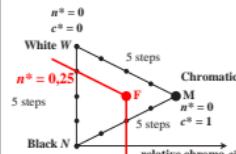


See for similar files: <http://www.ps.bam.de/ZE21/>
Technical information: <http://www.ps.bam.de>

Version 2.1, to=1,1

User friendly colorimetric colour notation ncu^* or nce^* and linear relation to three rgb^* 's data

n^* relative blackness
 c^* relative chroma
 e^* elementary (unique) hue text
 e^* elementary hue number



example for colour notation:

$ncu^* = 0.25, 0.50, r25j$

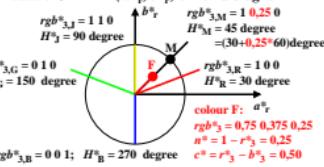
or

$nce^* = 0.25, 0.50, 0.0625 (=0.25/4)$

relative opponent (r^*, j^*) chroma diagram

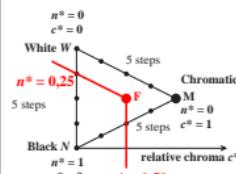


relative CIELAB (a^*, b^*) chroma diagram



User friendly colorimetric colour notation ncu^* or nce^* and linear relation to three rgb^* 's data

n^* relative blackness
 c^* relative chroma
 e^* elementary (unique) hue text
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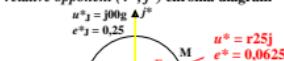
example for colour notation:

$ncu^* = 0.25, 0.50, r25j$

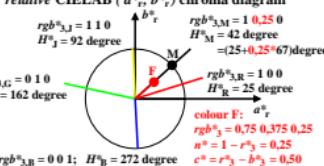
or

$nce^* = 0.25, 0.50, 0.0625 (=0.25/4)$

relative opponent (r^*, j^*) chroma diagram



relative CIELAB (a^*, b^*) chroma diagram



Equations: colorimetric data transfer from nce^* to elementary colour data rgb^* 's and LCH^* 's

Given: nce^* data (similar NCS) of any colour $nce^* = lab^*nce^*$ (in example M located between R and J)

CIELAB data $L^*X_c, C^*ab,X_c, h_{ab,X_c}, a^*X_c, b^*X_c$ of eight basic colours X = RJGC'BM'NW

Aim: Elementary colour data rgb^* 's and LCH^* (CIELAB) of the given colour

relative whiteness of the given colour $w^* = 1 - n^* - c^*$ (1)

relative triangle lightness of the given colour $t^* = 1 - n^* - 0.5 c^*$ (2)

CIELAB hue angle of maximum colour M $\alpha_M = \text{function } [e^*]$ (with table or equation) (3)

Relative device hue angle ratio of M $\beta_M = [h_{ab,M} - h_{ab,R}] / [h_{ab,J} - h_{ab,R}]$ (4)

relative $rgb^*_{3,M}$ data of M $r^*_{3,M} = \alpha_M r^*_{3,j} + (1 - \alpha_M) r^*_{3,R}$ (5)

$s^*_{3,M} = \alpha_M s^*_{3,j} + (1 - \alpha_M) s^*_{3,R}$ (6)

$b^*_{3,M} = \alpha_M b^*_{3,j} + (1 - \alpha_M) b^*_{3,R}$ (7)

relative $rgb^*_{3,j}$ data of the given colour $r^*_{3,j} = w^* + c^* r^*_{3,M}$ (8)

$s^*_{3,j} = w^* + c^* s^*_{3,M}$ (9)

$b^*_{3,j} = w^* + c^* b^*_{3,M}$ (10)

CIELAB data $L^*M, a^*M, b^*M, C^*ab,M$ of M $L^*M = \alpha_M L^*R + (1 - \alpha_M) L^*_R$ (11)

$a^*M = \alpha_M a^*J + (1 - \alpha_M) a^*R$ (12)

$b^*M = \alpha_M b^*J + (1 - \alpha_M) b^*R$ (13)

$C^*ab,M = [a^*M^2 + b^*M^2]^{1/2}$ (14)

$l^* = r^* + c^* [L^*M - L^*N] / [L^*W - L^*N] - 0.5 c^*$ (15)

CIELAB data LCH^* of the given colour $L^* = L^*N + l^* [L^*W - L^*N]$ (16)

$C^*ab = c^* C^*ab,M$ (17)

$h_{ab} = h_{ab,M}$ (18)

ZE211-3

ZE211-3

Equations: colorimetric data transfer from rgb^* 's to nce^* data and LCH^* data

Given: Elementary colour data of any colour $rgb^* = lab^*rgb^*$ (in example M located between R and J)

CIELAB data $L^*X_c, C^*ab,X_c, h_{ab,X_c}, a^*X_c, b^*X_c$ of eight basic colours X = RJGC'BM'NW

Aim: $nce^* = lab^*nce^*$ (similar NCS) and LCH^* (CIELAB) data of the given colour ($0 < e^* < 1$)

relative chroma of the given colour $c^* = \max [rgb^*] - \min [rgb^*]$ (1)

relative blackness of the given colour $n^* = 1 - \max [rgb^*]$ (2)

relative triangle lightness of the given colour $t^* = 1 - n^* - 0.5 c^*$ (3)

relative red-green chroma in standard system s $a^*rs = r^* \sin(30) + g^* \sin(150) + b^* \sin(270)$ (4)

relative yellow-blue chroma in standard system s $b^*rs = r^* \sin(30) + g^* \sin(150) + b^* \sin(270)$ (5)

hue angle in standard system s $h_{ab,s} = \arctan [b^*rs / a^*rs]$ (0 < $h_{ab,s} < 360$) (6)

CIELAB hue angle of maximum colour M $\alpha_M = \text{function } [h_{ab,M}]$ (with table or equation) (7)

elementary hue number of the given colour $e^* = \text{function } [h_{ab,M}]$ (with table or equation) (8)

Relative device hue angle ratio of M $\beta_M = [h_{ab,M} - h_{ab,R}] / [h_{ab,J} - h_{ab,R}]$ (9)

CIELAB data $L^*M, a^*M, b^*M, C^*ab,M$ of M $L^*M = \alpha_M L^*R + (1 - \alpha_M) L^*_R$ (10)

$a^*M = \alpha_M a^*J + (1 - \alpha_M) a^*R$ (11)

$b^*M = \alpha_M b^*J + (1 - \alpha_M) b^*R$ (12)

$C^*ab,M = [a^*M^2 + b^*M^2]^{1/2}$ (13)

$l^* = r^* + c^* [L^*M - L^*N] / [L^*W - L^*N] - 0.5 c^*$ (14)

$L^* = L^*N + l^* [L^*W - L^*N]$ (15)

$C^*ab = c^* C^*ab,M$ (16)

$h_{ab} = h_{ab,M}$ (17)

ZE211-7

ZE211-7

input: rgb (-> olv^*3) $setrgbcolor$
output: no change compared to input

BAM-test chart ZE21; colorimetric coordinate transfer
User coordinates and transfer olv^*3, LCH^* and nce^*