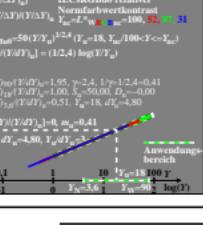
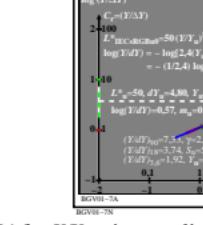
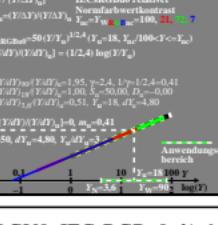
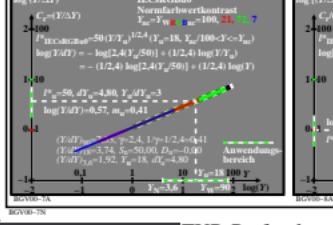
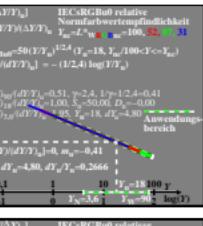
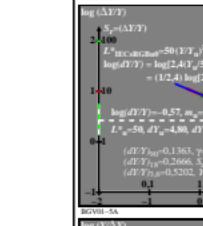
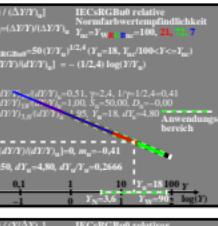
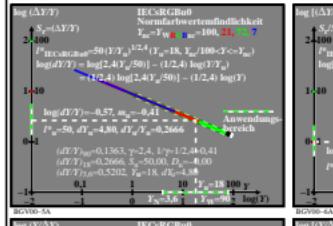
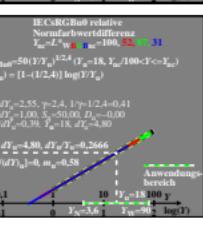
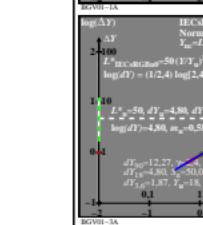
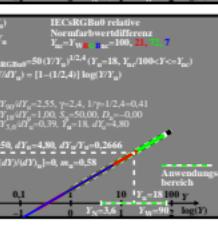
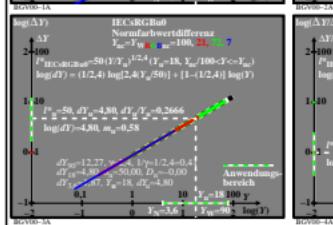
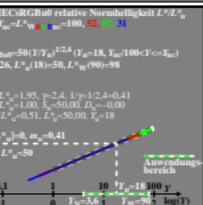
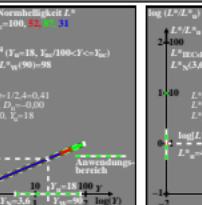
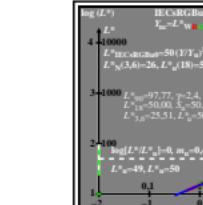
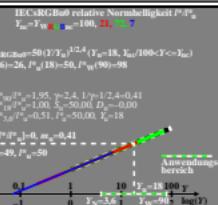
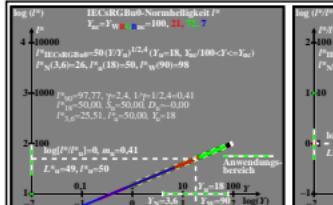


Anwendung für Messung von Display-Ausgabe

http://farbe.li.tu-berlin.de/BGV0/BGV0L0N1.TXT/.PS; Start-Ausgabe
N: Keine 3D-Linearisierung (OL) in Datei (F) oder PS-Startup (S), Seite 1/1

Siehe ähnliche Dateien: http://farbe.li.tu-berlin.de/BGV0/BGV0L0N1.TXT/.PS
Technische Information: http://farbe.li.tu-berlin.de oder http://farbe.li.tu-berlin.de



TUB-Präfvorlage BGV0: IECsRGBu0, I^* & L^* für Y/Y_u mit zusätzlichen Daten, $Y_{nc}=(Y\&L^*)W_{nc}$
Absolute, relative Helligkeit, Empfindlichkeit & Kontrast, $S_n=50,00$, $1/\gamma=1/2,4=0,41$