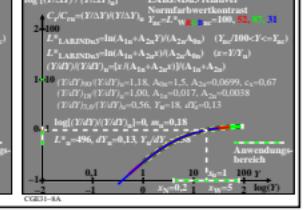
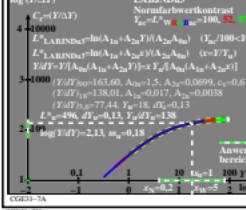
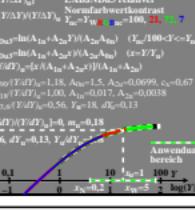
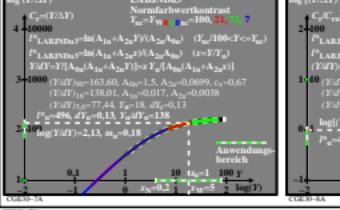
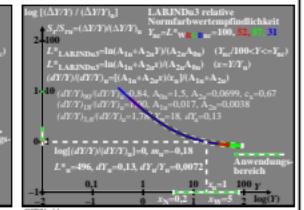
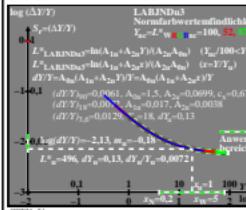
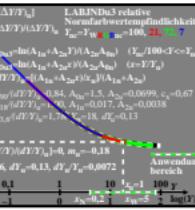
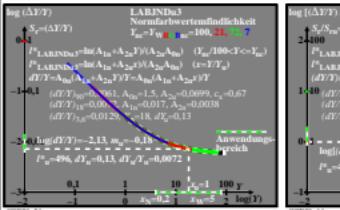
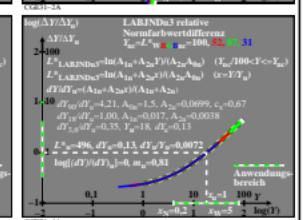
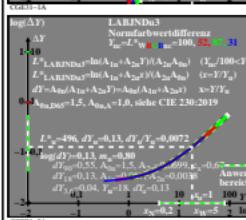
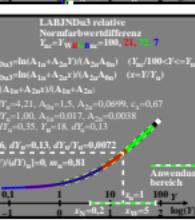
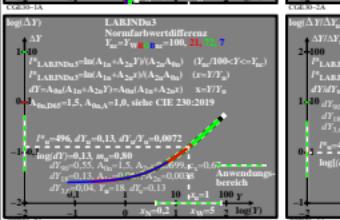
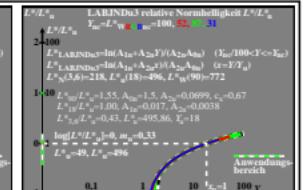
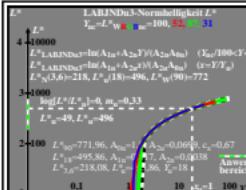
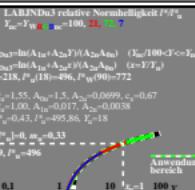
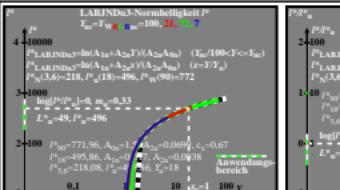


Anwendung für Messung von Display-Ausgabe

<http://farbe.li.tu-berlin.de/CGE3/CGE3L0N1.TXT/.PS>; Start-Ausgabe  
N: Keine 3D-Linearisierung (OL) in Datei (F) oder PS-Startup (S), Seite 1/1

Siehe ähnliche Dateien: <http://farbe.li.tu-berlin.de/CGE3/CGE3L0N1.TXT/.PS>  
Technische Information: <http://farbe.li.tu-berlin.de> oder <http://farbe.li.tu-berlin.de/CGE3/CGE3.HTML>



TUB-Prüfvorlage CGE3; LABJNDu3,  $l^*(Y)$  &  $L^*(Y)$ ,  $Y_{nc}=(Y/L^*)W_{nc}$ ,  $c_x=0.66$ , mit mehr Daten  
Absolute, relative Helligkeit, Empfindlichkeit, Kontrast,  $A_{0n}=1.5$ ,  $A_{1n}=0.017$ ,  $A_{2n}=0.0038$ ,  $A_{2u}=0.068$