$$c^*_{lab*} = C^*_{ab,a} / C^*_{ab,a,M}$$

CIELAB-Buntonwinkel:

$$h_{ab,d} = [38, 96, 151, 236, 305, 354]$$

$$h_{ab,e} = [26, 92, 162, 217, 272, 329]$$

$$b^*_{lab*}$$

M =Maximalfarbe

Y00L

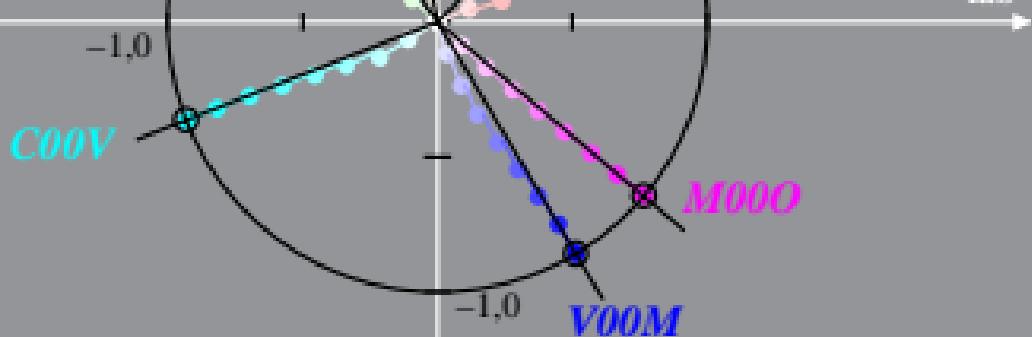
O00Y

$$a^*_{lab*} = c^*_{lab*} \cos h_{ab}$$

$$b^*_{lab*} = c^*_{lab*} \sin h_{ab}$$

relative Buntheit

$$a^*_{lab*}$$



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Y00L

O00Y

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$$b^*_{lab*} = c^*_{lab*} \sin h_{ab}$$

relative Buntheit

$$a^*_{lab*}$$

C00V

M000

V00M

Adaptiertes (a) CIELAB ($C^*_{ab,a}$, L^*) und relatives CIELAB (c^*_{lab*} , l^*_{lab*})
 LG49_LCD projector_2 0,6%_Fadin

$$l^*_{lab*} = (L^* - L^*_N) / (L^*_W - L^*_N)$$

$$c^*_{lab*} = C^*_{ab,a} / C^*_{ab,a,M}$$

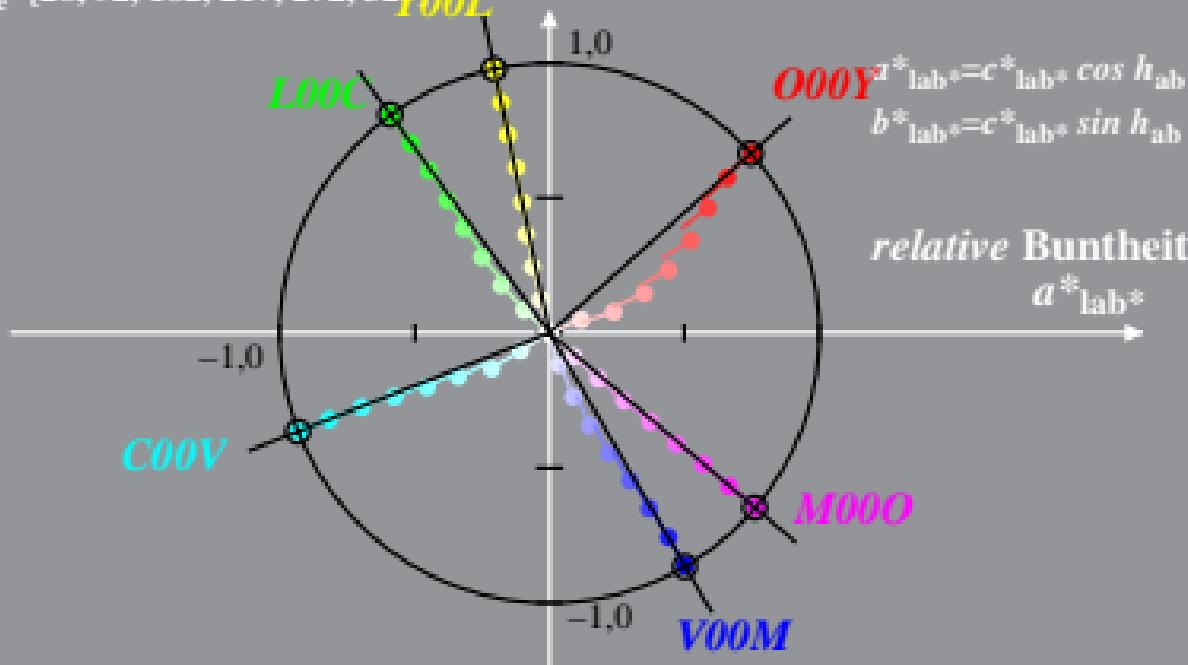
CIELAB-Buntonwinkel:

