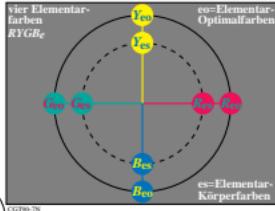
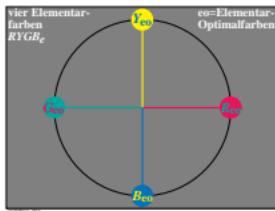
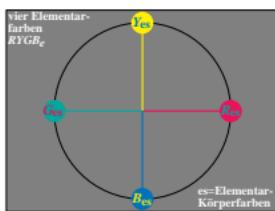
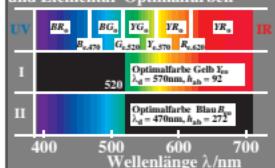


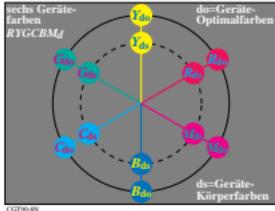
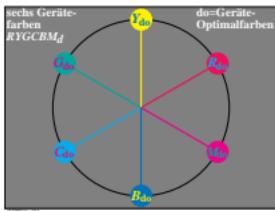
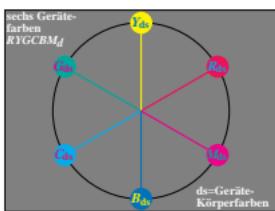
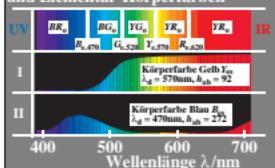
<http://farbe.li.tu-berlin.de/CGT9/CGT9L0N1.TXT> /PS; nur Vektorgrafik VG; Start-Ausgabe
 N: Keine 3D-Linearisierung (OL) in Datei (F) oder PS-Startup (S), Seite 1/1



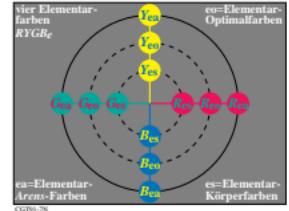
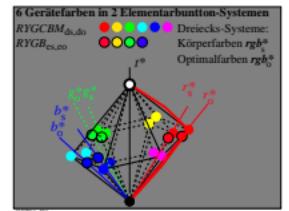
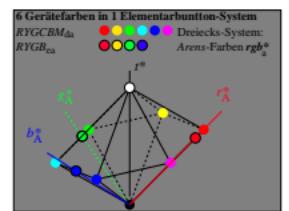
Monochromatische Elementarfärbungen und Elementar-Optimalfarben



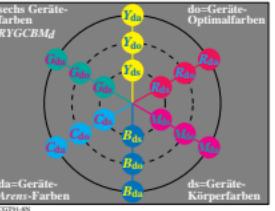
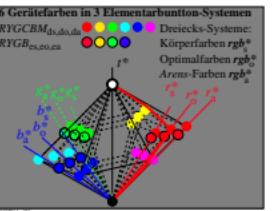
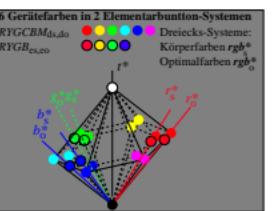
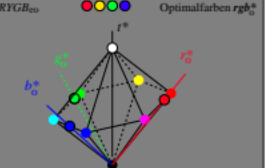
Monochromatische Elementarfärbungen und Elementar-Körperfarben



6 Gerätefarben in 1 Elementarbunton-System



6 Gerätefarben in 1 Elementarbunton-System



TUB-Prüfvorlage CGT9; Drei Elementarfärbungssysteme

Spektrum, drei Farbraumkoordinaten für Gerät-, Optimal- und Arens-Farben

Eingabe: $rgb/cm/y/0/0/0/k/n$

