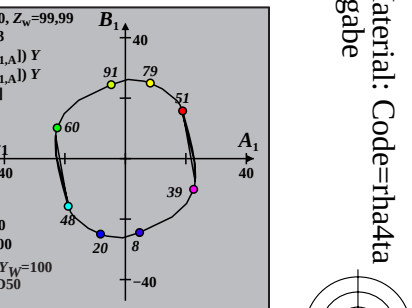
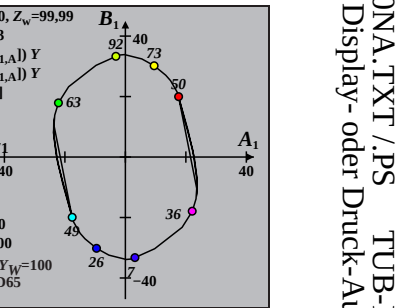
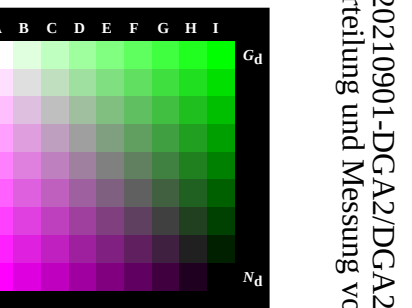
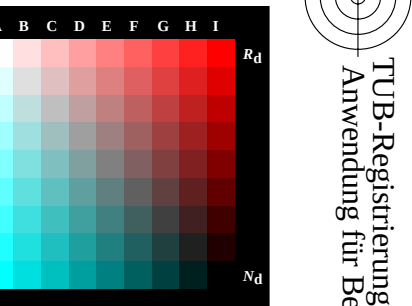
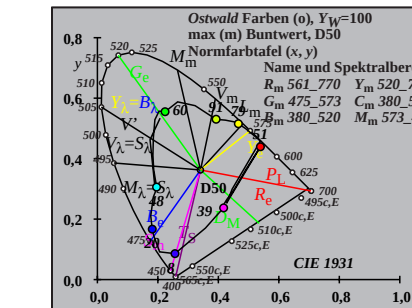
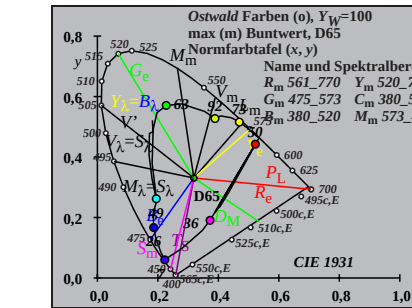
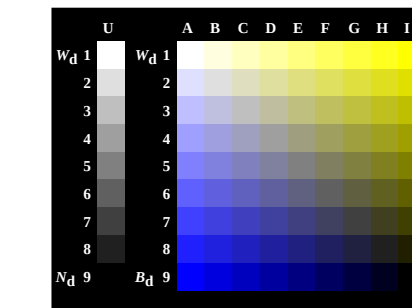
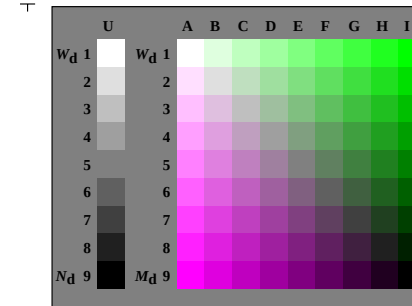
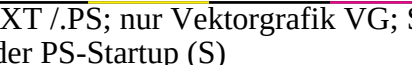
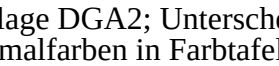
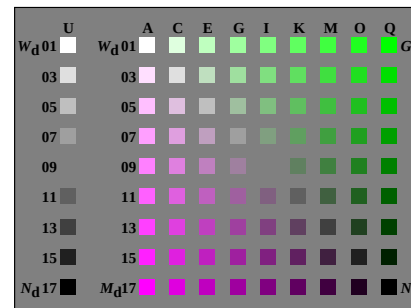
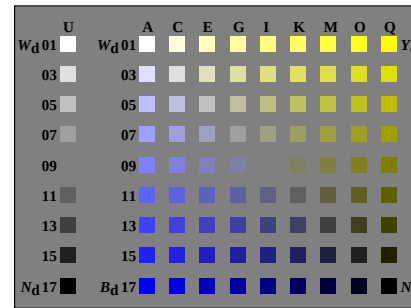
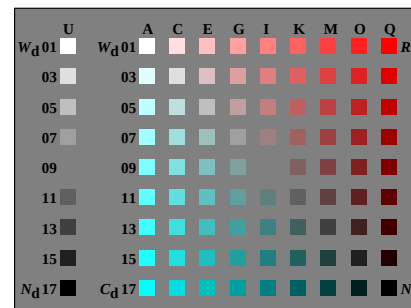
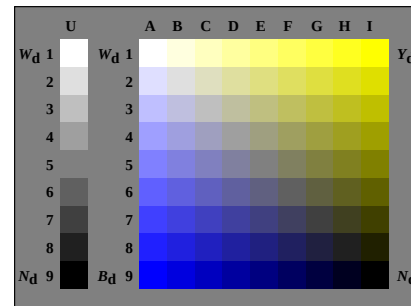
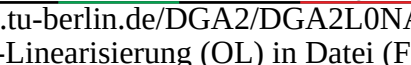
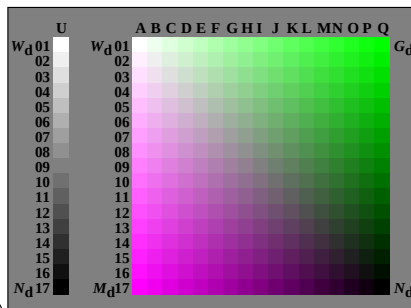
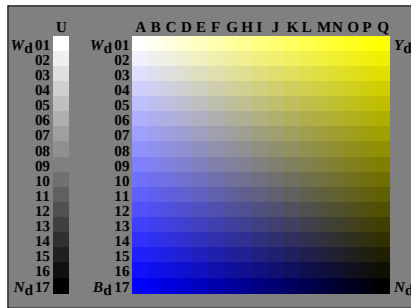
