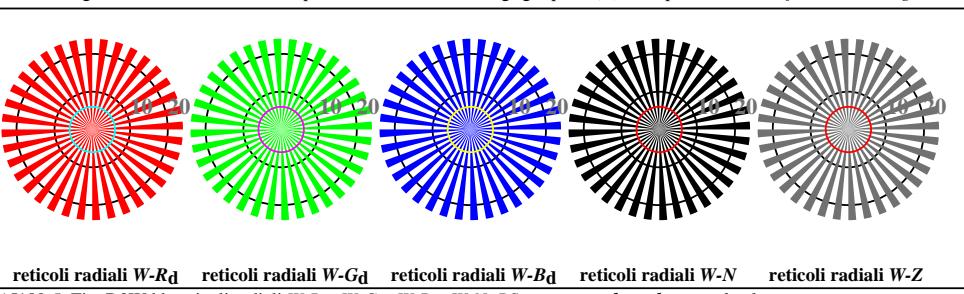




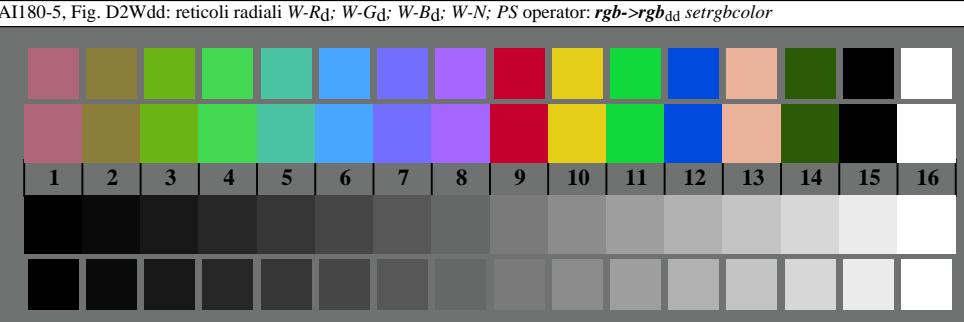




AI180-3, Fig. D1Wdd: Flower motif, 14 prova colori CIE e 2 + 16 grigio passi (sf); PS operator: settransfer, 3 colorimage

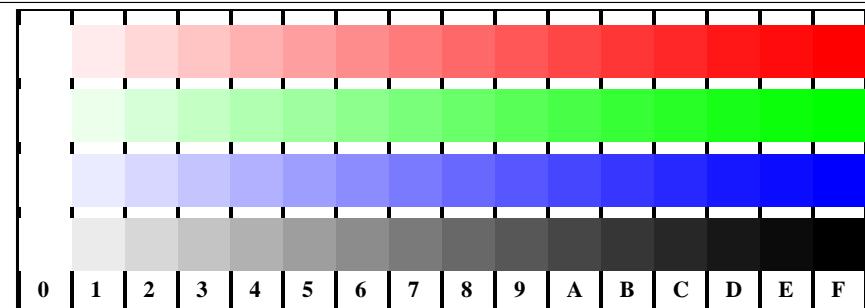


reticolli radiali W-Rd reticolli radiali W-Gd reticolli radiali W-Bd reticolli radiali W-N reticolli radiali W-Z



AI180-7, Fig. D3Wdd: 14 prova colori CIE i 2 + 16 grigio passi (sf);  $rgb/cm\text{y}0->rgb_{dd}$  setrgbcolor

Grafico AI18 conformemente a grafico 4 a ISO/IEC 15775  
Tavola dei colori cromatici RGB



