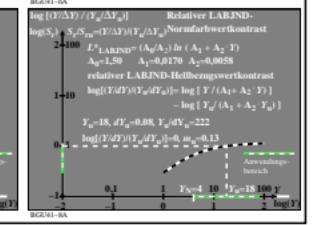
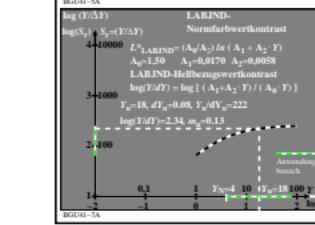
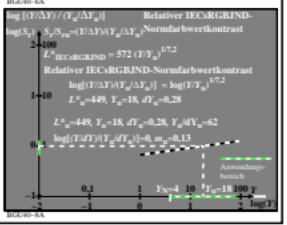
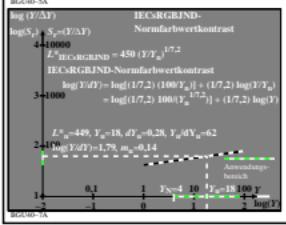
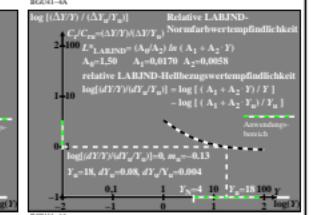
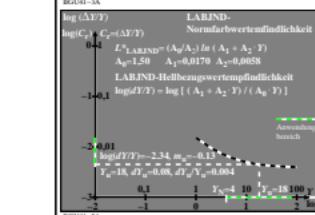
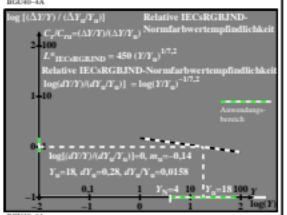
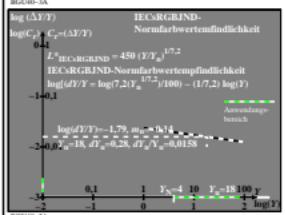
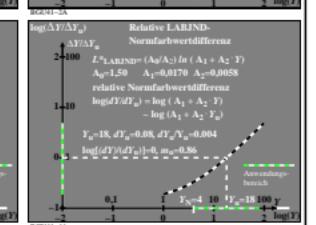
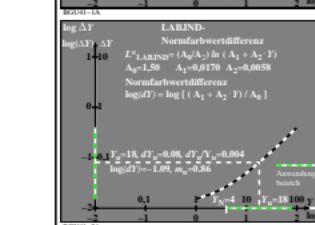
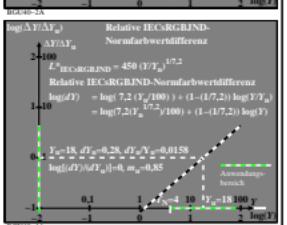
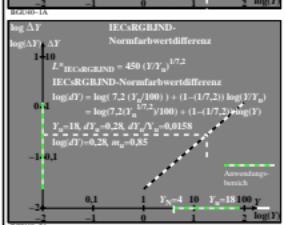
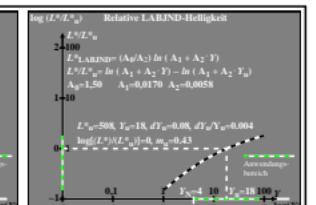
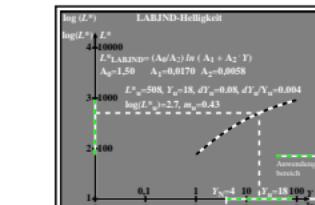
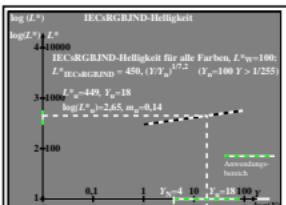


<http://farbe.li.tu-berlin.de/BGU4/BGU4L0N1.TXT/.PS>; Start-Ausgabe
N: Keine 3D-Linearisierung (OL) in Datei (F) oder PS-Startup (S), Seite 1/1

Siehe ähnliche Dateien: <http://farbe.li.tu-berlin.de/BGU4/BGU4L0N1.TXT/.PS>
Technische Information: <http://farbe.li.tu-berlin.de> oder <http://farbe.li.tu-berlin.de>



TUB-Präfvorlage BGU4; IECsRGBJND und LABJND-Farbdifferenzformeln
Absolute und relative Helligkeit, Empfindlichkeit und Kontrast; Farblinienelement und Ableitung
Eingabe: w/rgb

