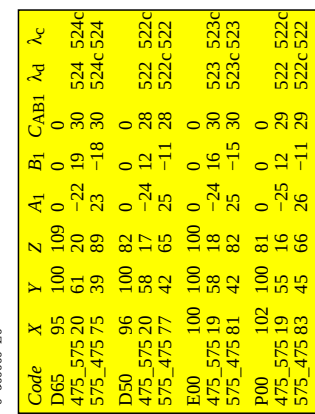
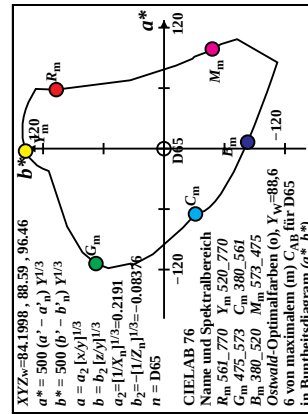
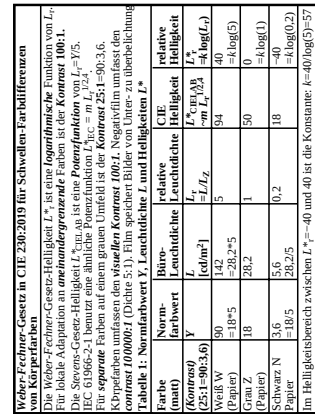
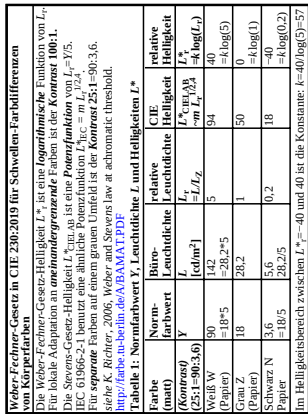
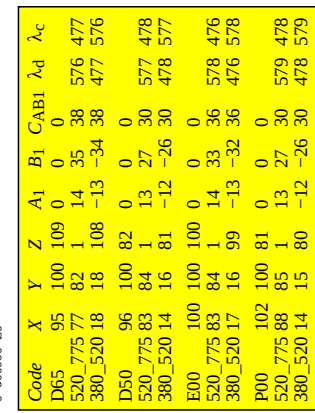
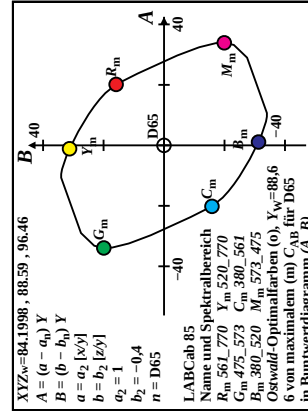
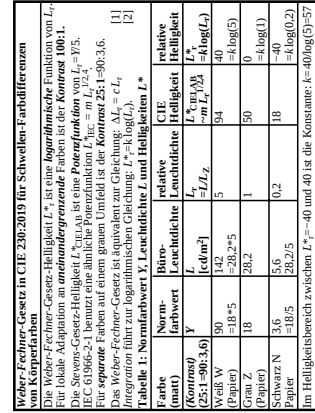
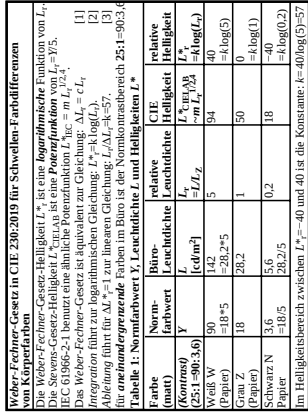
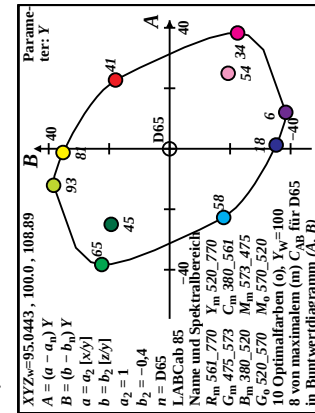
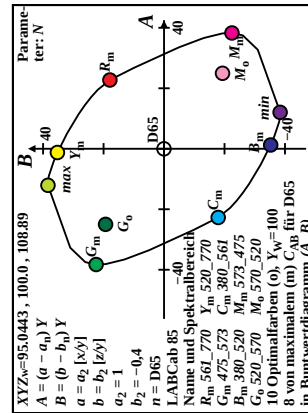
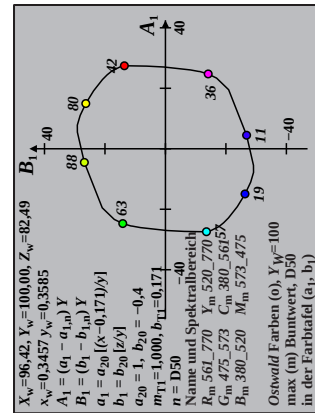
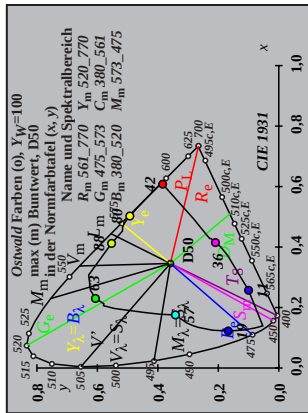
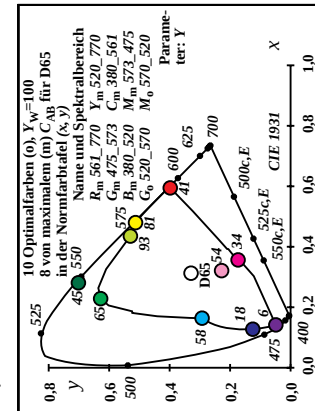
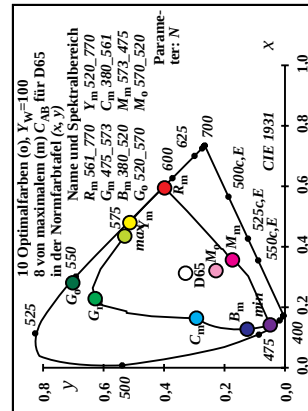
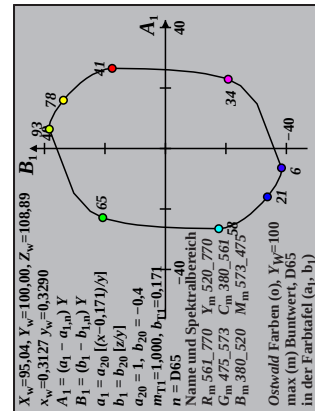
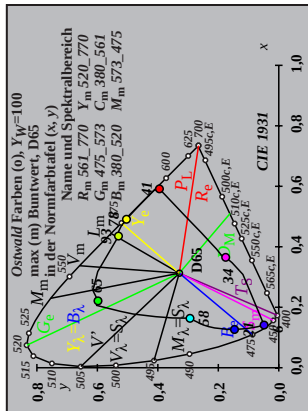


http://farbe.li.tu-berlin.de/AGQ0/AGQ0LONP.PDF /.PS; nur Vektorgrafik VG; Start-Ausgabe
N: Keine 3D-Linearisierung (OL) in Datei (F) oder PS-Startup (S)



TUB-Prüfvorlage AGQ0; Kontinuierlicher Bunttonkreis von Ostwald Eingabe: rgb/cmy0/000k/n
Farbtafel (x,y) und Buntwertdiagramme (A, B)