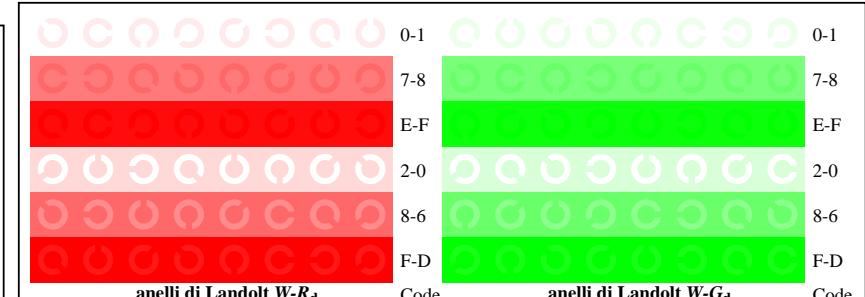
AI181-1, Fig. D4Wdd: 16 equidistante passi  $W-R_d$ ;  $W-G_d$ ;  $W-B_d$ ;  $W-N$ ;  $rgb/cm\text{y}0->rgb_{dd}$  setrgbcolor

++..	C	O	Q	○	○	lmno	C	O	Q	○	○	pqrs	O	○	○	○	tuvw	○	○	○	○		
xyz;	C	O	Q	○	○	hijk	C	O	Q	○	○	lmno	O	○	○	○	pqrs	○	○	○	○		
tuvw	C	O	Q	○	○	defg	C	O	Q	○	○	hijk	O	○	○	○	tuvw	○	○	○	○		
pqrs	C	O	Q	○	○	!abc	C	O	Q	○	○	defg	O	○	○	○	xyz;	○	○	○	○		
lmno	C	O	Q	○	○	xyz;	C	O	Q	○	○	!abc	O	○	○	○	defg	○	○	○	○		
hijk	C	O	Q	○	○	tuvw	C	O	Q	○	○	!abc	O	○	○	○	xyz;	○	○	○	○		
defg	C	O	Q	○	○	defg	C	O	Q	○	○	defg	O	○	○	○	defg	○	○	○	○		
!abc	C	O	Q	○	○	!abc	C	O	Q	○	○	!abc	O	○	○	○	!abc	○	○	○	○		
10	N	R_d	G_d	B_d	Z	6	N	R_d	G_d	B_d	Z	8	N	R_d	G_d	B_d	Z	6	N	R_d	G_d	B_d	Z

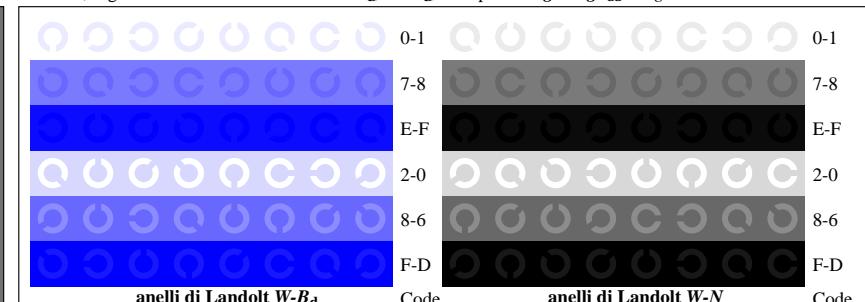
tuvw  
pqrs  
lmno  
hijk  
defg  
!abc  
xyz;  
tuvw  
defg  
!abc  
xyz;  
defg  
!abc  
10 N R\_d G\_d B\_d Z

4 N R\_d G\_d B\_d Z

AI181-3, Fig. D5Wdd: codice i Landolt anelli N;  $R_d$ ;  $G_d$ ;  $B_d$ ;  $Z$ ; PS operator:  $rgb->rgb_{dd}$  setrgbcolor



AI181-5, Fig. D6Wdd: anelli di Landolt  $W-R_d$ ;  $W-G_d$ ; PS operator:  $rgb->rgb_{dd}$  setrgbcolor



AI181-7, Fig. D7Wdd: anelli di Landolt  $W-B_d$ ;  $W-N$ ; PS operator:  $rgb->rgb_{dd}$  setrgbcolor

