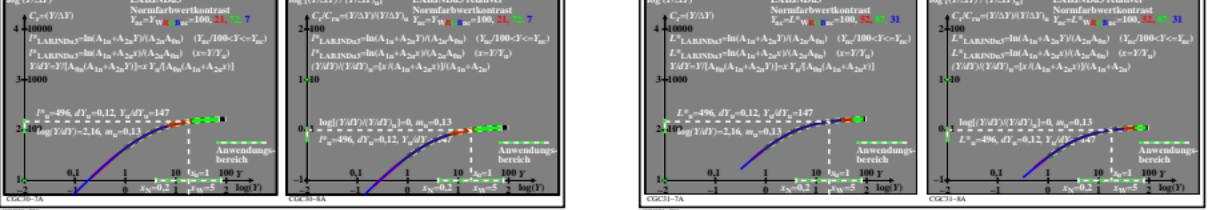
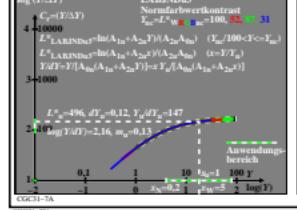
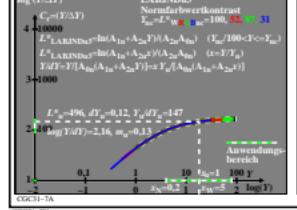
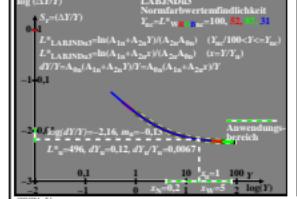
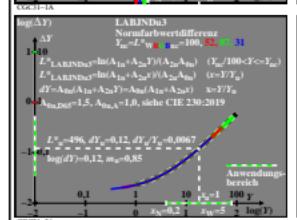
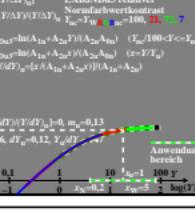
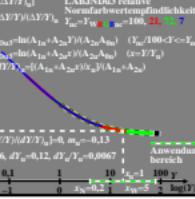
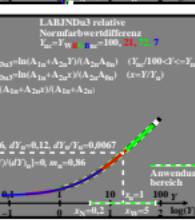
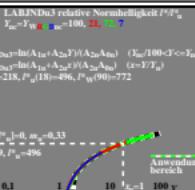
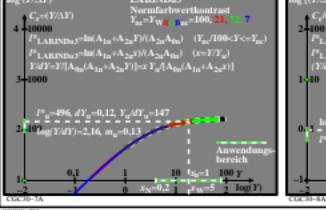
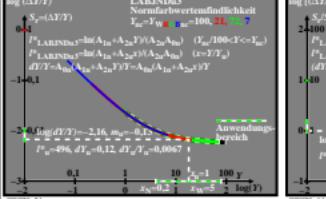
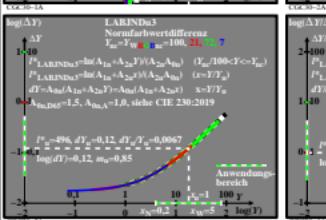


Anwendung für Messung von Display-Ausgabe

http://farbe.li.tu-berlin.de/CGC3/CGC3L0N1.TXT/.PS; Start-Ausgabe
N: Keine 3D-Linearisierung (OL) in Datei (F) oder PS-Startup (S), Seite 1/1



Siehe ähnliche Dateien: <http://farbe.li.tu-berlin.de/CGC3/CGC3H.TXT/.PS>
Technische Information: <http://farbe.li.tu-berlin.de> oder <http://farbe.li.tu-berlin.de>



TUB-Präfvorlage CGC3; LABJNDu3, $l^*(Y)$ & $L^*(Y)$, $Y_{nc}=(Y/L^*)W_{nc}$, $c_x=0,66$
Absolute, relative Helligkeit, Empfindlichkeit, Kontrast, $A_{0n}=1,5$, $A_{1n}=0,011$, $A_{2n}=0,0038$, $A_{2u}=0,068$