$$b^*_{lab*} \quad M = \text{Maximalfarbe}$$

$$h_{ab,d} = [38, 96, 151, 236, 305, 354]$$

$$h_{ab,e} = [26, 92, 162, 217, 272, 329]$$

Y00L



Adaptiertes (a) CIELAB ($C^*_{ab,a}$, L^*) und relatives CIELAB (c^*_{lab*} , l^*_{lab*})
 LG49_LCD projector_2 0,6%_Fadit

$$l^*_{lab*} = (L^* - L^*_N) / (L^*_W - L^*_N)$$

$$c^*_{lab*} = C^*_{ab,a} / C^*_{ab,a,M}$$

CIELAB-Buntonwinkel:

$$h_{ab,d} = [38, 96, 151, 236, 305, 354]$$

$$h_{ab,e} = [26, 92, 162, 217, 272, 329]$$

$$b^*_{lab*}$$

M =Maximalfarbe

Y00L

O00Y

$$x^*_{lab*} = c^*_{lab*} \cos h_{ab}$$

$$b^*_{lab*} = c^*_{lab*} \sin h_{ab}$$

relative Buntheit

$$a^*_{lab*}$$

C00V

M00O

V00M

Adaptiertes (a) CIELAB ($C^*_{ab,a}$, L^*) und relatives CIELAB (c^*_{lab*} , l^*_{lab*})
 LG49_LCD projector_2 1,2%_Fadin

$$l^*_{lab*} = (L^* - L^*_N) / (L^*_W - L^*_N)$$

$$c^*_{lab*} = C^*_{ab,a} / C^*_{ab,a,M}$$

CIELAB-Buntonwinkel:

$$h_{ab,d} = [38, 96, 151, 236, 305, 354]$$

$$h_{ab,e} = [26, 92, 162, 217, 272, 329]$$

$$b^*_{lab*}$$

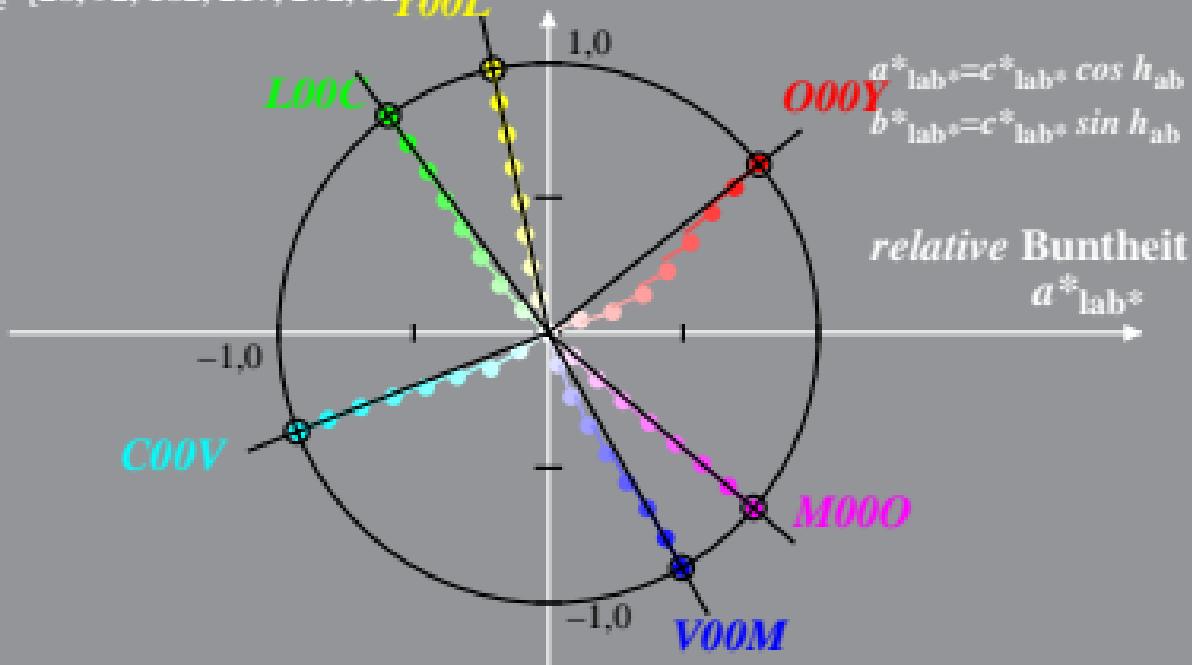
M =Maximalfarbe

Y00L

O00Y

relative Buntheit

$$a^*_{lab*}$$

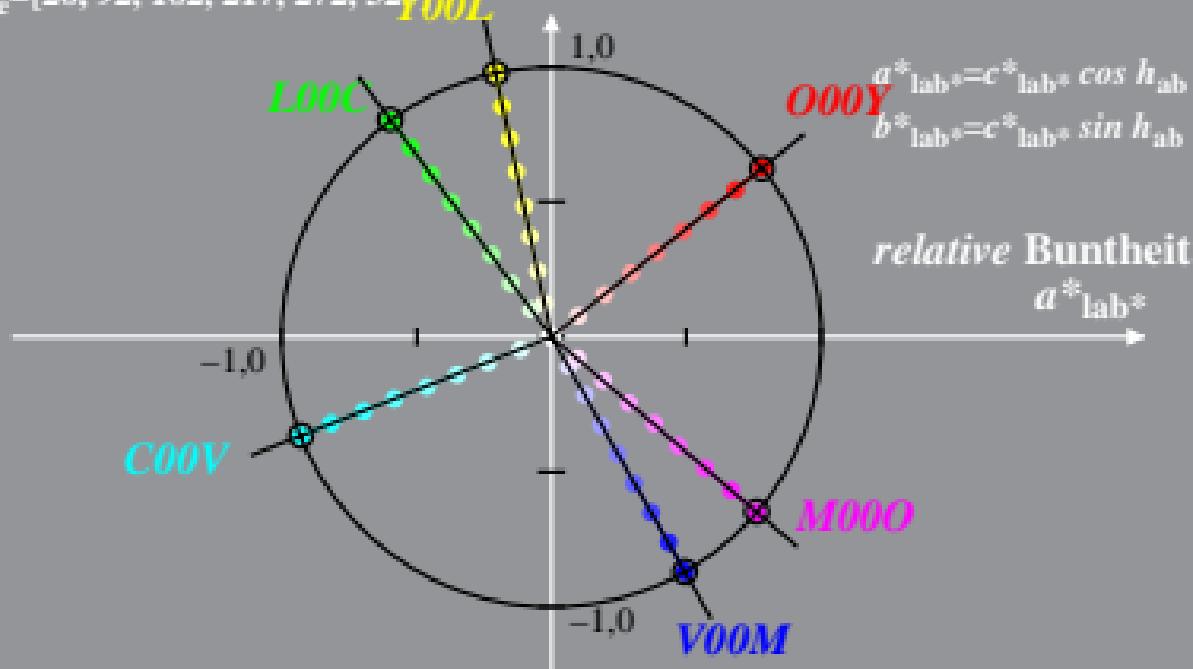


*Adaptiertes (a) CIELAB ($C^*_{ab,a}, L^*$) und relatives CIELAB (c^*_{lab*}, l^*_{lab*})*
LG49_LCD projector_2 1,2%_Fadit $l^*_{lab*} = (L^* - L^*_N) / (L^*_W - L^*_N)$

CIELAB-Bunnttonwinkel

$$h_{ab,d} = [38, 96, 151, 236, 305, 354]$$

$h_{\text{sh},n} = [26, 92, 162, 217, 272, 329]$



Adaptiertes (a) CIELAB ($C^*_{ab,a}$, L^*) und relatives CIELAB (c^*_{lab*} , l^*_{lab*})
 LG49_LCD projector_2 2,5%_Fadin

$$l^*_{lab*} = (L^* - L^*_N) / (L^*_W - L^*_N)$$

$$c^*_{lab*} = C^*_{ab,a} / C^*_{ab,a,M}$$

CIELAB-Buntonwinkel:

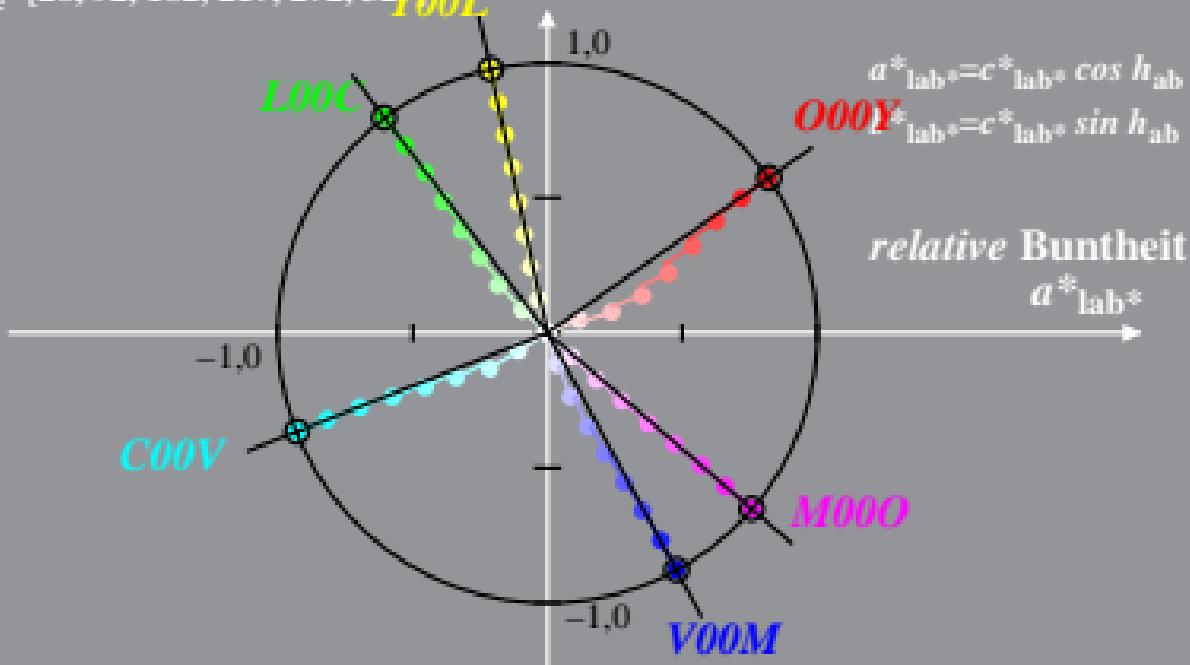
$$h_{ab,d} = [38, 96, 151, 236, 305, 354]$$

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$$b^*_{lab*}$$

M =Maximalfarbe

Y00L



$$a^*_{lab*} = c^*_{lab*} \cos h_{ab}$$

$$O00Y_{lab*} = c^*_{lab*} \sin h_{ab}$$

relative Buntheit

$$a^*_{lab*}$$

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CIELAB-Buntonwinkel:

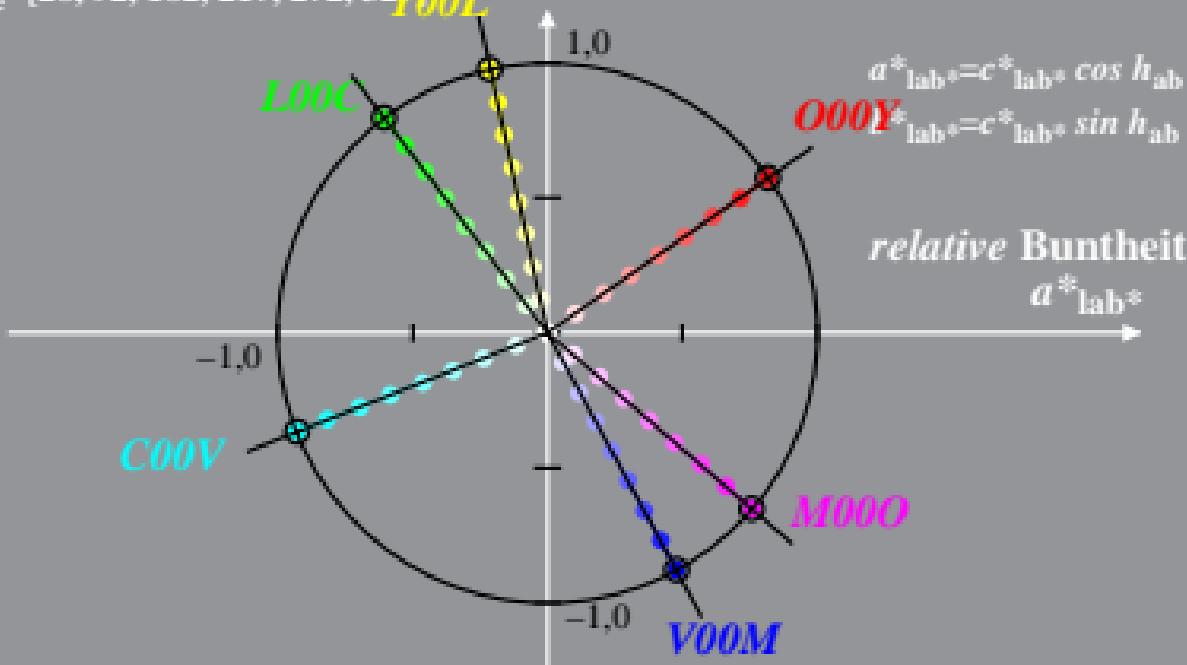
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Y00L



relative Buntheit

$$a^*_{lab*}$$

Adaptiertes (a) CIELAB ($C^*_{ab,a}$, L^*) und relatives CIELAB (c^*_{lab*} , l^*_{lab*})
 LG49_LCD projector_2 5%_Fadin

$$l^*_{lab*} = (L^* - L^*_N) / (L^*_W - L^*_N)$$

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CIELAB-Buntonwinkel:

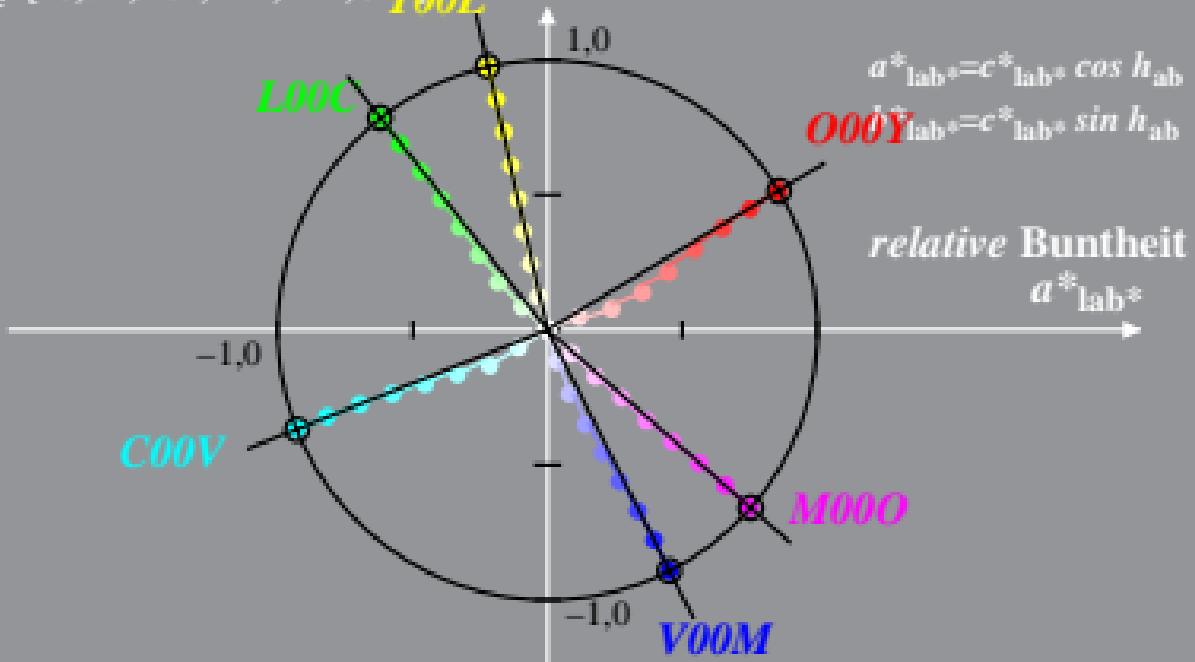
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$Y00L$