Input:  $rgb/cm\text{y}0/000n/w$  set...  
Output:  $->rgb_{dd}$  setrgbcolor





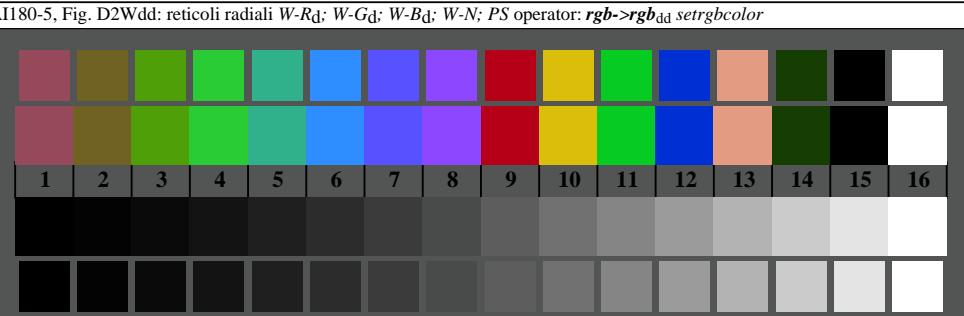
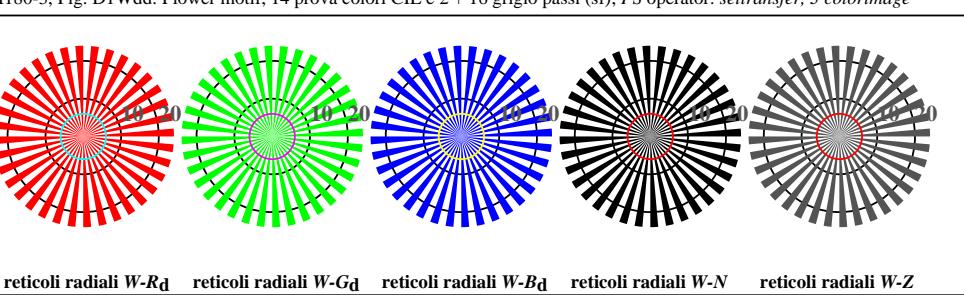
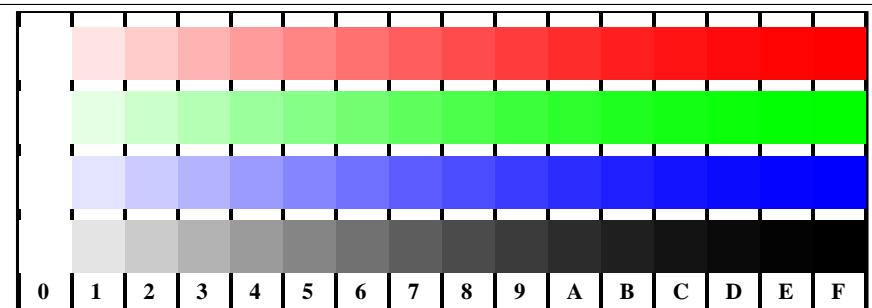
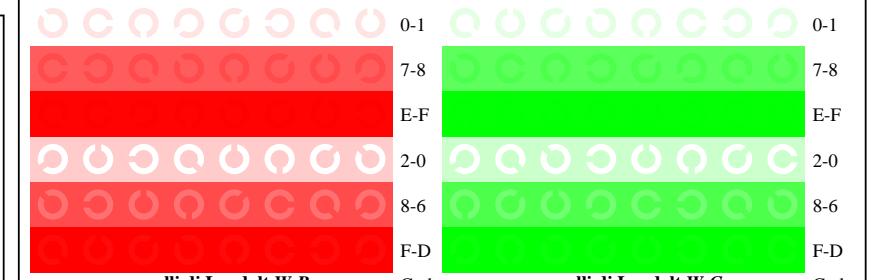


Grafico AI18 conformemente a grafico 4 a ISO/IEC 15775  
Tavola dei colori cromatici RGB

