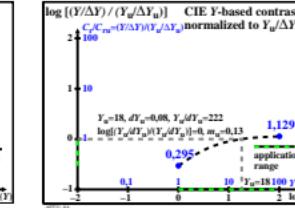
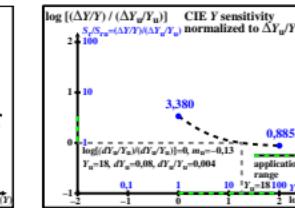
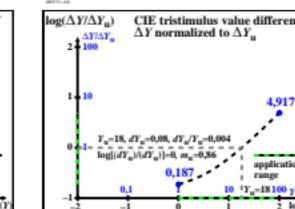
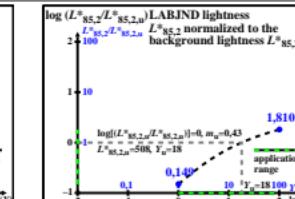
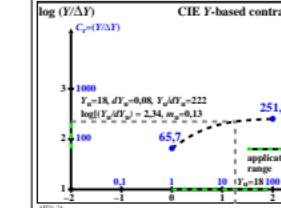
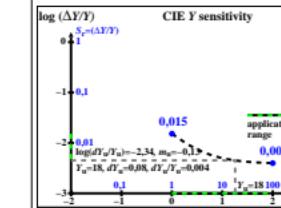
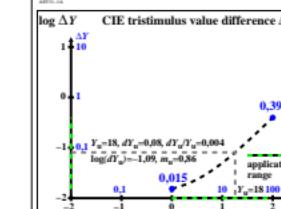
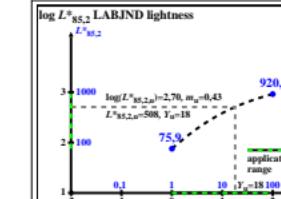
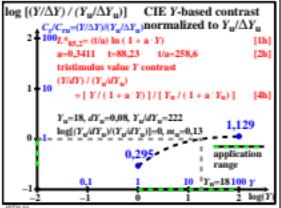
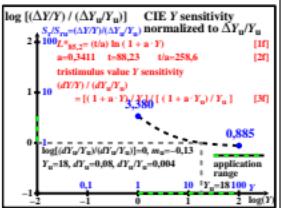
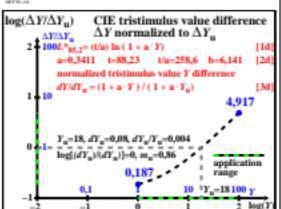
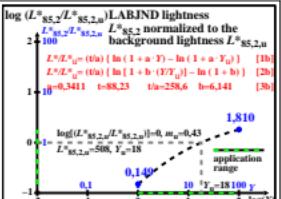
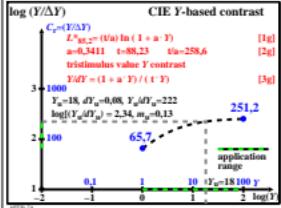
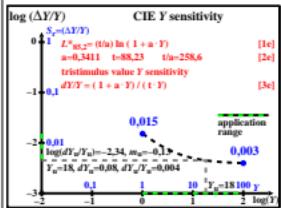
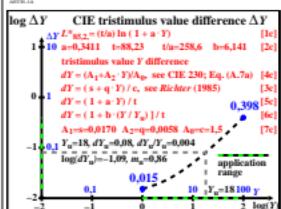
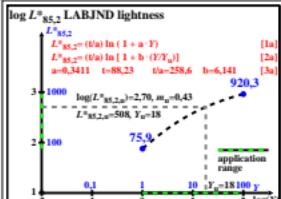


<http://farbe.li.tu-berlin.de/AET3/AET3L0N1.TXT/.PS>; only vector graphic VG; start output  
N: no 3D-linearization (OL) in file (F) or PS-startup (S)

See similar files: <http://farbe.li.tu-berlin.de/AET3/AET3L0N1.TXT/.PS> or <http://farbe.li.tu-berlin.de/AET3/AET3.HTM>

technical information: <http://farbe.li.tu-berlin.de> or <http://130.149.60.45/~farbenetik>



TUB-test chart AET3; For LABJND colour-difference formula, see CIE 23/2010  $rgb/cm/y/0/000/nchange$  of gamma gp  
 $\log[\text{lightness } L^*, \text{ threshold } \Delta Y, \text{ sensitivity } \Delta Y/Y, \text{ contrast } Y/DY]$ , unnormalized and normalized