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CIELAB-Buntonwinkel:

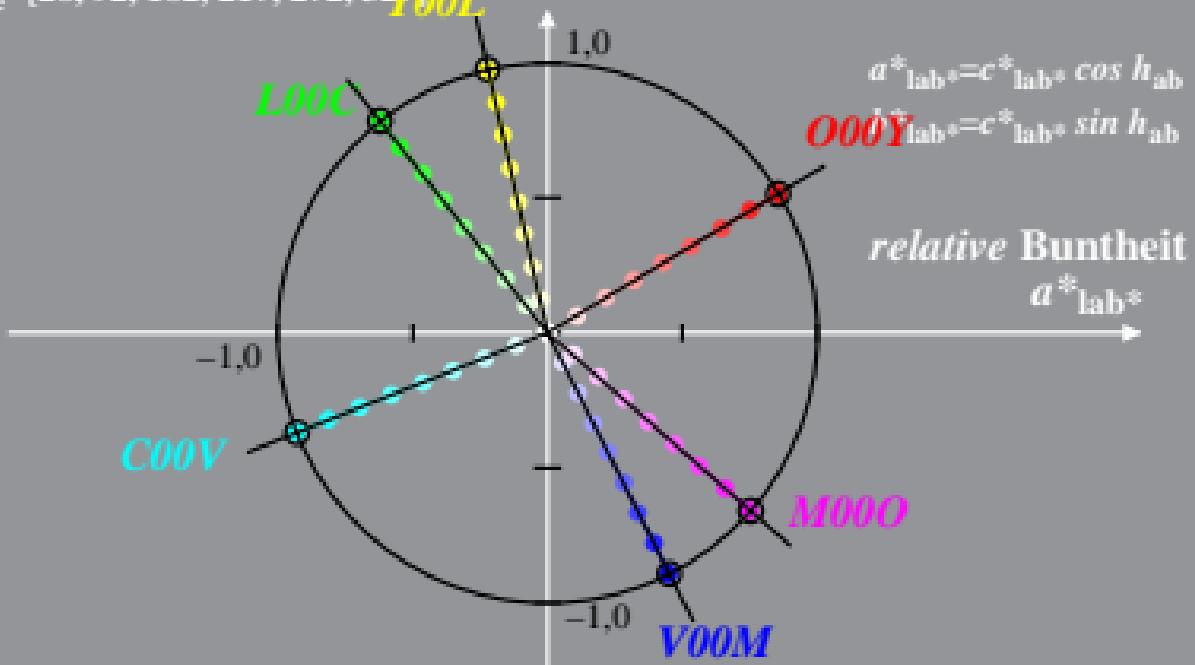
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