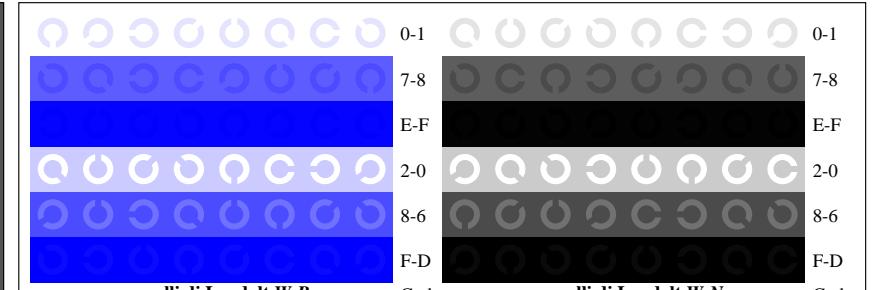


++..	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	R_d
xyz;	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	G_d
tuvw	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	B_d
pqrs	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	N
lmno	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	
hijk	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	
defg	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	
!abc	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	
+-.	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	
xyz;	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	
tuvw	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	
pqrs	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	
lmno	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	
hijk	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	
defg	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	
!abc	C	O	C	O	C	O	C	O	C	O	C	O	C	O	C	O	
10	N	R_d	G_d	B_d	Z												

AI181-3, Fig. D5Wdd: codice i Landolt anelli N;  $R_d$ ;  $G_d$ ;  $B_d$ ; Z; PS operator:  $rgb->rgb_{dd}$  setrgbcolor

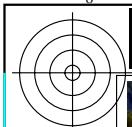


AI181-5, Fig. D6Wdd: anelli di Landolt  $W-R_d$ ;  $W-G_d$ ; PS operator:  $rgb->rgb_{dd}$  setrgbcolor



AI181-7, Fig. D7Wdd: anelli di Landolt  $W-B_d$ ;  $W-N$ ; PS operator:  $rgb->rgb_{dd}$  setrgbcolor

Input:  $rgb/cmy0/000n/w$  set...  
Output:  $->rgb_{dd}$  setrgbcolor



-ve  
in

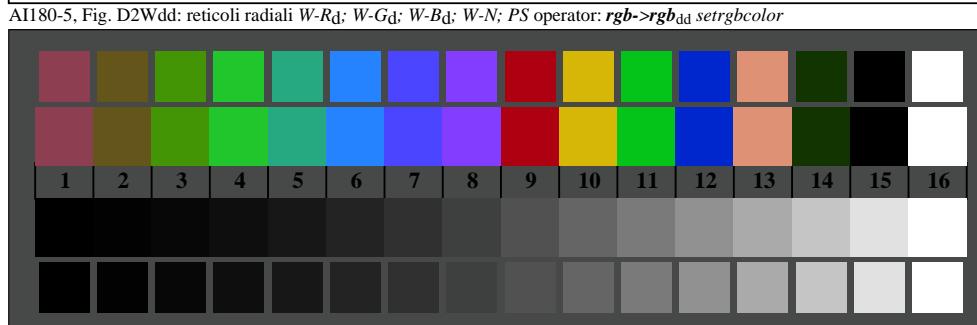
vedi file simili: <http://standards.iso.org/iso/9241/306/ed-2/AI18/AI18.HTM>  
informazioni tecniche: <http://farbe.li.tu-berlin.de/> o <http://farbe.li.tu-berlin.d>

