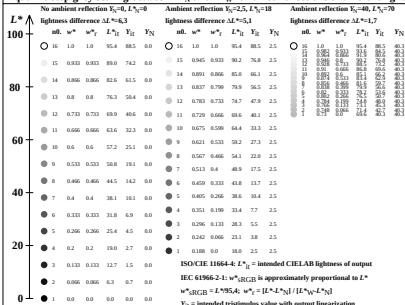
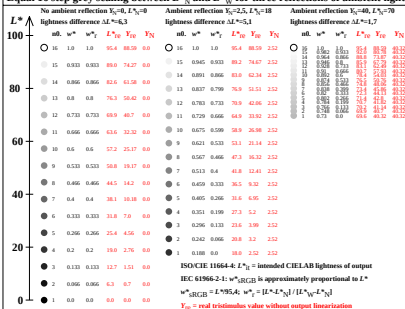


http://farbe.li.tu-berlin.de/AES5/AESSL01.TXT /PS; only vector graphic VG; start output
N: no D3D-linearization (OL) in file (F) or PS-startup (S)

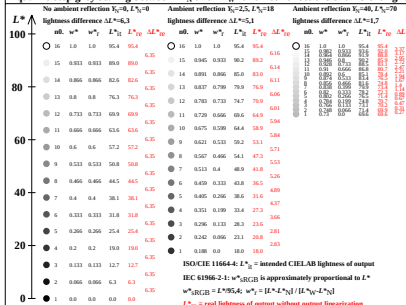
Equal 16 step grey scaling between L^* and L^* for three reflections of ambient light



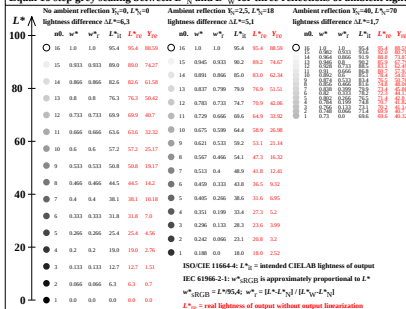
Equal 16 step grey scaling between L^* and L^* for three reflections of ambient light



Equal 16 step grey scaling between L^* and L^* for three reflections of ambient light



Equal 16 step grey scaling between L^* and L^* for three reflections of ambient light



TUB-test chart AES5; achromatic colours of displays
equally spaced 16 step grey series between L^* N and L^* W for three reflections of ambient light

input: $rgb/cmy/0/000/kn$