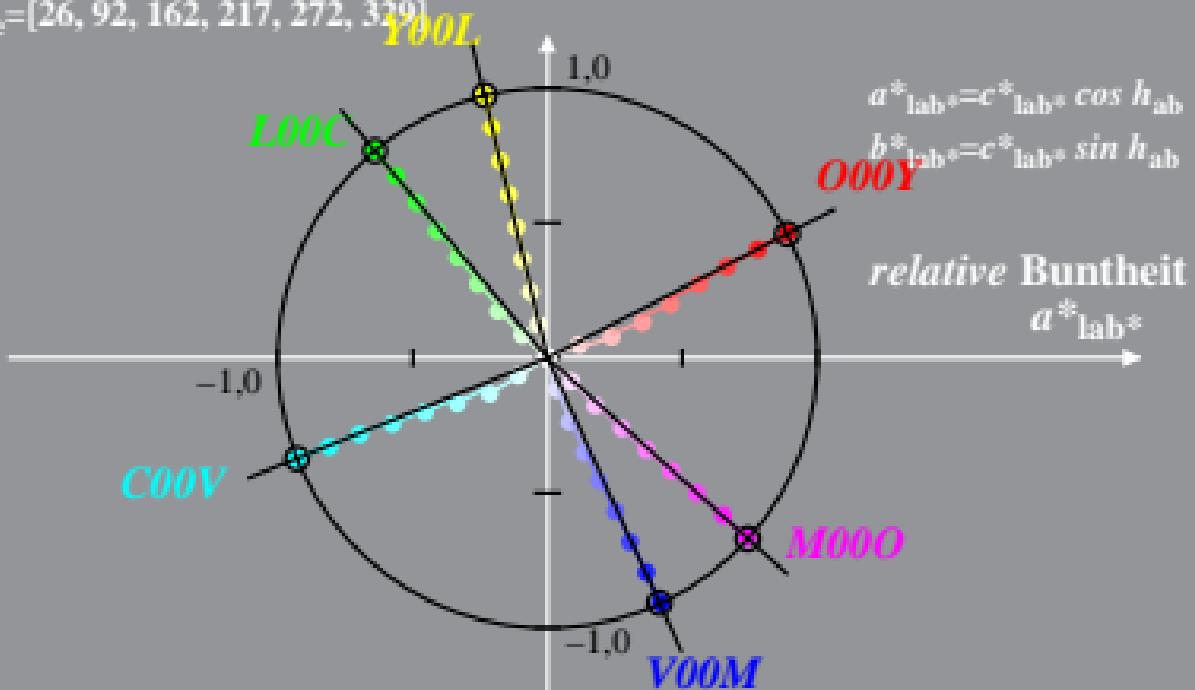
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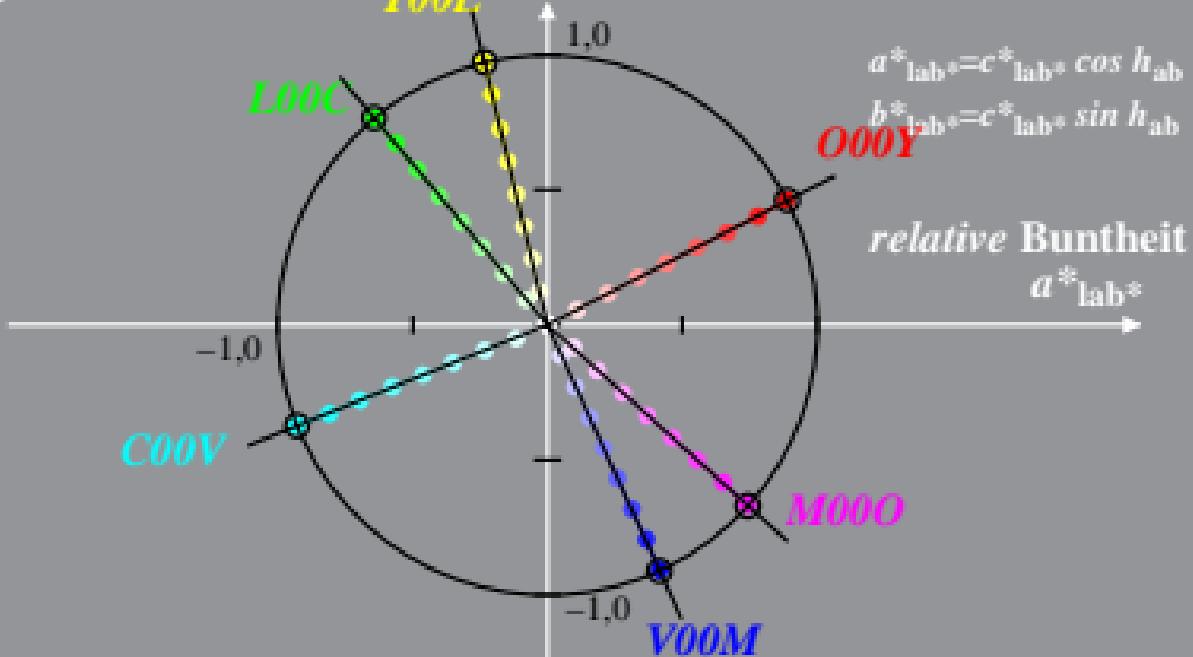
CIELAB-Buntonwinkel:

$$h_{ab,d} = [38, 96, 151, 236, 305, 354]$$

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Y00L



O00Y

relative Buntheit

$$a^*_{lab*}$$

Adaptiertes (a) CIELAB ($C^*_{ab,a}$, L^*) und relatives CIELAB (c^*_{lab*} , l^*_{lab*})
 LG49_LCD projector_2 20%_Fadin

$$l^*_{lab*} = (L^* - L^*_N) / (L^*_W - L^*_N)$$

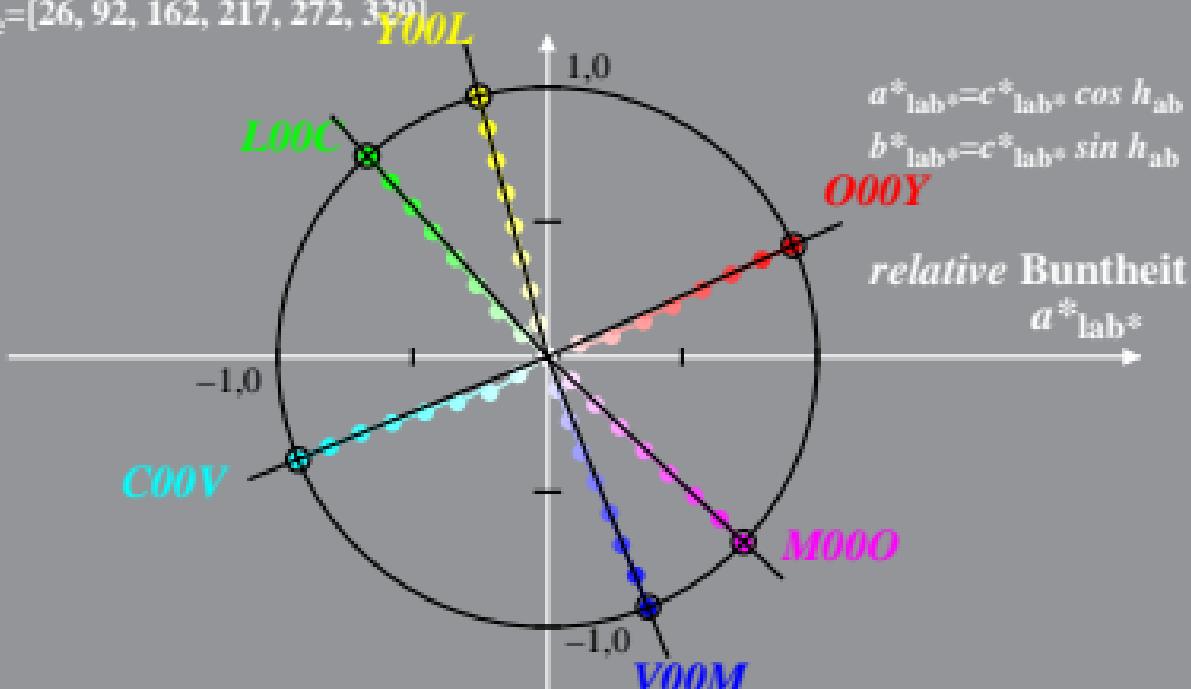
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O00Y

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Y00L

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O00Y

relative Buntheit

$$a^*_{lab*}$$

-1,0

C00V

V00M

M00O

1,0

-1,0

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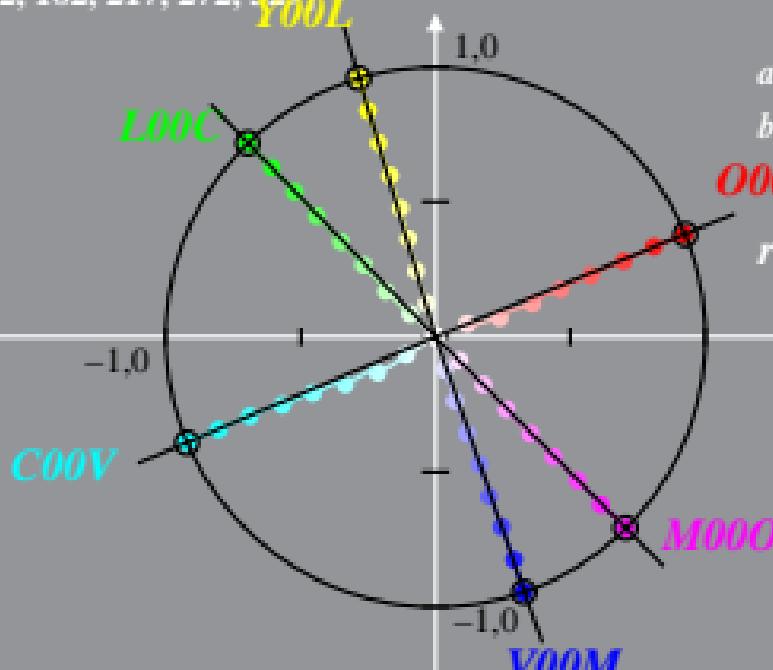
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C00V

-1,0

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1,0

1,0