le/AE.HTM



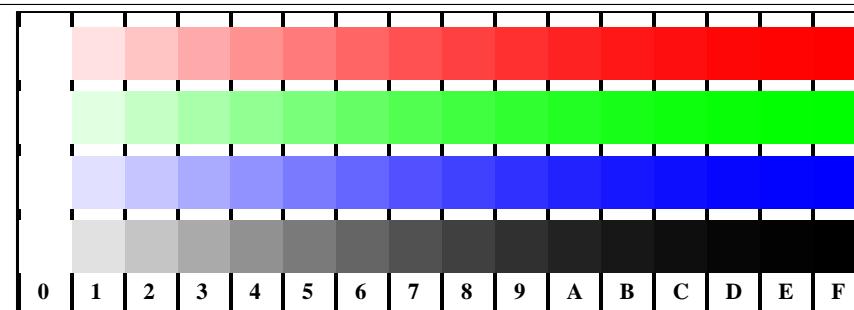
AI180-3, Fig. D1Wdd: Flower motif, 14 prova colori CIE e 2 + 16 grigio passi (sf); PS operator: settransfer, 3 colorimage

## **reticoli radiali $W\text{-}R_d$**    **reticoli radiali $W\text{-}G_d$**    **reticoli radiali $W\text{-}B_d$**    **reticoli radiali $W\text{-}N$**    **reticoli radiali $W\text{-}$**

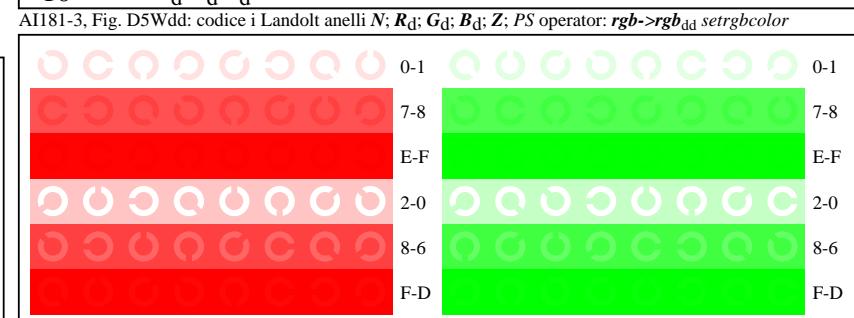


AI180-7, Fig. D3Wdd: 14 prova colori CIE i 2 + 16 grigio passi (sf);  $rgb/cmy0->rgb_{dd}$  setrgbcolor

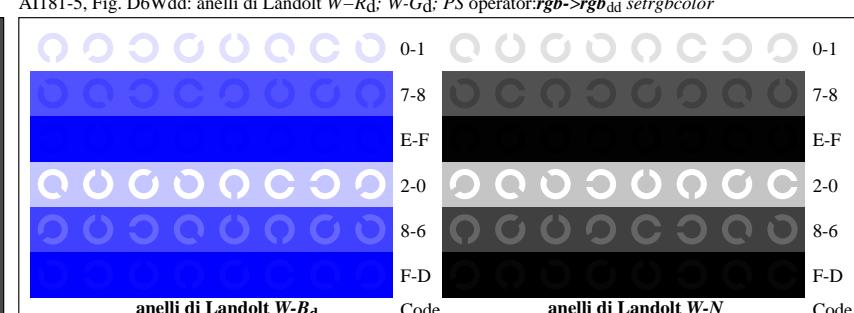
Grafico AI18 conformemente a grafico 4 a ISO/IEC 15775  
Tavola dei colori cromatici *RGB*



AI181-1, Fig. D4Wdd: 16 equidistant passi  $W\text{-}R_{\text{d}}$ ;  $W\text{-}G_{\text{d}}$ ;  $W\text{-}B_{\text{d}}$ ;  $W\text{-}N$ ;  $rgb/\text{cmy0-}rgb_{\text{dd}}$  setrgbcolor



anelli di Landolt  $W\text{-}R_d$  Code anelli di Landolt  $W\text{-}R_d$



AI181-7, Fig. D7Wdd: anelli di Landolt  $W-B_d$ ;  $W-N$ ; PS operator: `rgb->rgb_dd setrgbcolor`

Input: *rgb/cmy0/000n/w set...*  
Output: *->rgbdd setrgbcolor*