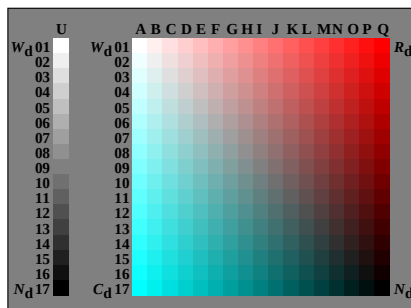
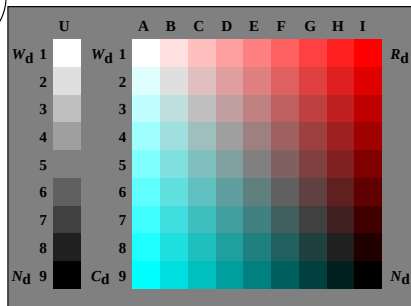


http://farbe.li.tu-berlin.de/DGA2/DGA2L0NA.TXT /.PS; nur Vektorgrafik VG; Start-Ausgabe
N: Keine 3D-Linearisierung (OL) in Datei (F) oder PS-Startup (S)

Siehe ähnliche Dateien: <http://farbe.li.tu-berlin.de/DGA2/DGA2.HTM>
Technische Information: <http://farbe.li.tu-berlin.de> oder <http://color.li.tu-berlin.de>

TUB-Registrierung: 20210901-DGA2/DGA2L0NA.TXT /.PS TUB-Material: Code=rh4ta
Anwendung für Beurteilung und Messung von Display- oder Druck-Ausgabe



TUB-Prüfvorlage DGA2; Unterscheidung von aneinandergrenzenden und separaten Farbeingabe: *rgbrgb*
Ostwald-Optimalfarben in Farbtafel (x, y) und Buntwertdiagramm (A₁, B₁)