

Frame File PS-Code für 1-Minus-Relation (1MR) nach *cmym setcmymcolor*

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01 %!PS-Adobe-3.0 EPSF-3.0, 1MR-0003 for change to cmyk setcmymcolor
02 /FFM_setcmymcolor {setcmymcolor} bind def
03 /1MR-0003 {%BEG procedure 1MR-0003 to cmyk setcmymcolor
04 /Mind {/Min Mc def %procedure to define Minimum of Mc, Mm, My
05     Mc Mm le Mc My le and {/Min Mc def} if
06     Mm My le Mm Mc le and {/Min Mm def} if
07     My Mc le My Mm le and {/Min My def} if} bind def
08 /setgray {%BEG procedure setgray to 000k setcmymcolor
09     /Mk exch def 0 0 0 1 Mk sub FFM_setcmymcolor
10     } def %END procedure setgray to 000k setcmymcolor
11 /setrgbcolor {%BEG procedure setrgbcolor to cmyk setcmymcolor
12     /Mb exch def /Mg exch def /Mr exch def
13     /Mc 1 Mr sub def /Mm 1 Mg sub def /My 1 Mb sub def Mind
14     Mc Min sub  Mm Min sub  My Min sub  Min FFM_setcmymcolor
15     } def %END procedure setrgbcolor to cmyk setcmymcolor
16 /setcmymcolor {%BEG procedure cmy0 to cmyk setcmymcolor
17     /Mk exch def /My exch def /Mm exch def /Mc exch def Mind
18     Mk 0 eq {Mc Min sub  Mm Min sub  My Min sub  Min}
19     {Mc  Mm  My  Mk} ifelse FFM_setcmymcolor
20     } def %END %END procedure cmy0 to cmyk setcmymcolor
21 } def %END procedure 1MR-0003 to cmyk setcmymcolor

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Erläuterungen:

Zeile 02: notwendig für die Definitionsänderung von *cmyk setcmymcolor*.

Die FF_PS-Datei muss Zeile 02 vor Benutzung von 1MR-0003 enthalten.

Zeile 08 bis 20: Änderung von *setgray*, *setrgbcolor*, *setcmymcolor* nach *cmy0 setcmymcolor*.